

Becker Blast 8U Rookie Roundup

Rules and Regulations

General Rules:

- 1) This Tournament is designed for the girls to learn the game of softball and have fun.
- 2) All team members must get equal playing time.
- 3) Each coach and parent is to be a good example for the players.
- 4) No jewelry is allowed during games or practices, except ear ring starter sets may be left in but must be covered by tape or a band aid.
- 5) Equipment:
 - Players will wear a league t-shirt tucked in.
 - Players must wear tennis shoes or rubber cleats.
 - Batters, base runners and on deck batter must wear helmets with chin straps and full face masks at all times.
 - Catchers must wear full gear (Helmet with mask, chest protector and shin pads).
 - Only approved aluminum softball bats allowed.
 - We will be using a 11 inch hard softball.
- 6) Games will consist of 5 innings or 65 min, whichever is less.
 Any inning started must be finished (even if batting team cannot win).
 There is to be no tie breakers.

Game Rules:

- 1. Games will be played with 10 players on the field-can play as low as seven.
- 2. Every player bats in a continuous order; if a player comes late they are to be placed at the end of the batting order. No one should hit twice until everyone has batted once.
- 3. A half inning ends at the earliest of 3 outs or when 5 runs have scored.
- 4. Bases are to be set at 60 feet.
- 5. Pitching rubber is to be set at 35 feet.
- 6. Games will be machine pitched only using the provided Louisville Slugger Blue pitching machine. Machine will be set to approximately 27 to 30 MPH and 35 feet from home plate. No switching setting between players. NO COACH PITCH
- 7. No stealing is allowed. Runner is to remain on base until ball and bat make contact (no leading off).
- 8. Only batter and batter on deck should be swinging bats, and only inside fence.
- 9. Collision avoidance is mandatory! Sliding is recommended but not required. An umpire may call a girl out if she could have avoided a collision.
- 10. There are no walks; the player will receive 5 pitches from the machine. The player can either strike out or hit the ball into play. Foul balls with 2 strikes gets another pitch regardless of the pitch count...just like all ages.

Hitting Rules:

1) Squaring up and bunting is not allowed.

- 2) Batters cannot advance on a dropped third strike.
- 3) Throwing of the bat results in a warning for the first offence and the next time it is an out. A bat is deemed thrown when the bat hits another player or if it flies eight feet or more.
- 4) When the ball is under control in the infield, coaches must stop base runners from continuing to advance anymore bases.

Fielding Rules:

- 1) When a ball is overthrown, base runners can only advance one base.
- 2) The infield fly rule does not apply, unless the fielder drops the ball on purpose.
- 3) If a play is being made on a base runner, they are not allowed to continue running past the base in which the play was attempted.

The Rules and Regulations above shall govern. For all other rules of softball, ASA rules should be followed when possible, always keeping in mind they are 8U.