

Faribault Tournament Rules

We play Minnesota State High School Rules except where modified as stated below:

1. Line-ups: Must be submitted 5 minutes before game time.
2. Length of Halves: Each half will be 14 minutes stop time. Half time will be 3 minutes. To remain on schedule between games be ready to take the court and get started.
3. Time-Outs: Each team is allowed 3 time-outs per game. **No carry-over into overtime.** One additional time-out is allowed for overtime periods. Each timeout will be 1 minute in length.
4. Overtime: First period will be 2 minutes. Second period will be sudden death. A jump ball will start each overtime period.
5. Defenses:
4th --Must run man-to-man help defense.
(No full court press is allowed for 4th grade.)
5th - 6th- 7th – 8th Grade—All defenses allowed.
6. Full Court Pressure: Not allowed if a team is ahead by 20 or more points.
7. Clock: The clock will continue to run if a team is ahead by 20 in the second half. Stop time will resume if the team pulls to within 15 points.
8. Protests: No protests will be considered. All disputes will be settled by the referees and the Tournament Official on the spot.
9. Bonus Free Throws: One and one will occur when one team reaches 7 teams fouls per half. Double bonus will occur when one team reaches 10 fouls per half.
10. Technical Fouls will not be shot: Two points will be awarded along with the possession of the ball.
11. Ejections: If a player/coach is ejected from a game, they will not be allowed to participate in any remaining games in the tournament.
12. Please speak with your fans. Inappropriate behavior by fans will not be tolerated. Tournament director may eject fans from the game. If this is done the fan is asked to leave the premises.