

# FOOTBALL PRE-GAME INFORMATION

(May be adjusted accordingly for earlier or later starting game times)

## Home Team vs. Visiting Team

DATE: \_\_\_\_\_

TIME: \_\_\_\_\_

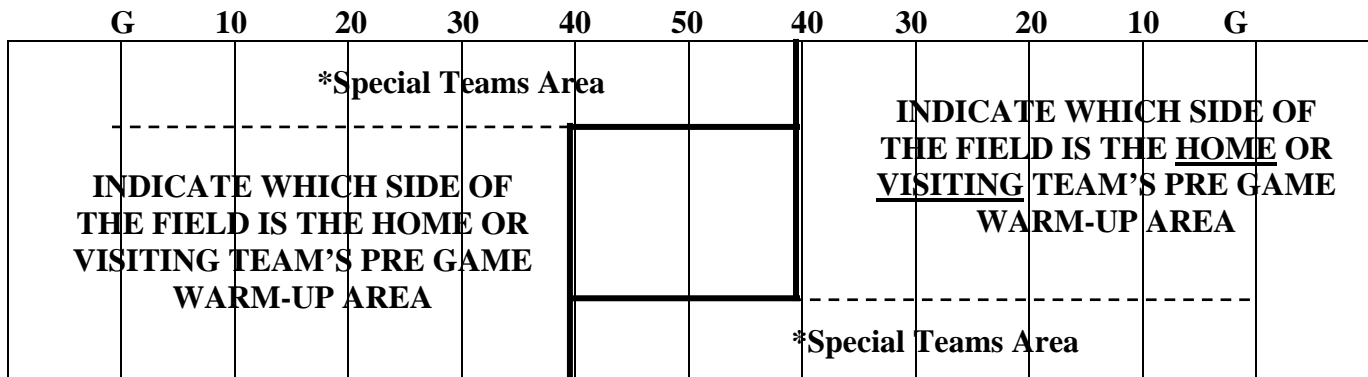
PLACE OF GAME: \_\_\_\_\_

ACTIVITIES DIRECTOR: \_\_\_\_\_  
 PRINCIPAL \_\_\_\_\_  
 COACH \_\_\_\_\_

Phone: \_\_\_\_\_  
 Phone: \_\_\_\_\_  
 Phone: \_\_\_\_\_

### North/South/East or West

Indicate which side is the Visiting OR Home Team Bench Area  
 Information on field phones and press box information  
 Note any landmarks or North/South/East or West to help locate bench



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**Time:**

**Event:**

- 5:30pm** Indicate when the field will be ready for teams pre-game warm-up. The above diagram shows the pre-game warm-up area for both schools.
- 6:00pm** Indicate when the ticket booths will be open.
- 6:15pm** *Game Administration* must communicate with coaches to ensure both teams are warmed up and on the field for the introduction of starters at 6:50 pm.
- 6:30 pm** Officials should meet the head coaches to cover any issues before the game, give them a list of the officials for the game, cover any unusual plays, ensure all players are legally equipped, discuss halftime length, etc. **Please note: The simulated coin toss is no longer an option, as every contest must conduct an actual coin toss at the 3 minute mark.** The game clock should be set at 20 minutes.
- 6:50 pm** National Anthem is performed and teams should be introduced. The game clock, which expired at 6:50, now is reset to three minutes and does not start until the next step.
- 6:57 pm** The game clock, which was just reset at three minutes, should start again. According to NFHS rules, the field must be cleared, and no more than four captains must meet with officials for the coin toss and sportsmanship message– the MHSAA now requires the actual coin toss be held 3 minutes before the start of the game. **Again, the simulated coin toss is no longer an option.**
- 7:00 pm** Kickoff

\*\*\**Halftime will be 12 minutes in length- followed by a mandatory 3 minute warm up period.*  
 \*\*\* *Indicate if visitors go to a different location at halftime other than their original locker room*  
 \**Teams must stay on their side of the 40- or 45-yard line for warm-ups, other than Special Team personnel*