Name: Jeff Hopkins Topic: U10 Team Shape

Windows	Make groups of 4 players (25 v. 40)	KEN COVCHING BOINTS
Windows	 Make groups of 4 players (25 x 40) Players have one ball and look to pass and 	KEY COACHING POINTS
	move inside space	Get in line of the flight of the ballSupport angles
	Stretch	Movement off of the ball
	Add second group so 2 groups are working	Body shape
	inside same space each with their own ball	1st touch
	inside same space each with their own bail	Keep wide
		Have length
		Depth
		•
4v1	 Play 4v1 in a rectangle 	Width
	 At first play one player as defender 	Length
	continuously	 Support and movement
	 Advance to the defender holding vest, on 	 Penetration or Possession
	winning ball, drop vest and transition	 Combination play
	 Look to play out of pressure 	 Changing the point of attack
	 Possess and look to penetrate 	
	Add 2 nd defender upon success	
	 Possess and look to split (penetrate) 	
4v4 to End Line Targets	 Play 4v4 + End lines targets 	■ Width
	 Ball played into target, player switches 	Length
	and takes their place	Body Shape
	 Play for points. Going from one end line 	 Support Angles
	target to next = 1 point	 Play the way your facing
		Possess vs. Penetration
		 Read the game (defensive
		shape/pressure)
The Come	- Dlov AvA + Cl/2a	- Toom Chana
The Game	Play 4v4 + GK's	Team ShapeWidth length support angles
	No conditions on players	Width, length, support angles
		Play the way you are facingPossession versus penetration
		 Possession versus penetration Observe to see if session has helped with
4v4		•
		team shape