<p style="text-align:center"><u>KETCHAM SCOREBOARD INSTRUCTIONS</u></p>

Operating this scoreboard is complicated (and it's expensive); therefore, it MUST be operated by an adult, or operated by kids with *vigilant* adult supervision.

NEW GAME

New Game clears all entries to begin a new game. To begin a new game:

 Press NEW GAME OR SPORT, and control will display | New Game?

 Press YES and the control will display | Baseball

(it takes about 5 seconds for the scoreboard to reset)

PITCH COUNT

 Press HOME PITCH COUNT to operate the left-side pitch counter

The control will display | **+**Pitches

 Press GUEST PITCH COUNT to operate the right-side pitch counter

The control will display | Pitches**+**

Adding to Pitch Count

1. Press or

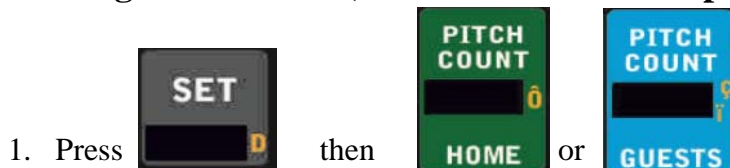2. The control will display | ## **+**Pitches ## | or | ## Pitches**+** ##

3. Enter any value 0-9, and it will added to the value with the "+".
   Note: You cannot subtract from the value. To correct a mistake, refer to **Setting Pitch Count**

Settting Pitch Count (Used to reset for new pitcher, or correct the pitch count)

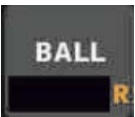1. Press then or

2. The control will display | ##◄ Pitches | or | Pitches ►##

3. Enter any value 00-99

BALL, STRIKE, AND OUT COUNT

1. Press [BALL R] or [STRIKE Z] or [OUT ;]

2. The control will display `B:    S:    O:`

3. While in B/S/O display, press [BALL R] or [STRIKE Z] or [OUT ;] Each time pressed, it will add 1 to total

4. To clear the count for a new batter, press [RESET H]

SCORING

There is a possibility of entering scoring information two ways: by Adding and Setting.

[HOME SCORE Ê] Press HOME SCORE to enter the home score ADD mode.

The control will display `##+    Score    ##`

[GUEST SCORE SHIFT] Press GUEST SCORE to enter the guest score ADD mode.

The control will display `##    Score    +##`

Adding to Score

1. Press [HOME SCORE Ê] or [GUEST SCORE SHIFT]

2. The control will display `##+    Score    ##` or `##    Score    +##`

3. Enter any value 0-9, and it will add that value to the value with the "+".
   a. To add more runs, start from step 1
      Note: You cannot subtract from the value. To correct a mistake, refer to Setting Score

Settting Score

1. Press [SET D] then [HOME SCORE Ê] or [GUEST SCORE SHIFT]

2. The control will display `##◄    Score    ##` or `##    Score    ►##`

3. Enter any value 00-99

FREQUENTLY ASKED QUESTIONS:

Q: Using the pitch counter is complicated. It's hard enough to keep track of balls and strikes. What is the easiest way to manage both the batter's count and the pitch count?

A: There are many different ways to record the game information. The following method works best for me. Feel free to send feedback, improvements, and/or suggestions to handling pitch counts on the scoreboard.

1. Place the screen on Pitch Count ready mode by pressing the left (HOME) or right (GUEST) Pitch Count button. (the "+" tells you which pitch count side you are controlling)

```
00  +Pitches   00        or      00   Pitches+  00
```

2. As soon as the pitcher makes the pitch, press "1".

3. Enter the result: a) ball: press "BALL" twice (once for ready mode; second to enter result);
   b) strike: press "STRIKE" twice;
   c) foul ball on strike two: go back to Step 1 (as the + is gone when you pressed "1");
   d) ball in play, walk, or strikeout: press "RESET" to clear the count; record any outs and/or runs when finished, go to Step 1 - Pitch Count ready mode - for the next pitch

Q: Can the pitch count be added to automatically when we enter balls and strikes?

A: At this time, no. We are still testing this scoreboard function. For some reason, this function only works on one pitch counter. We have contacted the manufacturer for assistance. We will update this guide when it is ready.

Feedback, improvements, and/or suggestions on this guide can be sent to:
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