

Basic DC 'D-Zone' Face-off #2 - "Strong-Hand Center"

- 1) The Center will win the draw to his strong hand forcing the puck to the wall. He will then tie his guy up. (Use a Righty on the Lightside; Use a Lefty on the Rightside).
- 2) Forward on the wall, will collect the puck and begin moving up-ice. If he has room carry the puck out of the zone. IF NOT, make in-direct pass to the incoming Forward off the weak-side.
- 3) Inside D-man, tie your guy up.
- 4) Inside Forward, should be positioned in tight directly next to the defenseman. (cheat inside the circle as much as the official will allow). Upon, winning the draw to the boards this forward will streak behind the opposing center and be available for an in-direct pass off the boards.
- 5) Far-side forward, will streak towards his point and then cut between both opposing defenseman to support the puck and/or puck carrier.
- 6) If executed correctly this should lead to an odd-man rush out of the zone.