

2014 Edina Mayfly Tournament Rules and Conditions

General:

- Tournament is NAFA/ ASA sanctioned. NAFA rules apply unless noted otherwise.
- Teams must check in one hour prior to the start of their first game. All teams must submit a team roster at check-in.
- All protests will be settled on the field. **Umpire decisions are final.** No appeals will be allowed to the Tournament Director.
- The Tournament Director reserves the right to shorten the length of games in the event of bad weather.
- Heckling of the umpires will not be allowed. The Coach of the team whose fans violate this rule will be warned once. If the heckling continues, fans will be asked to leave the premises. Fans not complying within two minutes will cause the forfeiture of the game to the opposing team. Coaches, please discuss this with your fans prior to coming to the tournament to avoid any confusion.
- Tournament is pool play on Friday and Saturday and single elimination on Sunday. The top two teams from each pool will be seeded into the "A" bracket and remaining two teams in the pool will be seeded into "B" bracket.
- Bracket pairings for Sunday will be posted on Saturday as soon as we get all of the scores in from the teams in your pool. Check at the tournament board for updates. If you have to leave before the brackets are set make arrangements with the tournament director to contact him later in the day for results. We will make every attempt to post the pool results and Sunday brackets on our website in a timely fashion.

Pool Play & Single Elimination:

- A team not ready to play within 10 minutes of the scheduled start time of their game will forfeit that game.
- A coin toss at the beginning of each game will determine the home team.
- Games are 5 innings for 10U and 7 innings for 12U or until time has expired, whichever comes first.
- No new inning may start after 70 minutes. The international Tie Breaker will be used to determine a winner if the game is tied after time has expired in the Sunday elimination games. Pool play may end in a tie.
- All teams will bat their roster.
- There are no restrictions on the number of innings a pitcher can pitch.
- There are unlimited substitutions of players on defense.
- 10U teams may score a maximum of five (5) runs per half inning during pool play.
- The 15 run rule will be in effect after 3 innings, 10 run rule after 4 innings and the 8 run rule after 5 innings.
- In the event 2 or more teams are tied as a result of pool play, the following tie breakers (in order) will be used to seed teams into the Sunday brackets:
 1. Head to Head
 2. Fewest number of runs allowed in overall pool play
 3. Most runs scored in overall pool play
 4. Coin toss

Championship Games:

- The **10U Championship games** will be played a full five (5) innings with no time limit (15 after 3 innings, 10 run rule after 4 innings and 8 after 5 innings run rules still apply).
- The **12U Championship games** will be played a full seven (7) innings with no time limit (15 after 3 innings, 10 run rule after 4 innings and 8 after 5 innings run rules still apply).