

5 40+ LEAGUE

The purpose and mission of the 40+ division is to maintain a level (parity) playing field from team to team with captains of teams as the driving force to ensure this goal. To allow players of various abilities the ability to confidently play with better players that “get it” (understand that it is just a game and camaraderie is paramount to wins and losses). We will operate under USA hockey adult rules as spelled out in the current rules book and will follow the USA hockey NO TOLERANCE objectives, except as amended below.

Rules

Amended August 2022

We will be using **USA hockey Adult no check rules** as the basis for league and division play. The following are league or division deviations for the enjoyment of all players in the league and will be followed at all times.

PLAYERS

Eligibility-Each player must meet each of the player eligibility items to be considered for the 40+ Division.

1. Must have reached the age of 39 ½ as of September 1 of each winter season and 39 ½ as of February 1 of each summer season. Age Exemptions at the discretion of administrator. Goalies must be over 18 years of age on each season start date.
2. Must have current USA hockey registration (on file with the league).
3. Must have all player fees due and payable in a “current” status
4. Must be accepted on a roster OR have paid their “sub fees” and been accepted by the 40+ League
5. Must not be suspended or expelled from Five Star Hockey League OR another league for any reason

Substitute players

1. If a “sub player” (to be placed on a will call sub list) wishes to play, a “part time fee” will be paid to the League. At no time will a “part time player” play in more than 11 games played for the season with the team they have been assigned to (include playoff games if any).
2. Subs may not Sub for any other team.
3. Sub list player may be removed from the list/team for any reason at the captains (51% or more) and the administrators approval.
4. The addition of players to a team must be approved by a majority of team captains.
 - a. In the event of a tie vote, the League Administrator shall break the tie.
 - b. The captain of the team looking to add the player does not get a vote.
 - c. If a majority of the other team captains do not approve of an addition to a team, then that player will not be allowed to join the league.
 - d. Players may be brought up for review for possible expulsion from the league by the team captains for any of the following reasons:
 - Skill level above or below that of the league and flaunting it.

- Overly aggressive or combative nature on the ice vs team mates, opposing players, referees or league staff.
 - Inappropriate behavior on or off of the ice (lobby, locker room, parking lot)
- e. Captains should secure approval of players who they believe are subject to approval BEFORE having them pay for their season. All captains know the skill level of the league, and should use **common sense** before trying to add an overly skilled player or player with past disciplinary problems.
 - f. If a captain protests a player, discussion will take place via email or at a captain's meeting, a vote will be taken and it's results binding.

TEAMS

1. A teams' roster will consist of 15 "skaters" and 1 goalie.
2. Each team must turn in a team roster with player's Name, number and E-Mail Address (40+ league registration form). This information will be used only by 40+ League staff for 40+ League related issues that may arise (i.e. injury, cancellations, substitution related issues, disciplinary action, etc.). Substitution of this list if online registration via the Five Star web site.
3. Each team must manage their players as to alerting them to player fees amount and payments. Failure to pay Player/team League fees will result of a suspension of games for that team and all games will be counted as a 1-0 forfeit until paid to current status.
4. "Teams" that come into the league may have the following player levels on their roster: C/D players- Unlimited, B players - 4, A players- 3
5. A "draft" may take place 4 weeks prior to each season to allocate available players. The Draft will take place at the Ponds of Brookfield and will be overseen by the League administrator. Each Team Captain may draft as many players as need to fill their roster under the "team roster limit rules".
6. The Draft for the season will be based upon the greatest need for players (This is to create parity of teams). The team with the greatest player need will draft first and then on down the line.
7. There will be a maximum 9 teams in the 2022-23 winter 40+ season.
8. Any and all new teams must be approved by a majority of the existing 40+ division team captains for acceptance to the 40+ division.
9. The 40+ division will allow subs from the approved sub list.

PENALTIES

40+ League is a **NO-CHECK** league, **PERIOD**. This rule will be strictly **ENFORCED**.

1. **Severe penalties** are encompassed by, but not limited to, the following: Checking from Behind, Fighting, Boarding, Head Contact, Butt End, Head Butt and any type of severe misconduct on behalf of any player or spectator (verbal abuse, cursing, racial remarks, throwing sticks, gloves, water bottles, etc.). If a player receives a severe penalty the player will be given a Game Misconduct also and removed from the game. Upon league review, the player will be subject to league disqualification for the remainder of the league season. Further discipline action (permanent disqualification) could take place.
2. If a spectator receives a severe penalty the spectator is banned from attending any future league games.
3. If a player receives two (2) roughing penalties in a game, the player will be immediately given a Game Misconduct and ejected from the game.
4. It is the on-ice official's decision if further disciplinary action needs to be taken.

5. Any player receiving 2 (two) major penalties, will be disqualified from any further 40+ league games.
6. Any player that accumulated 4 penalties in any one game will be disqualified from their Teams next scheduled game.

FIGHTING WILL NOT BE TOLERATED ON OR OFF THE ICE! A fighting penalty will result in permanent 40+ League disqualification, **NO SECOND CHANCES!**

The scorekeeper must record the player's team name, player name, and captain's name In the event a game DQ happens

GAMES

1. During the season ALL games will be scored as follows:
2 points for each win, 1 for a tie and 0 for a loss. There is no overtime played.
2. No time outs will be awarded during any 40+ League game play.
3. A team may begin a game with 6 skaters present.

SEASON

The "Winter season" will consist of 24 games beginning Mid-September and ending approximately late March.

GAME TIMES

1. Game slots are 1hour 15 minutes, consisting of a 3 minute warm-up, 3 20 minute run time periods. In all games, the last 5 minutes of the 3rd period will be conducted in a "stop time format" unless there is a 3 goal differential at which time a "run clock will take place" There will be a 1 minute break between periods.
2. Teams **MUST** be ready to go when the score clock starts (will beginning warm up count down upon Ice resurfacers door completely closed) for warm ups or game start time. We will begin all games on time!
3. There will be no over time during "in season" games.

RESCHEDULING A GAME

There are NO game changes, rescheduling, or make-ups allowed EXCEPT at the discretion of the league administrator. The schedule is set for the entire season. In the event of an unscheduled rink maintenance problem, we will make-up any lost games to fulfill a full schedule for ALL teams.

All team captains will be required to notify the league administrator within 24 hours of the scheduled game if his/her team will not be attending a game. If a TEAM does not show up for a game, the ice will be given to the opposing team that is present and a 1-0 forfeit win will be given to the team that showed up.

MISCELLANEOUS

All Player or team fees are NON REFUNDABLE

No refund of fees will be given, EXCEPT in the event that we cannot place an individual or team at their requested level.

The referee's rulings ARE FINAL!

WE RESERVE THE RIGHT TO CANCEL/RESCHEDULE GAMES IF DEEMED NECESSARY BY LEAGUE ADMINISTRATORS.

WE RESERVE THE RIGHT TO CHANGE OR MODIFY THESE RULES AS NECESSARY FOR THE SAFETY AND ENJOYMENT OF THE PLAYERS, REFEREES, LEAGUE or THE PONDS OF BROOKFIELD STAFF.

All interpretation of rules by referees, score keepers and league staff are considered final! Should you wish to contest a call, you may submit a Protest (to league Administrator via email) to the League administrator within 12 hours of the completion of the game in dispute. You MUST alert the scorekeeper to your protest prior to the end of the game in which is in dispute.

The Ponds of Brookfield will host all league games. For all games we will make every attempt to have two referees, but we reserve the right to play games with one qualified referee.

You understand that by registering and paying your fees you hold harmless, indemnify, discharge, fully release and waive claim the League administrators, Ponds staff or it's agents and fully understand that injury and or death is a possibility when participating in ice sports. The purpose of this acknowledgement is to prevent me, or other on my behalf, from recovering any money from the Ponds of Brookfield, or its' agents.

USA HOCKEY Level of play criteria

NOVICE D

This player is a beginner in the truest sense of the word. He/she has begun playing the game as an adult and may only have one to five years of playing experience. The basic skills of the game i.e. skating, shooting, and passing are in their infancy and are the main focus of their development.

ADVANCED NOVICE D to C2

This player may have three or more years of playing experience mainly as an adult. He/she is showing improvement and comfort with the basic skills of the game. Forward skating has improved, but transitions are still uncomfortable i.e. crossovers with some ability to skate backwards.

BRONZE C 2

This player is considered a "C" level player which can be broken up into two levels (example: C1 and C2). He/she may be a less experienced adult recreational player with some youth hockey playing experience up to the Bantam house level. The player has limited understanding of where they should be positioned on the ice. Forward and backward skating may be somewhat strong, but maneuverability and transition still needs work.

INTERMEDIATE C 1 to B

This player is a C+ or B- level player. He/she might be an experienced adult recreational player and may have played up to midget or high school in a non-traditional hockey area for these levels.

SILVER A to B

This player is an advanced level adult player with high level basic hockey skills. He/she also has a very high understanding of team play and where they should be positional on the ice. Forward and backward skating skills are strong with good maneuverability and transition. They may have played at the high school varsity level in Minnesota or the non-varsity college level (ACHA).

GOLD A

This player has mastered the basic skills of the game and would be considered an elite level adult player. He/She probably has played at the highest levels of organized hockey i.e. professionally any where in the world or division I and III college hockey. Also, in this category would be junior players from the United States and Canada.