

Merry Mitemas Tournament

Half Ice Format

- **USA Hockey and NYSAHA rules will apply.**
- All games will be played on half ice.
- THE MAXIMUM GOAL DIFFERENTIAL FOR ALL GAMES WILL BE **5***. GOALS WILL NOT BE ADDED TO ANY TEAMS' SCORE THAT IS LEADING BY more than **5 GOALS***. Please note this tournament is designed to give the participants a "FUN" tournament experience without the "win at all cost" philosophy.
- ***Player taking a penalty will be removed from the ice for the remainder of the shift. The offending team will play SHORT-HANDED until the shift ends OR until a Goal is Scored.***
- The on-ice team will consist of (5) Skaters and a Goaltender and will play 5 on 5.
- All shifts will be 90-seconds in duration and will change on the horn. No changing on the fly. When the horn blows, the lines will change, and the Referee will toss the puck in a neutral zone.
- All teams will play a minimum of 4-games.
- Games will consist of (2) running time periods of 21 minutes each. Plus a 3-minute warmup. Please be sure to have your kids ready to go when the games begin, at each shift change and also at the conclusion of each game.
- Face-offs will only occur at the beginning of each period. When a goal is scored the scoring team must clear the zone. The other team will receive possession. When the goalie freezes the puck, offensive players must clear the zone and defensive players will take the puck out.
- All players will also receive a participation gift. **Coaches/Managers please pick these up at the Tournament check-in desk, prior to your first game.** Note Coaches are **NOT** allowed on the ice during the 8U games.
- USA Hockey Rosters are required. Please email to bramparts@gmail.com
- **Coaches Note:** We will be playing the National Anthem prior to **ALL championship** games. Please have your team line up immediately after the 3-minute warm-up

Note: The ice will be resurfaced after 2 half-ice games are played. (We will resurface ice prior to ALL CHAMPIONSHIP GAMES)

3 Points for a WIN / 1 Point for a TIE / 0 Points for a LOSS

Tie Breaker Order

- 1. Head to Head ***
 - 2. Most Wins**
 - 3. Least Goals Against**
 - 4. Goal Differential (max of 5 / game)**
 - 5. Goals For**
 - 6. Coin Flip (let's hope not)**
- **Head to Head only applies when 2 teams are tie**