



Interleague Playing Rules – 8U Division

1. All rules defined in the ASA rulebook will be followed with FVGFS local playing rule superseding in the listed instances.
2. **Game Length** – Game length shall be 1 hour and 20 no new 1 hour 30 drop dead. A new inning starts when the third out is recorded from the previous inning.
3. **Base Distance** – The base distance shall conform to the ASA rule of 60 feet.
4. **Pitching Distance** – The pitching distance shall conform to the ASA rule of 30 feet. Coaches must pitch from the pitching rubber.
5. **Pitching Rules** – No pitcher shall pitch more than 9 outs per game. Pitchers do not have to pitch outs consecutively. A pitcher may make a total of 3 trips to the pitching rubber per game. All outs pitched during an International Tie-Breaker will not be counted towards total outs pitched. Exceeding outs or trips to the pitching rubber will result in an automatic forfeit. During Spring Season, Coach pitch will only be for the first 8 games or the “half way” point. The remaining season and tournament play will be player pitch. Walks and hit batters will take a base, no coach pitch during this time
6. **Ball** – Ball used shall be the 10-inch ASA certified ball.
7. **Batting** – Round robin batting will be used. All players present shall be listed on the official line up and shall bat in the order listed for the entire game.
8. **Required Playing Time** – All players present must play a minimum of three defensive innings per game. No player shall sit more than 2 consecutive innings and shall sit no more than 3 innings total. If the required amount of playing time is not met due to a mercy rule or called game, then that player must start the next game. Innings do not need to be played consecutively.
9. **Four Run Rule** – Either team may score up to Four runs per inning. **Innings 4,5, 6 and 7 teams may score unlimited runs.**
10. **Stealing** – Runners may steal one base at a time. Runners may only steal second or third base upon release of the ball from the pitchers hand. Home plate is closed. (even on a ball thrown out of play on a steal of third). No stealing off coach pitcher.
11. **Defensive Players** – each team may field 10 defensive players. All four outfielders including the rover (10th player) must position themselves on the on the cut of the grass and must remain there until the pitch has crossed the plate.
 - a **PENALTY** – Pitch will be declared a ball and all base runners will advance one base except the runner on third base. If the pitch is hit and all runners including the batter advance at least one base, the violation is ignored.
12. **Ruling of Catcher/Pitcher overthrow** – If the runner is standing on the base or is retreating to a base, then the runner does not advance forward.
13. **Overthrow** – Only one base is awarded on an overthrow.
14. **To Stop Play** Ball must only pass the plane of the pitching circle to stop play.
15. **Mercy Rule** – A game may end in the favor of the team ahead by 12 runs after 5 innings or 4 1/2 innings if the home team is ahead by 12 runs.

16. **Coach Pitch** – Coach assumes current strike count. Each batter will receive a maximum of 4 pitches with extra pitches if the 4th ball is fouled. Player is out after 3 strikes or after the 4th pitch, if not hit or fouled.
17. **Girl Pitch** – After ball 4 is pitched by the girl, the adult pitcher will come in to pitch. The adult pitcher will assume the strike count and have a maximum of 4 pitches unless the 4th pitch is fouled, then extra pitches will be allowed.
18. **Adult Pitcher** – The adult pitcher of the team batting must move away from a hit ball so it may be fielded. If the ball hits the adult, the ball is declared dead. The batter returns to the plate and the runners return to the bases they were occupying before the ball was hit.
19. **Hit Batter** – A coach will pitch to a batter if the batter is hit by a ball pitched by the opposing girl pitcher and has made an attempt to get out of the way. The count will be erased, and the batter will be allowed 4 pitches. This is at the discretion of the umpire.
20. **Bunting** – A player may bunt only off of a girl pitcher. No bunting off an adult pitcher at any time.