

Warm-up 1 Set up 2 cones 16 yards apart with a cone in the middle Partners or groups of 3 max.

Activity 1) Dribble to middle, perform turn, pass back. Specific Turns:
-Step-Over Turn
-Step-On Turn

## CP's 1) Toe down, heel up = laces to dribble

2) Change direction = change speed
3) Over-exaggerate the turn using deceptive body language

## Warm up 2

Set Up 2 Cones 16 yards apart with a cone in the middle

1) On the coaches signal, the first player in each group try to Dribble around the farthest cone, and back toward middle cone, trying to knock the ball off the middle cone first.
2) First to get around the cone and knock the ball off the middle cone gets a point for their team. Then set up the ball again, and the next set of players go, on the coaches signal.

Variation - Limit players to using only one foot.


Activity 1 Set up a field that is approx. $15 \times 20$ yards. Split group into 2 even teams. Set up 2 goals on each end line that are 3 yards wide, and placed a few yards off each corner.

1) Coach plays a ball into one team, who try to score on either of the two goals on the opposite end line.
2) Defending team should try to score quickly on either of their goals when they win the ball.


CP's - Coach the cues for both the overlapping run and give and go combinations.

- Coach decision making on when to pass/create 2 v 1 opportunities vs when to dribble $1 \mathrm{v} 1 /$ into space.


## Small Sided Games

1) Finish with 20 minutes of small sided 3 v 3 or 4 v 4 games.

- Postively reinforce the main topic within the games.

