

Game 1

4v4 on a 20x30 yd. field

- 1) Play starts by dribbling or passing onto the field.
- 2) Teams try to score by dribbling across the end line.

•Variations To The Game

- a) players must stop the ball on the end line.
- b) Once a team scores by dribbling across the end line, they immediately turn and attack the opposite end line.
- c) add middle line that all players must cross before goal can be scored.
- d) require players to beat someone 1v1 before goal can be scored.

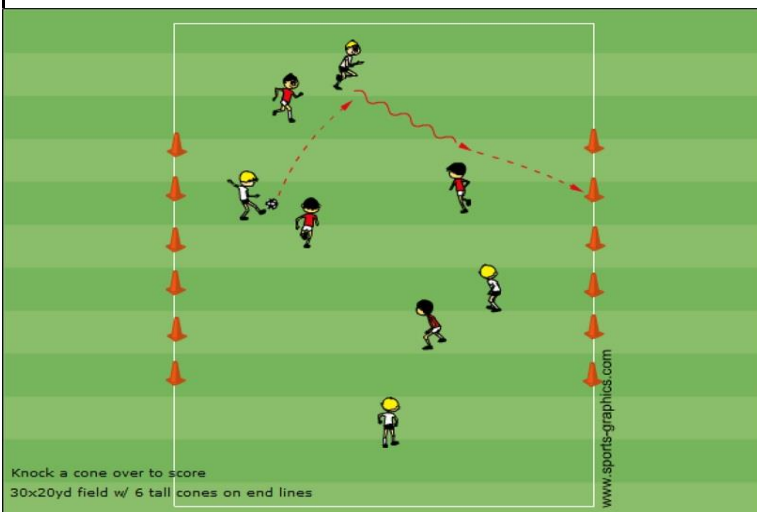
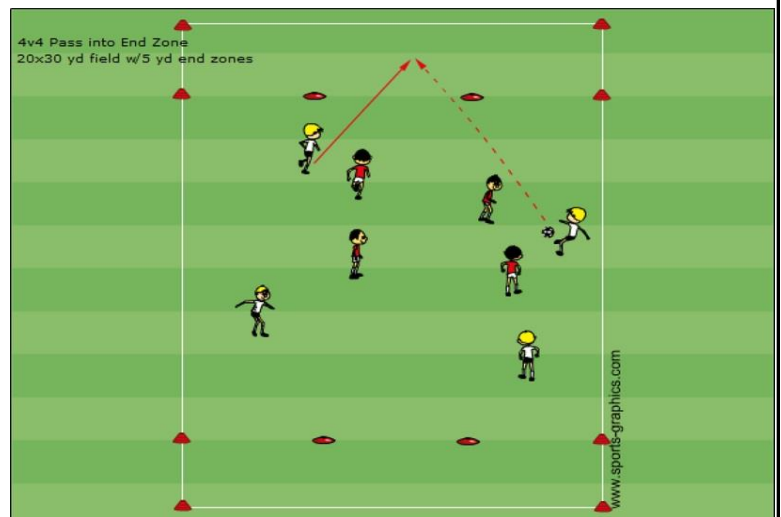
Game 2

4v4 on a 20x30 yd. field

- 1) Play starts by dribbling or passing onto field.
- 2) Teams score by connecting a pass to their teammate in the end zone.

•Variations To The Game

- a) Use the front end of the end zone as an off sides line. Players can not enter the end zone until the pass has been made.
- b) Once a team scores by dribbling across the end line, they immediately turn and attack the opposite end line.
- c) Require a combination of passes before scoring.



Game 3

4v4 on a 20x30 yd. field, 6 cones on each end.

- 1) Play starts with a dribble or pass onto field.
- 2) Teams try to score by hitting one of the cones on the wide side of the end line.

•Variations To The Game

- a) bonus points for using weak foot.
- b) bonus points for combining on overlaps or give and go prior to scoring.
- c) add middle line, or shooting lines 5 yds. from each end line. Then give bonus points for hitting cones from different distances.