

# MYHA POND HOCKEY TOURNAMENT RULES

1. The winner of a captain's coin toss will determine which goal to defend. Teams will switch goals after first half.
2. All players must wear helmets and hockey skates. Protective equipment is optional but highly recommended. No goalie equipment or goalie sticks permitted. All teams must have light and dark jerseys or uniforms.
3. There will be one off-ice pond official to monitor the play (scoring, time, puck reset, and arbiter of infractions) and one on-ice referee.
4. Referees will have the discretion to also award a "penalty shot" to the opposing team when a minor penalty is flagrant and/or a team is consistently playing in a reckless manner. Checking (unless deemed flagrant enough to warrant a major penalty) and slapshots will result in a minor penalty.
  - Penalty shot will be taken from center ice and must be attempted within 30 seconds of the penalty being called. Anyone on the opposing team can take the shot. The team that is awarded the penalty shot will also be given possession of the puck following the penalty shot attempt (regardless of the outcome of the shot).
5. Any major penalty, which includes any action that could possibly injure another player, will result in that player being ejected from the tournament. **Abuse of officials will be considered a major penalty.** This includes yelling, swearing, or persistent arguing about calls.
6. Players cannot fall or lay on the ice in an effort to protect the goal area. Such action will result in a minor penalty.
7. Goaltending is not allowed. A player may not patrol, "camp out" or remain stationary in the crease area and act as a goaltender. A defender may deflect the puck in the crease area, but the defender must do so while continuing to move through the crease area. The crease area is defined as an imaginary box extending out four feet from the outside corners of the goal.
8. If a puck goes out of bounds, the last team to touch it loses possession. During restart, the defender must give his opponent 2-stick lengths of space.
9. There are no off-sides or icing calls.
10. Teams must give their opponents 1/2 ice after a goal is scored.
11. Games will be composed of two 10-minute halves with a 1-minute halftime. In the event of a tie during games, the play will move to sudden death format.
12. All games are running-time and substitutions can be made during play ("on-the-fly") or while a puck is being retrieved. There is no stoppage of play after a goal is scored, or after a penalty is awarded. It is up to each team to ensure that there are only three players on the ice.
13. Players can only play on one team. Substitutions may be made up to one hour prior to the first game a team plays in the tournament at the Player Information Table in the warming house. No other substitutions throughout the tournament are allowed. The four to six players that are on your roster 1 hour prior to the first game played in the tournament must be the same players that play on your team throughout the tournament.