

United States Youth Soccer Association

Practice Plan

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Age Group: U6 Theme: Dribbling

Activity Diagram 1st Activity (warm-up) Coach Says This is a variation of Simon Says As coach you tell players what to do or not by saying "Coach says...dribble with right foot" or "Coach says...tap ball between feet" If you say "juggle with thighs" and players do activity give them a small penalty or keep track Be creative Freeze Monster 2nd Activity 2 players are "its" 0 0 They run around and try and tag others If successful the tagged players place ball on top of head To get unfrozen another player must kick ball off of frozen persons leg Change taggers after several minutes. Blue pinnies work great! 3rd Activity Robot Tag \bigcirc Players have a ball and dribble around in space Begin with several players as it as a robot Robots must only walk and talk like a robot and attempt to tag others If tagged player loses ball and becomes a robot helper Play until only several players are left 0 Start a new game 4th Activity Knock out Players each have a ball. Have them dribble around and attempt to kick other players balls out of 0 If ball gets knocked out have player go to coach and do a select trick (toe taps, juggles, other motor skills, etc...) They then can re-enter game 5th Activity (The game) Lego Build Let them just play! Play 3v3-4v4 games To score, player must dribble ball across opponent's end line. For each ball that is in the end zone that team collects 1 point (Lego). Count up the total points at the end. Progression: Designate certain balls worth more points (i.e. red ball = 5 points)