

DISTRICT 8 LEAGUE GAMES



League games will be played at ice arenas approved by District 8.

SQUIRTS/10U and PEEWEES/12U - The distribution of the ice time for 1 hour league games is:

- 1) 4 minutes for warm-up
- 2) 12 minutes stop time for three periods.
- 3) 1 minute rest between periods.
- 4) 2 minute minor penalties

Bantam A, Bantam B, Bantam C and 15U - The distribution of the 1.25 hour ice time for league games is:

- 1) 4 minutes for warm-up
- 2) 14 minute stop time for three periods
- 3) 1 minute rest between periods
- 4) 2 minute minor penalties

NOTES FOR ALL LEVELS:

- 1) The Home team will be the provider of warm-up pucks for a League Game.
- 2) No time-outs are allowed in league play.
- 3) Running time shall be used whenever a goal differential of six (6) occurs in the third (3rd) period. If the goal differential becomes less than six (6) goals, stop time shall begin again.
- 4) During running time, per NOTE 3 above, the clock shall not be stopped for any reason except for injuries or rink problems and only then at the discretion of the referee. Penalties shall begin at the face-off immediately following the assessment of the penalty. Penalties shall not be posted on the scoreboard unless the can be entered without stopping the clock

