

# UAA/Sullivan Arena Clock Scoreboard Instructions

## Time (period length)

1. Press SET MAIN CLOCK
  2. Enter the desired digits, i.e; 1200 for 12 minutes, 1000 for 10 minutes, etc.
  3. Press ENTER
- Clock is operated by the green START and red STOP buttons on the console.

## Periods

### Set a desired period:

1. Press PERIOD
2. Key in number
3. Press ENTER

### Increment the period:

PERIOD+1 increments the period displayed by one.

## Scoring

### Set a desired score:

1. Press SCORE
2. Key in desired number
3. Press ENTER

### Increment the score:

Press SCORE+1 for the appropriate team

## Penalties

### Input penalty:

1. Press appropriate 'PLAYER PENALTY' BUTTON.
2. Press ENTER
3. Enter Player Number
4. Press Enter
5. Enter the desired digits, i.e; 200 for 2 minutes, 500 for 5 minutes, etc.
6. Press Enter

### Clearing penalties:

1. Press appropriate 'PLAYER PENALTY' BUTTON.
2. Using the display screen on the console, press the UP or DOWN arrow to locate the penalty to be cleared.
3. Press ENTER twice.
4. Press CLEAR followed by ENTER.

### Stacked penalties:

Stacked penalties are created when the same team has more than one clocked penalty being served. The unit can contain up to 6 separate penalties per team.

1. SET
3. Press HOME or GUEST
4. Enter the digits and the colon (:) in standard clock format, i.e; 2:00, 4:00, 5:00, etc.
5. YES
6. Key in two digits of the penalized player number.
7. Repeat steps 2 through 5 to enter all penalties as necessary.

## Other Information

### Starting Clock:

1. Ensure the scoreboard display power switch is turned on. It is located below the scoreboard.
2. Turn on the console unit power switch (back of console)
3. The display on the console will ask 'DO YOU WISH TO CONTINUE GAME?' Press NO then ENTER to start from scratch (see step 4). Otherwise press YES then ENTER; scoreboard will then light up.
4. Enter Code 62 and press ENTER. Then press ENTER for the 'TIME IN 1/10THS OF SECONDS?'. Scoreboard will now light up.

### Automatic Horn:

Press 'AUTOHORN'. Flashing 'h' indicates the automatic horn is enabled. Press 'ENTER'.

### Display screen:

Pressing TIME, TIME OUT TIMER, HOME SCORE or GUEST SCORE will display the appropriate information on the display screen of the unit. Toggling through the HOME PENALTY or GUEST PENALTY will display the information for each penalty in the clock's memory.