



## **TEE BALL MINORS DIVISION LOCAL RULES & GUIDELINES**

**These local rules do not attempt to explain every playing or safety rule. All managers and assistants should have a thorough understanding of all Rules and Regulations in the Little League Official Regulations and Playing Rules Book (the “Green Book”).** The rules and regulations within the Green Book allow the local leagues some room for modifications. The following are the permissible options or modifications that SSLL has adopted:

### **GENERAL:**

1. The Tee Ball Minors Division is a non-competitive division. Neither standings nor scores will be kept during the season.
2. If at the scheduled game time or at any time during the game either team does not have 9 players on the field of play, the game is to be played anyway by utilizing a player from the opposing team. However, the team with fewer than 9 players must utilize a player chosen by the opposing manager to play on their team. The opposing manager may switch players each inning. There should be at least 9 fielders in the field at all times.
3. All managers, coaches and volunteers must have a completed background check prior to participating in practices and games with the team. Managers and coaches must wear the League-issued jersey (with name on back) and League-issued ID badge during games and the League-issued badge during practices. Volunteers who have not been approved as coaches and issued a coach's jersey may not be on the field or in the dugout at any time.
4. Prior to the start of the game, the infield shall not be used for warm ups or practice. All warm-up activity should take place outside of the 1st and 3rd baselines towards the outfield.
5. Managers shall use the official SSLL line-up card.
6. Each team can have only one manager and three coaches in the dugout. One of the managers or coaches must be in the dugout at all times, even if it means the loss of a base coach or field coach in the event that any manager or coach is not at the game.
7. Postponement of games will only be allowed in the event of inclement weather, power failure, acts of God, etc. Only an authorized Board member can make the determination to postpone a game prior to the game starting. Once the game has begun, the umpire and an authorized Board member, if available, shall make such decision jointly. If no authorized Board member is available at the fields or by phone, the umpire is authorized to postpone a game for the above-stated reasons.
8. The use of artificial noisemakers is not permitted.

### **TIME LIMITS:**

The Tee Ball Majors Division will have a drop-dead time of 1:00 from the scheduled game time.

### **PLAYING RULES:**

1. The batting order will consist of all players on the team roster. A player that arrives late must be placed at the bottom of the batting order with no penalty.
2. All players play in the field every inning.
  - i. A maximum of five infielders are permitted (pitcher, 1st base, 2nd base, 3rd base and shortstop).
  - ii. At the beginning of each play, the outfielders must start play standing in the outfield.
  - iii. At the beginning of each play, no infielder (besides the pitcher and catcher) is allowed in the infield grass.
  - iv. The player/pitcher must start each play by standing with at least one foot on the dirt area of the mound.
3. No player shall play the same position for more than one inning per game. The goal is to give all players an opportunity to experience as many positions as possible. Because the player at first base will have balls thrown



to them, it is strongly suggested that, for safety reasons, only players with adequate skill levels be assigned to this position. This rule requires managers to develop "skilled position" players and rotate them.

4. The catcher position is not used in the Tee Ball Minors Division.
5. The infield fly rule is not in effect.
6. On a batted ball that does not leave the infield, the batter and existing runners may not advance more than one base.
7. On a batted ball that reaches the outfield, the batter and existing runners may advance until the ball is returned to the dirt infield.
8. Stealing of bases is not allowed. A base runner may not advance on an overthrown ball.
9. No bunting and no half swings are permitted.
10. The team's at bat is over as soon as the last batter's "normal play" has stopped. DO NOT instruct base runners and/or the batter to run all the way home.
  - i. Normal play is defined as: Play begins with the successful hit into fair territory by the batter and ends when the runners have advanced as far as legally possible without being put out or having been put out, whereupon time is called and both the play and inning are over.
11. Runners that are put out in the field of play are removed from the bases and instructed to return to their dugout.
12. If a batted ball does not go further than 10 feet from home plate, it is considered a foul ball.
13. If the batter hits the batting tee, it is considered a foul ball. The ball must be hit cleanly off the tee.

#### **COACH PITCHING:**

There is NO coach pitching in the Tee-Ball Minors division. All players will hit from the tee at all times.

#### **OFFENSIVE COACHING POSITIONS:**

1. One coach at home plate operating the tee or pitching to the batter (see pitching rules below).
2. One 1st base coach.
3. One 3rd base coach.
4. One coach will stay in the dugout.

#### **DEFENSIVE COACHING POSITIONS:**

1. One coach in the infield behind the pitcher assisting infielders.
2. One coach in right-center field assisting fielders.
3. One coach in left-center field assisting fielders.

#### **UMPIRING THE GAME:**

There is no Umpire provided. Managers and coaches will be responsible for umpiring the game as follows:

1. The offensive 1st base coach will be responsible for 1st base calls.
2. The defensive infield coach will be responsible for 2nd base calls.
3. The offensive 3rd base coach will be responsible for 3rd base calls.
4. The offensive home plate coach will be responsible for home plate calls and assisting the catcher and batter. He/she is also responsible for removing and operating the tee after each play.