

District 4/5  
Bantam/PeeWee League  
Rules and Policies

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2012/2013 Season

## 2012/2013 Bantam and PeeWee League 4/5

Each local Affiliate shall abide by the rules or policies established by their governing District except for the following which shall be agreed upon for the interleague play between D4 and D5 for the 2012/2013 season.

- No immediate family member shall officiate a league game where a member of their family is a participant. (Coach or player) If this occurs, the official shall forfeit their compensation for the game, and is subject to a potential suspension.
- Any time during a game, if both teams have a total of sixteen (16) penalties, the referee can allow the game to be finished under running time, with the clock stopping only for injuries.
- If, at any time after two (2) full periods of a game have been played, and the referee feels the game is getting out of control, or a total of twenty (20) penalties have been accumulated, the on ice officials will have the option of calling the game. If the game is called, a written report must be filled out by both referees and coaches and submitted to the Supervisor of Officials of each District, and both District Directors within 24 hours of the date of the game. The final won/loss outcome will be decided by the District Directors.
- Home team shall furnish warm up and game pucks.
- At the conclusion of each game, the visiting team shall exit the ice first. The home team shall remain on the ice, at, or near their bench until the visiting team has exited the ice.
- The goal nets shall be affixed with breakaway anchors for all games.
- Each team shall furnish a line up by number and position to the scorekeeper at least 10 minutes prior to the start of the game.
- The home team is responsible for accurately completing the official score book. The home team is responsible for assigning off ice officials for each league game. Those assigned the responsibility of an off ice official are the only ones allowed in the score keeper's box during the play of the game. (The visiting team

is entitled to have one representative performing duties in the scorekeeper's box if they desire.) ALL off ice officials MUST be 18 years of age or older.

- The HOME TEAM must submit the original (white) score sheet either electronically to the address listed below, or via US mail within 5 days of the date of the game. If the sheet is postmarked, or electronically received later than 5 days, the Association will be fined \$75 for each occurrence. Score sheets shall be submitted to:

Duncan Ryhorchuk  
10848 Settlers Lane  
Hanover, MN 55341  
[d5stats@yahoo.com](mailto:d5stats@yahoo.com)

- In District 4/5 league games, the following format shall be followed for time of game. A five (5) minute warm up shall be placed on the clock and will begin immediately after one team takes the ice, the following game times shall apply:
  - Bantams: 15 minute stop time, with a resurface every two periods
  - PeeWee: 15 minutes stop time with NO resurface
- ALL D4/5 league games will have two minute minor penalties.
- During the regular season each team will be allowed one time out per game.
- There shall be no overtime, except during playoffs
- If a team is leading by 6 or more goals in the third period, the game clock shall go to running time.
- All games should be played out to stop time unless the arena has time conflicts. If the time remaining on the arena clock does not allow for the 3<sup>rd</sup> period to be stop time the following procedure will be used. RUNNING TIME shall commence when the arena clock and the official game clock show the same time remaining. (ie: With a one hour game, that starts at 5:30, when the arena clock shows 6:25, the game clock should indicate 5 minutes left in the game.) It shall be the timekeeper's responsibility to watch for, and notify the referee when running time should commence.

- Goalie replacement is permitted under the following rules and circumstances:

For league play and scrimmages, you must have written permission from the District Director using the level guidelines as outlined by MN Hockey.

For District Playoffs, a spare goalie may be obtained following the “spare goalie” rules outlined in the Minnesota Hockey Handbook, Article VI – Team Composition.

- **Procedures for rescheduling games**

Each team not able to make a scheduled game will automatically forfeit that game, unless satisfactory arrangements have been made at least 7 days prior. (“Satisfactory” means the procedure as defined in Appendix 1 is properly followed.)

Only one game/team will be allowed to be rescheduled. The cost for the game change is as follows:

Game changed 30 days or more from scheduled date: \$100

14-29 days: \$300

8-13 days: \$500

0-7days: NO changes allowed.

If, after one game change, a team does not show up for a league game, they will be fined \$300.00, the game is forfeited, and the team becomes ineligible for District, Regional, or State Playoffs. (Exceptions to this rule would be weather or school activities, i.e concerts)

A change of game time on the same day will not require a fee to be sent in with the game change form. However, the form still needs to be submitted as required within the time frame listed above.

***Please see Appendix I for complete details, and proper notification process.***

## Hazardous Travel

If weather conditions seem hazardous to highway travel and a coach questions the feasibility of traveling within the boundaries of the D 4/5 league area, the following procedures must be followed:

1. The **traveling coach** must call Doug Kephart (320.583.9148) Tim Hanson, (320.894.6955) or Mark Jacobs (507.401.1326)
2. The call MUST be made by a coach or team manager, NOT a parent.

Director Kephart, Director Jacobs, and President Hanson will retrieve information on travel advisories and make a decision on the game in question, and will post as soon as practical any cancellations on the D5 website. If it is decided that the game should be played, and isn't, the game will be recorded as a forfeit. The traveling team will be fined for not playing a league game.

## APPENDIX I

### Game Rescheduling Policy and Procedure

Official game schedule is maintained on the District 5 website ([www.dist5hockey.org](http://www.dist5hockey.org)). Teams are required to play games as defined by the official district game schedule. It is expected that Association schedulers have taken into account conflicting events which prevent teams from playing scheduled games. Events that are easily anticipated include tournament participation, scrimmages, holidays, and school activities.

However, it is acknowledged that occasions arise where a game requires rescheduling. To reschedule a game the following procedure MUST be followed:

1. Initiating team is to contact their Association's scheduler who will then contact the scheduler representing the opposing team to identify an agreeable date/time for rescheduling. ALL RESCHEDULING MUST BE COORDINATED THROUGH THE ASSOCIATION ICE SCHEDULER!
2. An e-mail confirming the agreed upon rescheduled game needs to be sent to the opposing team contact, the ice schedulers from both Associations, and to [jeff.carlen@ci.buffalo.mn.us](mailto:jeff.carlen@ci.buffalo.mn.us)
3. After receiving confirmation from the opposing team via e-mail to [jeff.carlen@ci.buffalo.mn.us](mailto:jeff.carlen@ci.buffalo.mn.us) the official district schedule and referee schedule will then be updated. ***The change is not official until it is posted on the website.***
4. A rescheduling fee that follows D-5 policy will be billed to the initiating Association. Exceptions for this fee include games rescheduled due to weather, loss of ice to HS games, school activities, changes in game time BUT not date, or game rescheduling completed earlier than 1 week prior to D-5 roster signing day.

The following policy applies to rescheduling District 4/5 league games:

1. Each team is allowed to initiate rescheduling of 1 game during the season.
2. The game rescheduling procedure MUST be completed at least 7 days prior to the original scheduled game date. If the procedure has not be completed in this time frame, the official district schedule will not be updated, and the game is to be played as originally scheduled.
3. The following exceptions negate the 7 day requirement and will not count as an initiated rescheduling: weather cancellations, loss of ice due to HS games or other arena events, and school activities.
4. Teams not participating in an official district schedule will automatically forfeit that game. Forfeiture of a game will result in the team being declared ineligible for participation in any District, Regional, and State playoff games. Additionally, a fine of \$300 will be assessed to the offending Association.
5. Failure to follow the District's Rescheduling policy will result in a \$300 fine.