

# Verona Ice Arena Tournament Series



All teams need to submit the official USA Hockey team roster to  
veronahockeytournaments@gmail.com

- Verona Ice Arena is a dual-arena facility: The OLY rink is located on the North side of the building closest to the main road; the NHL rink is located on the South side of the building.
- Pucks will be provided for warm-ups.
- Teams must check in at the Tournament Registration Table, located in the NHL rink, at least 45 minutes prior to the start of their first game. Each team must provide a copy of their certified USA HOCKEY roster.
- All games will be played in accordance with USA Hockey playing rules.
- Locker room assignments will be displayed on the TVs in both lobbies.
- Teams will be responsible for any damages to or litter in locker rooms and any other arena facilities (see below).
- If the tournament is ahead of schedule, games may start up to 15 minutes early.
- The tournament director has the authority to switch to run time or change the ice resurfacing schedule to best accommodate the overall tournament schedule.
- No protests will be allowed.
- All players are required to wear complete equipment. Helmets must be worn at all times on the bench by any minors
- Spectators are encouraged to enjoy the game and cheer their team on but remember to refrain from any profanity, abusive or obscene language or gestures directed to any spectator, player, official or coach. No noise makers of any kind. Violators may be asked to leave the Arena for the remainder of the tournament.
- **ZERO TOLERANCE RULES WILL BE ENFORCED.**
- Verona Ice Arena is not responsible for lost or stolen items.

## Game Play Rules

- Team listed first is the home team and will wear light colored jerseys.
- All games will be played in accordance with USA Hockey playing rules.
- 3 – 12-minute stop time periods (10U)
- 3 – 15-minute stop time periods (12U/14U)
- Ice will be resurfaced before each game.
- 3-minute warm up period; 1:00 minute break between periods.
- If at any time there is a 6 goal or more lead, the game will go to running time.
  - The clock will only stop for goals, to assess penalties, and for injuries.
  - If the lead is cut back to under 6, clock will return to stop time.
- Each team is permitted 1, one-minute time-out per game
- The Referee(s) is in charge of the game and the ice arena. The Referee(s) decisions are final. There are NO protests. The game is completed and certified with the Referee(s) signature on the score sheet.
- Players are allowed 4 penalties per game. Upon receiving a 4th penalty, the player will receive a game misconduct per USAH playing rules.
- USA Hockey rules will be used when assessing penalties. For 10U – 1 minute (minor), 3 minute (major), 6 minute (misconduct); For 12U and above – 1 1/2 minutes (minor), 4 minute (major), 8 minute (misconduct)
- Game Misconduct Penalties: The player or coach assessed this penalty will serve the required suspension(s). If that team has a tournament game left to play, that game will be considered their next scheduled game.
- Match Penalties: Any player or coach assessed this penalty will be suspended from further tournament play.

## **Pool Play Round**

- Overtime – There will be no overtime for Pool Play games.
- Scoring Format for Round Robin games (maximum 6 goal differential will be counted):
  - 2 points for win
  - 1 point for tie
  - 0 points for loss
- Tie breaker for teams with identical point totals after Round Robin
  - Head to head competition
  - Fewest goals allowed
  - Goal differential
  - Fewest total penalty minutes
  - Coin Flip

## **Championship Round**

After the completion of the pool play round, teams will be seeded within each pool based on the pool play round scoring. On Sunday, the team ranked #1 from each pool will play each other, same with team #2 and #3.

**Overtime** for Championship Round. (if applicable)

- In the event of a tie at the end of regulation, the following rules will apply:
  - 1-minute break
  - Teams will switch ends
  - One 5-minute, 5v5 sudden victory overtime period
  - If still tied, a 1-minute rest and then a 3-man shootout

### **Shootout Rules:**

- Coaches will pick a shooters order and provide a list to the on-ice officials.
- Any player serving a penalty at the end of the 5-minute overtime is not allowed to shoot.
- Away team will shoot first.
- If tied after 3 shooters, teams will enter sudden victory, and the shootout will continue until there is a winner.
- No shooter may shoot a second time until all players on that team have shot.

## **Damage to Facilities:**

The Head Coach, or one of their assistants if they are not available, is totally responsible for the locker room. This responsibility CANNOT be delegated to a parent volunteer or any other individual that is not a coach for the team. Should any player or team willfully damage any property in the facility, all costs for repair or replacement shall be paid by the team concerned. Arrangements for restitution shall be made immediately with the rink management. Any profanity or abusive behavior towards rink personnel will result in ejection from the rink and the tournament.

Tournament Director

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