

## OMGBA SKILLS COMPETITION SCORE SHEET

Team No.
Team No. $\qquad$

Percent Score Points
(W, L, or T)
(out of 2)
rex

$\frac{\%}{(\text { i.e. } 50 \%)} \frac{}{\text { (i.e. } 8 / 16 \text { ) }}$
$\frac{\%}{\text { (i.e. } 63 \% \text { ) }}$
(.e. $5 / 8$ ) \#
(No points for this event)

Points
Percent Score

1 Lay ups
2 Short Shots
3 Free-Throws
4 Pass \& Catch
5 Dribble Relay
6 Defensive Shuffle

TOTAL SKILL POINTS


Grid to calculate skills percentages:

| SHOTS TAKEN |  | 6 | 8 | 10 | 12 | 14 | 16 | 18 | 20 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 1 | 17\% | 13\% | 10\% | 8\% | 7\% | 6\% | 6\% | 5\% |
|  | 2 | 33\% | 25\% | 20\% | 17\% | 14\% | 13\% | 11\% | 10\% |
|  | 3 | 50\% | 38\% | 30\% | 25\% | 21\% | 19\% | 17\% | 15\% |
|  | 4 | 67\% | 50\% | 40\% | 33\% | 29\% | 25\% | 22\% | 20\% |
|  | 5 | 83\% | 63\% | 50\% | 42\% | 36\% | 31\% | 28\% | 25\% |
|  | 6 | 100\% | 75\% | 60\% | 50\% | 43\% | 38\% | 33\% | 30\% |
|  | 7 |  | 88\% | 70\% | 58\% | 50\% | 44\% | 39\% | 35\% |
|  | 8 |  | 100\% | 80\% | 67\% | 57\% | 50\% | 44\% | 40\% |
|  | 9 |  |  | 90\% | 75\% | 64\% | 56\% | 50\% | 45\% |
|  | 10 |  |  | 100\% | 83\% | 71\% | 63\% | 56\% | 50\% |
|  | 11 |  |  | --- | 92\% | 79\% | 69\% | 61\% | 55\% |
|  | 12 |  |  | --- | 100\% | 86\% | 75\% | 67\% | 60\% |
|  | 13 |  |  | --- | --- | 93\% | 81\% | 72\% | 65\% |
|  | 14 |  |  | --- | --- | 100\% | 88\% | 78\% | 70\% |
|  | 15 |  |  | --- | --- | --- | 94\% | 83\% | 75\% |
|  | 16 |  |  | --- | --- | --- | 100\% | 89\% | 80\% |
|  | 17 |  |  | --- | --- | --- | --- | 94\% | 85\% |
|  | 18 |  |  | --- | --- | --- | --- | 100\% | 90\% |
|  | 19 |  |  | --- | --- | --- | --- | --- | 95\% |
|  | 20 |  |  | --- | --- | --- | --- | --- | 100\% |

Team \#: $\qquad$ Team Name: $\qquad$ Team \#: $\qquad$ Team Name: $\qquad$



Time Outs (2 Per Game) $\square$
$\square$


Time Outs (2 Per Game) $\square$
$\square$
Illegal Defense (1st Qtr) Illegal Defense (2nd Qtr) Illegal Defense (3rd Qtr) Illegal Defense (4th Qtr)

Coach:

|  | Period |  |  |  | Player |  | Fouls* |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | 1 | 2 | 3 | 4 | No. | Name | 1st Half | 2nd Half |
|  | 1 | 2 | 3 | 4 |  |  |  |  |
|  | 1 | 2 | 3 | 4 |  |  |  |  |
| E | 1 | 2 | 3 | 4 |  |  |  |  |
| R | 1 | 2 | 3 | 4 |  |  |  |  |
| $\bigcirc$ | 1 | 2 | 3 | 4 |  |  |  |  |
| S | 1 | 2 | 3 | 4 |  |  |  |  |
| P | 1 | 2 | 3 | 4 |  |  |  |  |
| L | 1 | 2 | 3 | 4 |  |  |  |  |
| Y | 1 | 2 | 3 | 4 |  |  |  |  |
| E | 1 | 2 | 3 | 4 |  |  |  |  |
|  | 1 | 2 | 3 | 4 |  |  |  |  |
|  | 1 | 2 | 3 | 4 |  |  |  |  |

Warning



SCORER: Please fill in the number (names optional) of ALL players for both teams. Circle the period number for all starting players, do this for each period. If a player plays part of a period, put a line through the circle. This will show that the player only played part of the the period. Each player should have at least two open circles at the end of the game.

* After 5 individual fouls the player is out of the game. After $\mathbf{8}$ team fouls in each half the bonus is in effect.
** 4 points are awarded to the winner of each half. In case of a tie, each team receives 2 points.
The team with the highest final score receives 2 bonus points.

