



## OLPH SPRING SOCCER GUIDELINES

**General Philosophy** – The overriding philosophy of the spring season and the theme to be followed at all times continues to be that the season is for ***FUN*** and to promote good sportsmanship.

The spring season is for the kids. It is recreational and not competitive in nature. As such, scores are not kept; there are no standings, no tournaments, no trophies, and no championship jackets.

Listed below are some specific rules and guidelines:

- Game Day:** All games will be played on Sunday afternoons.
- Game Incidents:** All game related incidents/events that could reflect unfavorably on OLPH, (i.e., red cards, run-up scores, unruly behavior, poor sportsmanship, etc...), must immediately be reported to the OLPH Soccer Coordinator and followed up with an Email providing as many details, specifics, names, etc..., as possible.
- Any coach who receives a red card will immediately be banned from coaching for the remainder of the spring season.
- Any coach who knowingly plays a non-registered or ineligible player will be banned from coaching any OLPH soccer team for a minimum of one year. At the end of the one year ban the coach may re-apply for a OLPH soccer coaching position.
- Any parent that is abusive in any manner will be banned from spring soccer immediately.
- Coaches are responsible to ensure both players and parents do not disrupt the integrity or sportsmanship of the program or the game.
- Non-compliance with these guidelines could/will result in the club (OLPH) being suspended the following year from spring soccer.
- Game Length:** All games will consist of two (2) 25 minute halves. Referees have the discretion to shorten half times and/or games in order to keep games on schedule.
- Game Location:** All games will be played at the Moore Township fields.



**Game Postponement/Changes**

The OLPH soccer coordinator and/or designate (only) will notify all coaches via OLPH Website <http://sites.google.com/site/olphsoccer> by 11:00 a.m. on game days if games have been postponed due to inclement weather.

Postponed games will not be rescheduled. Unless this written notification is received all teams must show up at the appointed times and locations.

Coaches cannot change game dates and/or times.

Forfeits will be subject to Blue Mountain Youth Soccer League rules and result in the OLPH being fined. Forfeits must be avoided at all costs.

It is the responsibility of the coaches to ensure they have enough players. If you are going to be short, borrow registered (only) players from another OLPH team. Players may play up but not down, (e.g., U8 kids can play in U10 games but U10 players cannot play in a U8 game, etc...).

**Game Results:**

Coaches **must** ensure scores are not run up; play offense on defense and vice versa, play short, trade players with opposing team, etc...

**Game Schedule:**

Each team will be scheduled for eight (8) games. The first week of the season will begin in April

There will be no games on Easter, May Mother's Day or Memorial Day weekend.

Some teams may be scheduled to play two games on one day.

**Game Times:**

Games will start between 12:30 and 5:30 (inclusive).

**Referee Fees:**

U10: \$.00 per team – per game.

U12, U14 and U16: (two refs) \$.00 per team – per game;  
(one ref) \$.00 per team – per game.

Any and all referee fees not used during the season must be returned to the OLPH Soccer Coordinator promptly after the end of the season.



**Teams:**

All teams are to be co-ed. Clubs with more than one team in an age bracket must balance the number of boys and girls evenly amongst all the teams in that age group.

Under **no** circumstances should any non-registered player be allowed to play for any OLPH team – **no** exceptions.

U8 teams will play 5 v. 5 (includes the goalie) on a small sized field.

U10 will play 8 v. 8 (includes the goalie) on a small sized field.

U12, U14 and U16 teams will play 11 v. 11 (including the goalie) on a large sized field.

If your opponent is short a player; for example a U8 team has only 7 players, you should either also play with 7 or lend the opponent a player.

**Uniforms:**

Shirts – players must wear the OLPH T-shirts provided.

Shorts – players must furnish their own soccer shorts.

Socks – players must provide their own soccer socks.

Shin Pads – all players **must** wear shin pads under their socks. Players are not to be allowed to play without shin pads – there are no exceptions.

Pinnies – will be provided to all teams, including 1 for the goalie.