

**Game 1**

4v4 on a 20x30 yd. field, with 2 goals on each end line. The long way.

- 1) Teams play 4v4, each defending two goals and attacking two goals.
- 2) Play always starts with either a pass or dribbling onto field.
- 3) Goals are scored by passing the ball on the ground through one of the two goals

**•Variations to the game.**

- a) Dribble through goals
- b) Must complete a number of passes first.
- c) Must combine (give and go/overlap) first.
- d) add line in middle, all players must be across the middle line before scoring.

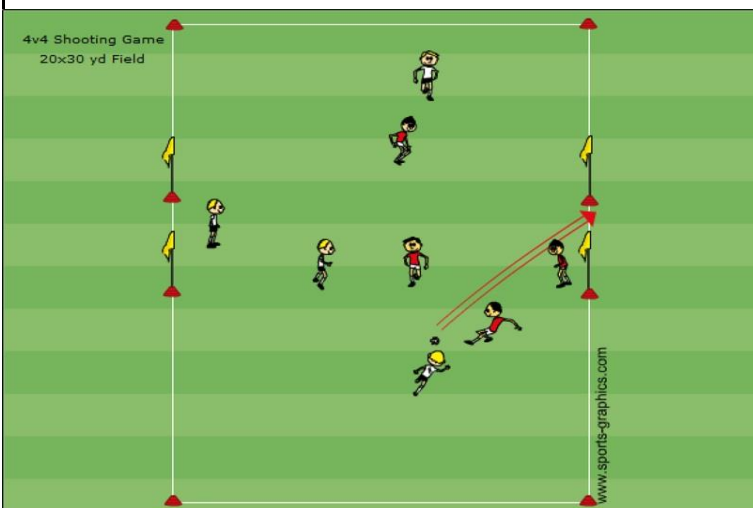
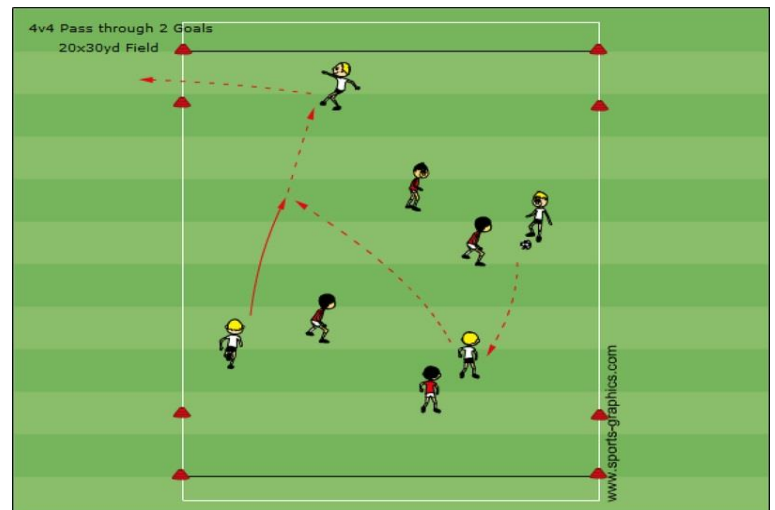
**Game 2**

4v4 on a 20x30 yd. field, with 2 goals on each end line. The wide way.

- 1) Teams play 4v4, each defending two goals and attacking two goals.
- 2) Play always starts with either a pass or dribbling onto field.
- 3) Goals are scored by passing the ball on the ground through one of the two goals

**•Variations to the game.**

- a) Dribble through goals
- b) Must complete a number of passes first.
- c) Must combine (give and go/overlap) first.
- d) Add a player to the attacking end line. Team must first pass to end line player before scoring.



**Game 3**

4v4 on a 20x30 yd. field, 2 regulation size goals on each end line, creating a short wide field.

- 1) Teams play 4v4 with one player designated as a sweeper/keeper.
- 2) Play starts with the goalie distributing, if fall goes off end line, or a pass in on the sides.

\*\*Encourage players to create shooting opportunities whenever possible.