

D. PINTO KID PITCH DIVISION RULES

OVERVIEW:

60' bases, 38' pitching rubber 4" high with a 10 ft. circle around it

PLAYERS:

1. Uniforms- No player or team shall alter any part of the league issued uniforms, including hats, shirts, socks, or pants.
2. Protective Cups- All Players are required to wear protective cups during practice, and games.
3. Conduct- Players shall conduct themselves in an orderly manner in the dugout and on the field. Horseplay, profanity, or the behavior deterring from the orderly progression of the game is prohibited.
4. Discipline- For disciplinary reasons, a manager may bench a player before and during a game. When this action has been taken, the manager shall report it to the opposing manager, the plate umpire and the official scorekeeper, citing the player's name and circumstance.
5. When a player is ejected from a game, the player shall leave the field of play immediately and take no further part in the game. The player may sit in the stands and may not be recalled. Any player ejected from the game is suspended for the next scheduled game.

GAME:

1. No Player shall play more than 2 consecutive innings at any one position. Each player must play at least 1 inning in the infield within the first 4 innings of each game. No player may sit out a second defensive inning until every other player has sat out at least one inning. Failure to comply with the individual minimum playing time requirement is grounds for a forfeit. Managers violating the defensive playing and positions rules will forfeit that game and will be suspended from the next scheduled game.
2. A game is completed after 6 innings. No new inning after 1:40. A complete game is 4 or more innings, 3-1/2 if the home team is ahead. The umpire's decision to call a game is not subject to appeal. If the score is tied at the end of regulation play and the time limit has not expired, additional innings will be played.
3. The **Must Slide or Avoid** rule is in effect. Base runners can lead off once a pitched ball crosses the plate in preparation of running if the ball is hit, or on a steal attempt. (All-Star Play - base runners may leave base once the ball leaves the pitcher's hand).
4. Stealing bases is allowed. The base runner must remain in contact with the base until the ball crosses the plate. Stealing is done one (1) base at a time, exception is erroneous throw into the outfield. Home plate is OPEN! Runners at 3rd base can't advance once forward progress has been halted. Forward progress is allowed in the case of an erroneous throw. Any leadoffs are done at the risk of the player.
5. The entire team shall bat until 5 runs are scored, or 3 outs are made, whichever occurs first.
6. Mercy rule 10 runs after 4 complete or 3-1/2 if the home team is ahead.
7. Each team will be allowed to score unlimited runs in the 6th inning only.

8. 9 players shall play on defense: 6 infielders and 3 outfielders. All outfielders must be on the outfield grass area, no closer than 20' behind the base paths of the field.
9. Bunting allowed.
10. Changes to the line-up after the start of the game will be reported to each scorekeeper and the opposing manager.
11. Pinch runners may be used in the event of an injury to a player. The player who recorded the last out will be used as the pinch runner for the injured player. This does not remove the injured player from the written batting order or defensive play

PITCHING RULES:

1. The number of warm-up pitches between innings shall be limited to a maximum of 8. The maximum number of warm-up pitches by a relief pitcher will be 10 when relieving another pitcher. There is no limit to warm up pitches when replacing an injured pitcher.
2. Only Fast Balls, Knuckle Balls and Change Ups will be permitted.
3. Any pitch that causes a pitcher to torque his arm/wrist will be considered an illegal pitch. Inter-league play may be optional as we can't control what other leagues do to their pitchers. SAPB will not allow any illegal pitches.
4. If an illegal pitch is made, the umpire will give the pitcher a warning, and the pitch will be considered a ball. If the umpire calls a second illegal pitch, then the pitcher must be removed from the pitching position for the remainder of the game. The player may continue to play at another defensive position.
5. If the batter hits an illegal pitch that benefits the offense, the result of the play stands.
6. Pitching rules are a maximum of 2 innings per day, and a maximum of 4 innings per week. 40 hours of rest is required following 2 innings pitched. One pitch in an inning is considered a full inning. The rest period starts at the conclusion of the game pitched and must be completed before the start of the next game to be pitched by that player.
Required Rest Period: A pitcher that pitches 41 or more pitches in a game faces a mandatory 40-hour rest period and may not be eligible to pitch in the teams' next scheduled game. No player can pitch more than 50 pitches in any game. Pitcher may complete at bat if the 50 pitch count occurs in the middle of the at bat.
7. A pitcher who hits 3 batters in a game must be immediately removed from the mound and may not return to the mound during that day.
8. The manager or coach may go onto the playing field twice per inning to talk to any player or players while the same pitcher is pitching. A pitching change must be made on the third trip in a defensive inning. The only exception to this rule is in the case of an injury.
9. Balks are not in effect.
10. The dropped third strike rule shall not be in effect. A third strike is recorded as an out even if the catcher drops the ball.

PLAY:

1. Players cannot break contact with the base until the ball crosses the plate. The first illegal leadoff shall result in a warning to the team of the runner and the pitch will be re-played if the pitch is a "ball." The pitch will be counted against the batter only if it's a "strike." The

- second illegal lead off by the team, the runner shall be called out with the pitch being re-pitched.
2. Base coaches shall not physically assist or impair a runner. First offense shall constitute a team warning. A second team offense shall be declared out, (does not have to be the same runner).
 3. Base runners may advance on an overthrow at their own risk. It is not automatic. If the ball goes out of play, the ball is dead the moment it leaves the playing field boundary as defined at the start of the game.

STOPPAGE OF PLAY:

1. The ball is dead the moment it is in the possession of the pitcher and he is within a 10ft pitcher's circle (either foot inside the ten-foot diameter) or once the ball is under the control of an infielder and the forward progress of the lead base runner has been stopped; the umpire shall call "time out." Players may ask for a time out at any time, but the umpire shall not call a time out until the progress of the lead base runner has been halted.
2. No outs can be made once the play has been called dead by the umpire, even if after a call a defensive play is made. The exception to this will be an out that could come as a result of an appeal call made on a runner missing a base.
3. An appeal play shall be allowed at any time prior to the first pitch to the next scheduled batter following the play. The manager need only notify the umpire that he/she wishes to appeal.

SCOREKEEPING:

Manager of the home team shall be responsible for providing an official Scorekeeper and for obtaining and returning the Official Score Card for each game.

FIELD PREPARATION:

Home team shall be responsible for field preparation before the game, in order to get prompt infield time. Visiting team shall be responsible for the field preparation after the game.

***NOTE: If there is a visiting team from another league, SAPB team will be responsible for field preparation before AND after the game.

KEEP OUR FIELDS, PARKS, AND PRACTICE SITES CLEAN

****DISCLAIMER REGARDING ALL RULES:** There will be issues and situations that test the integrity of the above listed rules during the season. Please note that the Division Rep and/or the PONY Board reserves the rights to change or modify any of the above items at any time to better serve the division as a whole.

ANY RULE NOT MENTIONED ABOVE WILL BE REFERRED BACK TO 2015 PONY BASEBALL RULES AND REGULATIONS BOOK.