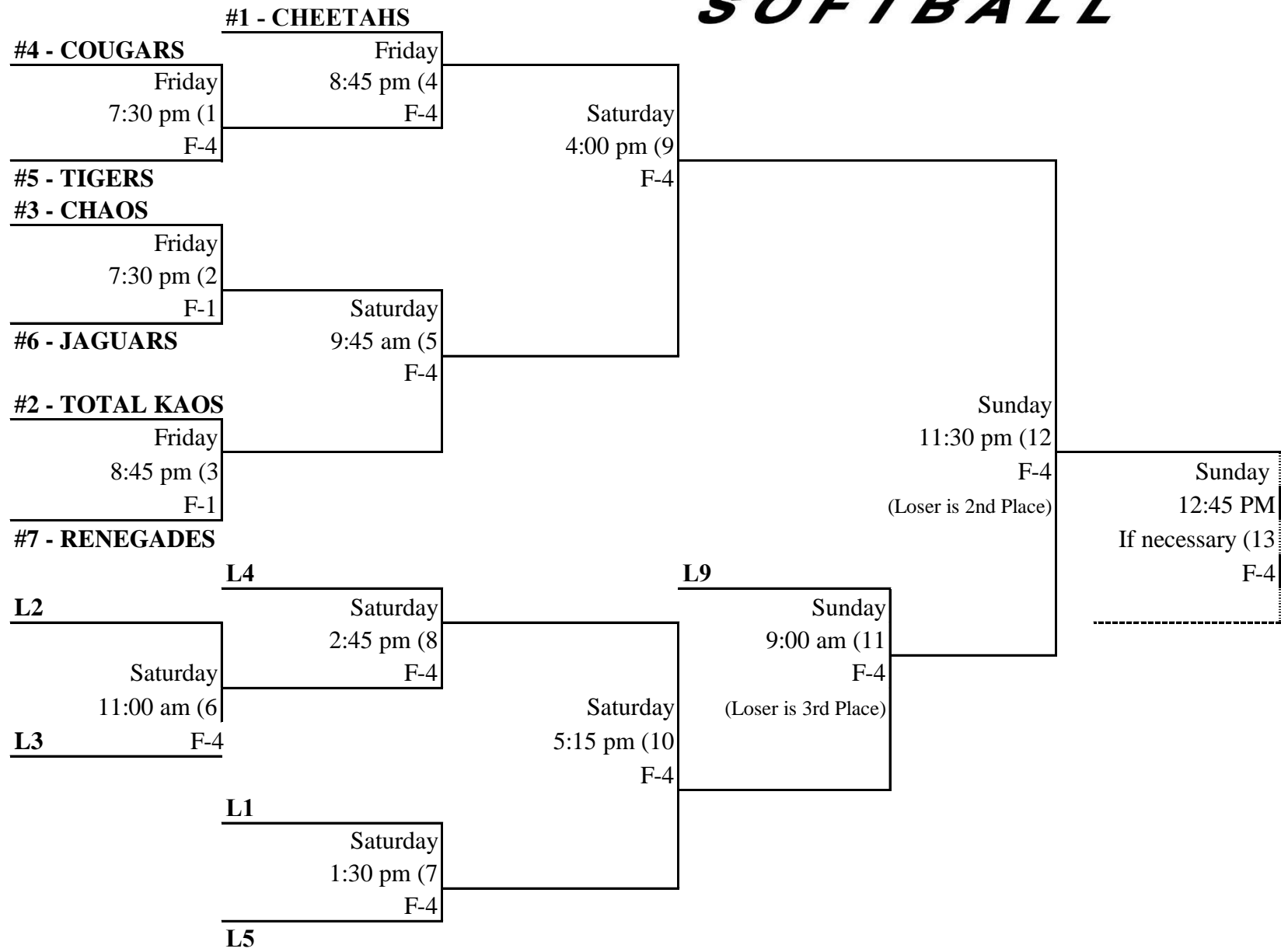


2016 Filly League Tournament Bracket



Field Key
 F-1 McKnight Field #1
 F-2 McKnight Field #2
 F-3 McKnight Field #3
 F-4 McKnight Field #4

First Place: _____
 Second Place: _____
 Third Place: _____

Filly League Tournament Rules:

- 1. BEFORE EACH GAME, EACH TEAM MUST PROVIDE A WRITTEN COPY OF THE OFFENSIVE AND DEFENSIVE LINEUP TO THE OPPOSING TEAM.**
2. To preserve the infield-playing surface, teams can only warm up in the outfield grass or the infield foul territory. Pitchers taking warm-up tosses and their catchers are the only exception.
3. Teams must have a minimum of eight players to begin a game.
4. Teams may use substitute players (limit of 3) from the NSPAA Filly league to fill shortages.
5. Substitute players are restricted to any outfield position and bat last in the batting order.
6. Games will be 5 innings or 60 minutes, whichever ever comes first. No new inning after 55 minutes.
7. The 10 run rule is in effect after 5 innings, 15 run rule is in effect after 4 innings and 20 run rule is in effect after 3 innings.
8. Bats not having the USSSA stamp or NSPAA engraving are illegal.
9. A player receiving a minor injury that draws blood must be removed from play until the injury is treated.
10. An inning is defined as 3 outs or batting through the batting order. The teams' batting orders shall consist of an equal number of players. If one team has a larger roster than their opponent, the opponent will be allowed to bat through their line-up plus the difference in their roster size.
11. The distance of the pitching plate to home plate will be 35'.
12. The pitcher will pitch 3 pitches to the batter. If the batter doesn't get a hit, the coach will pitch 3 pitches to the batter. The batter may be struck out, but cannot walk. If the batter does not get a hit and does not strike out, she will sit down and no out is recorded.
13. Preliminary to pitching, the Pitcher shall take a position with her pivot (push-off) foot firmly on the ground and in contact with the pitching rubber. The pivot foot must be in contact with the pitching rubber when the pitched ball is released.
14. The pitcher must present the ball in FRONT of her body (for a least one second) in one or both hands before starting the delivery motion.
15. The pitched ball must arc 3 feet after leaving the pitcher's hand before it passes any part of home plate and shall not rise higher than 10 feet above the ground.
16. The pitcher will pitch to a carpet positioned behind home plate.
- 17. A ball striking any portion of the carpet or home plate will be called a strike; unless, the pitch does not satisfy the pitch height limitations.**
- 18. Pitchers may pitch two full innings and be used in relief for one inning during the game.**
19. A relief pitcher must be a player on the field of play. A player may not be brought off the team bench to replace a struggling pitcher.
20. An inning can end in a batter not getting a hit and sitting down.
21. With the exception of pitcher, substitutions between position players are not allowed.
22. All athletes must sit one time before any athlete sits twice.
23. Base runners hit by a batted ball are **not** out. All runners will return to their original base, and the batter will bat again.
24. On an overthrown ball, the base runners **may not** advance.
25. If the run difference is 13 runs or greater, the base runners may only advance one base at a time.
26. The Umpire will call time when the ball has been **returned to the infield (inside the base path)**. Control **does not** need to be established by an infielder.
27. When time is called the runners will be awarded one base from the last base touched gauged by the lead runner.
28. Infielders must be within 3' of their position when the ball is hit.
29. Outfielders must be at least 15' beyond the base path when the ball is hit.
30. Coaches **may not** touch the player in an attempt to advance the player to the next base, prevent the player from advancing to the next base, or direct the player towards a batted ball.
31. Coaches are required to develop each player's infield and outfield abilities.
32. Because the infield area is larger at the McKnight Field Complex, outfielders may play on the infield surface, behind the chalk line.
- 33. Umpires overhearing a coach instructing an athlete to avoid swinging the bat will be subject to the following sanctions: First Offense - Team Warning, Second Offense - Strike on Batter. Note: If the batter already has a strike, the batter will be called out.**
- 34. Coaches will be limited to 5 (including head coach) adult individuals who have successfully completed NSPAA Slow Pitch Softball certification prior to taking the field. These certified coaches will be the ONLY individuals allowed to serve the team as a 1st base, 3rd base, or bench coach because of the intimate nature of those positions.**
35. A coin toss will determine the home team.
36. Regular season rules not specifically addressed on this board do apply.
37. The championship game will be five innings with no time limit. League run rules do apply.
38. Two umpires will officiate the championship game.
39. Uniforms are provided for all leagues. Solid black sweatpants or softball pants (NO yoga pants or tight leggings) may be worn at the athletes expense. All athletes are required to wear the adopted team uniform. Uniform substitutions are NOT allowed for any league. Uniform violations will result in suspension from game until uniform is found.
- 40. Tournament officials reserve the right to adjust the tournament format including but not limited to moving games, adjusting time limits, etc. as a result of tournament games exceeding the time limit or weather related issues including, but not limited to, heavy rain, lightning, and heat.**