



WOMEN'S SECTOR

Women's Trial Rules 2015-2018

1. **Equipment: Rule 6.F, page 23.**

...Wedding rings and religious/ceremonial jewelry must be taped or removed. All visible piercings must be removed.

Currently, Medical alert jewelry must be taped. Close fitting sweat bands are allowed, but they may not be used to cover illegal jewelry. All other items listed in the rule book on page 23 must be removed. These include soft jewelry necklaces, earrings, bracelets and watches.

2. **Team time outs: Rule 10.H, p. 30. Full Rule Combining Trial Rules #2 & #3;**

Each team may request two 90 second time outs during regulation play and one time out during overtime. Time outs not used during regulation play are not permitted during overtime. A team may request a time out after a goal is scored or when a team has possession of a 'dead ball' anywhere on the field outside the 15m fan. The coach may request the time out through the score table or the player who is given possession of the ball may request the time out directly to through a field umpire.

'Dead ball' possession includes possession of the ball following a foul and when the ball goes out of bounds. When a possession time out is called, players must leave their crosses in their place on the field and return to that same place to restart play. No substitutions will be allowed during this 90 seconds stoppage of play. The time out will begin when the umpire calls the time out. After one minute, a warning horn will sound and teams must be on the field and ready to restart the game at the 90 second horn. A minor foul will be called if a team is not ready to start. Successive team time outs are not allowed.

Guidance: *When a time out is called, umpires must watch that players do not throw their crosses to improve their field position when play resumes.*

4. **To Start and Restart the Game: Rule 12.A.2, page 35. Add to first sentence:**

To draw, the ball is placed between the crosses in the upper one-half of the head near the widest part of the heads.

5. **To Start and Restart the Game: Rule 12.C, pg. 36 & 37.**

For player injury (including blood), suspected injury or illness, time out is called by the umpire. If medical personnel and /or a coach come on to the field to attend to a player, that player must leave the field. A substitute may take her place. If the injured player returns to the game, she must return to the game through her team's substitution area.

6. **Maintain or change this color policy for the mesh in Goalkeeper Crosses:**

For FIL Women's Sector World Events, the mesh in a Goalkeeper's crosse may be one solid color other than yellow. *Yellow is the color of the FIL event/game ball.*

7. **Definitions: Rule 23. Define a goalkeeper save:**

A goalkeeper save occurs when the goalkeeper is inside the goal circle, and she either catches the ball in her crosse or she stops the ball with any part of her body or crosse, to prevent the ball from crossing over the goal line.

8. **FIL Tournaments: Rule 24.G.1.a, p. 84. Add to Penalty Demerit Points for FIL World Events, Add**

Straight red card suspension for a flagrant foul = 8 penalty points.

9. Rule 17.C.1, page 49

With two exceptions below, when the defense commits any goal circle foul, the attack will be awarded a major foul free position at the 11m mark on the goal line extended that is nearest to the foul. Unless it is the goalkeeper, the defender who fouled will move 4m behind where the 15 m fan intersects the goal line.

Exceptions to the rule would be:

The Goalkeeper (she would not go behind and would abide by goal circle penalties in Rule 17.C1.a.)

An illegal deputy (penalized for a major foul, Rule 17.C.1.b.)