OPTIMIZING YOUR PRACTICE



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ESTABLISH A MINDSET Don't Just Play...COMPETE!

 PLAY...exercise or activity for amusement or recreation.

• COMPETE...to strive to excel against another or others to attain a goal.









Practice With A Purpose!

If you expect your team to play with skill...

...You must develop the fundamental skills

You must train the mind and body in practice as you want both the mind and body to compete in competition!









SETTING THE PRACTICE TONE

THE FIRST DAY OF PRACTICE

...I'm going this way, I want you to come along.

NAME DRILLS AND USE OFTEN

...add options, create progressions, combat boredom

EXPLAIN EACH DRILL TWICE

...ask questions of the players

CREATE CORE DRILLS

...strive for perfection









Establishing Good Practice Habits

Be Prepared

-Determine and plan your goal timeline

Be Demanding

-Even the little things are big things

Be Disciplined

-Don't overlook any player's actions ever

Be Relentless

-Don't ever take a practice off









THE BLANK SHEET OF ICE



YOU GET WHAT YOU PREPARE FOR!











FIVE SIMPLE WAYS TO ATTAIN IMMEDIATE IMPROVEMENT

- Don't allow cheating
 - Start on the line, stop on the line, finish the drill
- Stop in front of the net
 - Stick down, look for rebound, stay for screen/tip
- Call for the pass
 - Drill specific/all the time
- Start explosively
 - Discourage the lazy/rolling start
- Score the goal/finish the play/play till the whistle
 - Give each drill a game situation end









CREATE HIGH TEMPO

- Every drill
- Every repetition
- Every practice
- It begins with warm-up
 - Practice
 - Pre-game









THE KEY TO SUCCESSFUL PRACTICES Important Player Concepts

- Have fun/Work hard
 - Challenge yourself/Challenge your teammate
- Compete/Respect your teammate
 - Within the rules/Control your actions
- Accountability
 - Improve yourself/teammate/team
- Responsibility
 - Hold each other accountable









SWISS SWARM (WARM-UP)

On whistle, X_1 , X_2 , X_3 skate into NZ performing agility skating manoeuvres (fwds, bkwds, tight turns, stops etc.). On next whistle, X's return to end and three O's start.

Goalies can be facing shots, stretching, or performing agility crease drills.

OPTIONS:

- •Pass to original line on return
- Both ends at same time
- One puck per group (passing tape to tape)
- •Knock pucks off others while protecting your own.
- Players can take shots on goalies on return (timing

KEY POINTS:

•Agility, puck-handling and protection in tight spaces.









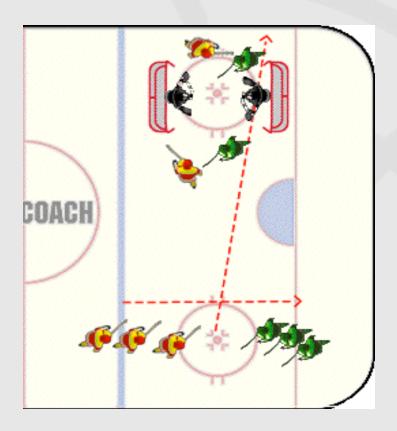


PIT GAME

X & O scrimmage 2 vs. 2 in a confined area. O introduces new puck after goal or puck leaves area. Change on whistle. Next two players cannot enter pit until team-mates have completely crossed line. Goalies are encouraged to play puck and even score on changeover.

KEY POINTS:

- Competitiveness
- Puck protection & use of body











NET FRONT PIT GAME

X's vs. O's in a 2 on 2 game inside the "Key". C introduces a new puck after every goal, clear, or frozen puck.

KEY POINTS:

Battling for space in front.

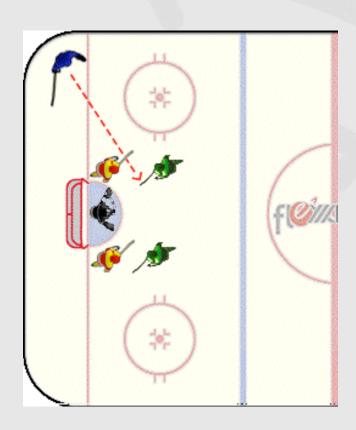
D: Body position, tie up stick, clear rebounds, communication.

F: Picks and rolls, getting open, quick shot release.

G: Fight through screens, rebound control, body position.

VARIATIONS:

Change puck entry (coaches position) Add offensive player below goal line











Multi task your drills

Accomplish more than just your primary purpose









ADDING FUNDAMENTAL SKILLS TO YOUR DRILLS

HAVE A SECONDARY PURPOSE

- Add a simple skating maneuver to begin a drill
- Add a puck handling element to begin a drill
- Begin and end a drill repetition with a pass
- Begin and end a drill with an extra shot

ADDING POSITIONAL TECHNIQUE

- Goaltenders
 - Additional shots, technique, quickness, etc
- Defensemen
 - Transition skating, defending w/body positioning, shooting from the blue line, etc
- Forwards
 - Cutbacks and puck control, tips and rebounds, scoring, etc









GOALTENDER DRILL

GLOVE AND TRACKING DRILL 1

Drill Description:

- 1. Shooters S1 andor S2 are placed inside at the top of the circles in line with the hash mark
- 2. Passers P1 and/or P2 are below the goal line ith pucks.
- 3. The goaltenderbegins the drillon the post near P1
- 4. P1 passes the puckto either S1 or S2

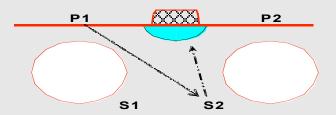
The shooter catches and shoots the puck to score, with the majority of the shots high to test the goaltenders hands.

It is important for the goaltender explode off the post, moving center to and then setting feet for shot.

Add this drill or similar drill at the end of a wacon or shooting drill

Key Teaching Points:

- 1. The goaltendeshould movemiddleout while moving to the top of the crease in order to get 'on angle' quickly
- 2. The galterder must gap out as far as possible to the top of the crease. We wer, the goatender must set feet before the shot is taken.
- 3. The goaltendemust do a great job tracking the puck off the stick and reacting











Condition Within your drills

- Tempo! Tempo! Tempo!
- Execute a quick skate before a system drill
 - Creates a more realistic situation
 - Emphasizes quick movements/recovery/transition
- Skate at the end of a system drill
 - Emphasizes transition/work ethic/conditioning
- Change the work/rest ratio

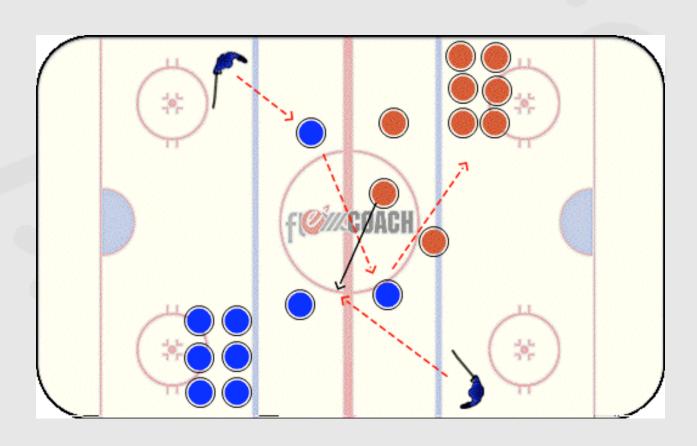




THE BOTTOM LINE

Only you, the coach, can foster, encourage, and demand a level of competitiveness, responsibility and accountability that the players come to expect, coach enjoy and embrace!

BEST DRILL EVER 3 vs 3 Transition











YOU DO NOT RISE TO THE OCCASION...

YOU FALL TO THE LEVEL OF YOUR TRAINING!









QUESTIONS and ANSWERS

THANK YOU

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