

IF CLOCK IS TURNED OFF, **TURN ON POWER SWITCH** ON RIGHT SIDE. **PRESS NO** WHEN ASKED "DO YOU WANT TO START WHERE YOU LEFT OFF?" **ENTER MODEL CODE** (NUMBER ON CONTROL BOX) WHEN PROMPTED. ANSWER QUESTION, "DO YOU WANT TO USE SHOT CLOCK?" BY PRESSING **NO** ANSWER QUESTION, "DO YOU WANT TO USE PENALTY TIME OUT?" BY PRESSING **YES**

PUT 5:00 ON THE CLOCK FOR WARM-UP (**3:00 for Comp**)  
PRESS **SET**  
PRESS **TIME**  
ENTER **5:00 (OR 05:00 ON BB1)**  
PRESS **YES**  
PRESS **"0"** FOR PERIOD NUMBER

TURN ON THE CLOCK WITH THE TOGGLE SWITCH ON THE REMOTE CONTROL AND LET IT RUN ONCE BOTH TEAMS ARE ON THE ICE.

WHEN THE HORN SOUNDS AT THE END OF THE WARM-UP, TURN OFF THE CLOCK AND THE HORN WILL STOP.

TO SET THE CLOCK FOR EACH PERIOD:  
PRESS **SET**  
PRESS **TIME**  
ENTER **(XX:XX)** -- PERIOD MINUTES  
PRESS **YES**  
PRESS **"X"** FOR PERIOD NUMBER (1, 2, OR 3)

TO CHANGE THE CONTROL PANEL DISPLAY BACK TO THE TIME – PRESS **TIME** AT ANY POINT.

## **PENALTIES**

PRESS **SET**  
PRESS **HOME PENALTY** OR **GUEST PENALTY**  
ENTER THE **MINUTES – GENERALLY 2:00 (OR 02:00.0 ON BB1)**  
PRESS **YES**  
**ENTER THE PLAYERS JERSEY NUMBER – MUST BE TWO DIGITS (07 INSTEAD OF 7, FOR EXAMPLE) – THE PLAYER NUMBERS DO NOT APPEAR ON THE SCORECLOCK SO IT'S OK TO USE ANY 2 DIGIT NUMBER AS LONG AS YOU DON'T PUT THE SAME ONE IN THE CLOCK MORE THAN ONCE AT THE SAME TIME – unless the same player has two penalties that will be served consecutively on the clock.**

### **TO CLEAR THE PENALTY:**

PRESS **HOME PENALTY** OR **GUEST PENALTY** (WHICHEVER ONE NEEDS TO BE CLEARED)  
PRESS **PENALTY CLEAR**  
PRESS **YES**