



CYHA Tryout Process

CENTENNIAL YOUTH HOCKEY ASSOCIATION

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CYHA Tryout Process

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1.0 Statement

The toughest task CYHA faces is the player evaluation process. There is not a perfect method that will assure that CYHA will always place our players on the appropriate team. We recognize that and understand the disappointment of being passed over for another player. It is a traumatic experience not only for the player and his family, but also the coach and the evaluation group. No one involved in evaluating players gets a kick out of disappointing kids! The best we can hope for is to give the evaluation process our full attention.

2.0 Tryout Process

1. Phase I portions of the tryouts at Centennial Arena will be closed.
2. Volunteers will be available to assist the younger kids with skates if needed.
3. Phase II (Coach run portion) is open.
4. Tryout Jerseys will be handed out the first scheduled night of each Phase I. Please arrive 45 minutes to 1 hour early to expedite this process. A volunteer on the bench will rotate goalies during the scrimmages. Rotation will include a predetermined number of minutes on the ice at each net.
5. Team Formation i.e. the number/level (A, B1 etc.) of teams CYHA has at every level – SQ, PW, Ban, JRG, Girls – is projected in advance of tryouts by the CYHA board. These are only projections and we use the evaluators to validate the Team Formation projections during tryouts so they are subject to change.
6. Player Evaluations Will NOT be shared with parents and/or players following tryouts.
7. Post Tryout Expectations: An assessment of the CYHA Tryout Process will be solicited from the Evaluators. A Post Tryout General Meeting will be held with the CYHA membership for feedback/comments.
8. Parents must abide by the 24 hour rule before calling any CYHA Board Member to discuss his/her player's evaluation/team placement.
9. CYHA has the right to final team placement and/or level classification if it is deemed a player's safety may be in jeopardy due to the skater's capability assessment provided by the evaluation team.

2.1 General Items

1. Only Centennial colors can be worn (black/white/red/grey).
 - a. All breezers and helmets must be black.
 - b. All socks worn must be a matching CYHA issued pair.
2. Each player will be randomly assigned a reversible tryout jersey by CYHA for the tryouts.
3. The jersey color may change; however, the number will remain the same for the duration of Phase I and Phase II.
4. No names or identifying stickers allowed on jerseys or helmets.
5. The time of scrimmage groups for the players will be posted on the web site 1 to 2 days prior to Squirt B Phase I and Pee Wee and Bantam A/B Phase I.
6. Phase I tryout results will be posted by the player's jersey number on the CYHA website by 8:00am the day following the last day of tryouts. No postings outside the arena.
7. The skaters /goalie cut in A Squirt Phase II will automatically be placed on a B1 team and participate in the B1 pool. The Skaters/goalie cut in the AA Pee wee and AA Bantam Phase II will automatically be placed on the A team and participate in A Phase II.
8. A separate tryout fee (\$100) will be assessed to skaters electing to try out for A Squirt, AA Pee wee and AA Bantam. This tryout fee is not applied to player's fees for the season. Squirt parents

unsure of the level their child should try out for should contact the previous season's coach for assistance.

9. Tryout fee and Registration Fee is non-refundable, unless requested in writing one week prior to tryouts.
10. All Bantam players will declare positions for tryout during registration. Players must choose Defense or Forward position. This is done to allow players to try out at the position the player is most skilled. Once teams are formed, the position declared for tryouts is not a guaranteed position on the final team.
11. Skaters other than Bantams will NOT declare positions for tryout and will rotate through all positions during the tryout process.
12. Once a player has registered, CYHA will not accept changes to the player's level or the player's declared position (for Bantam only) within one week prior to tryouts.
13. Goalies will declare position at all levels.
14. Included in each scrimmage session is a 3 – 5 minute warm-up for all participants.
15. On-ice volunteers will not be allowed on the ice during their own child's evaluation session.
16. The CYHA Board reserves the right to make adjustments to the tryout process due to unforeseen situations that could arise during tryouts.
17. All goalies will participate in all Phase I scrimmage sessions as well as the all Goalie tryout.
18. Players will be divided into teams for each scrimmage and will change each day of tryout.
19. Each line will scrimmage for 1-minute and the buzzer will sound to end the shift. Time will stop until the next line is ready, then the clock runs continuously for 1-minute.
20. All players, except Bantams, will rotate positions based on a random pre-determined sequence. A volunteer on the bench will assist the rotation. Position will be rotated based on order entering the ice: LW = 1st, Ctr = 2nd, RW = 3rd, LD = 4th, RD = 5th.
21. The on-ice adult volunteer(s) will referee and have the discretion to enforce a penalty during scrimmages for blatant cheap checks/play. Penalty will result in player sitting for 2 of his or her own shifts during that scrimmage or he or she will be asked to leave the ice for that session.
22. At the conclusion of the second night of any Phase I tryout, the evaluators reserve the right to remove up to 10 skaters.
23. Assignment of Skaters and Goalies to their Phase II groups will be posted by their jersey number on the CYHA website by 8:00am the day following the last day of the Phase I tryout. No posting outside the arena.
24. Each Evaluator will receive an evaluation form identifying the players by number only.
25. Only Goalies and Bantam skaters will have their position identified.
26. CYHA expectations will be set with the Evaluators defining evaluation criteria, how to complete the evaluation form, etc.
27. A volunteer on the bench will rotate goalies during the scrimmages. Rotation will include a predetermined number of minutes on the ice in each net.
28. Based on registration numbers, scrimmage may be in the 5v5, 4v4 or 3v3 format. The first evening of scrimmaging will be 3v3.
29. Girls who try out for Squirt, Peewee or Bantam traveling teams are precluded from changing to play U10, U12, or U15 traveling teams 10 day prior to tryouts beginning for Squirt, Peewee or Bantam teams. Conversely, Girls who try out for U10, U12, or U15 traveling teams are precluded from changing to play Squirt, Peewee or Bantam teams 10 day prior to tryouts beginning for U10, U12, or U15 teams.
30. Girls who try out for Squirt, Peewee or Bantam traveling teams are precluded from changing to play U10, U12, or U15 traveling teams 10 days prior to tryouts beginning for Squirt, Peewee or Bantam teams. Conversely, Girls who try out for U10, U12, or U15 traveling teams are precluded

from changing to play Squirt, Pee wee or Bantam teams 10 days prior to tryouts beginning for U10, U12, or U15 teams.

2.2 Evaluator Definition

- A. **Outside paid Evaluator:** A person hired by CYHA to evaluate skaters/goalies during the CYHA tryout process. Evaluators will be assigned to age levels and will not be permitted to evaluate an age level where they have a relation participating.
- B. **Outside Evaluator:** A person from outside the Centennial Hockey Community, who volunteers to evaluate skaters/goalies during the CYHA tryout process. Evaluators will be assigned to age levels and will not be permitted to evaluate an age level where they have a relation participating.
- C. **Independent Evaluator:** A person from within the CYHA. This person may be a past coach or player from Centennial Hockey or a present coach. Independent evaluators will evaluate levels where there is no obvious conflict of interest.

3.0 A Squirt - AA Peewee - AA Bantam - Phase I

A. Evaluators

1. Three to four evaluators will evaluate the skaters and two evaluators will evaluate the goalies. The Non-parent A/AA level coaching staff will be selected in advance of tryouts and will be allowed to observe tryouts. Exception: If the coaching staff includes a parent of a player at that level, the parent coach will not observe in Phase 1 of the tryouts. The parent coach will evaluate in Phase II.
2. Each Evaluator will receive an evaluation form identifying the players by number only. For all Goalies & Bantams the player's position will also be identified,
3. CYHA expectations will be set with the Evaluators defining evaluation criteria, how to complete the evaluation form, etc. (see section C).

B. Tryout Format

1. 3 – 5 minute warm-up session each night.
2. Phase I will consist of any combination of the following: drills, 3 on 3 cross ice scrimmages, 4 on 4 OR 5 on 5 full ice scrimmages. Goalies will participate in the scrimmages and an all Goalie tryout.
3. Players will be divided into random teams for each scrimmage.
4. Each line will scrimmage for 1-minute and the buzzer will sound to end the shift. Time will stop until the next line is ready, then the clock runs continuously for 1-minute.
5. Squirt and Peewee players will rotate position based on a random pre-determined sequence. A volunteer on the bench will assist with the rotation.
6. A volunteer on the bench will rotate goalies during the scrimmages. Rotation will include a predetermined number of minutes on the ice in each net.
7. The on-ice adult volunteer(s) will referee and have the discretion to enforce a penalty during scrimmages for blatant cheap checks/play. Penalty will result in player sitting for 2 of his or her own shifts during that scrimmage or the player could be asked to leave the ice for that session.
8. **Only Bantam:** Bantam players will scrimmage at their declared position for nights 2 and 3 of Phase I. Players that declare a Defense position will scrimmage at both left and right defense. Players that declare a Forward position will scrimmage at RW, LW, and Center. A volunteer on the bench will assist the rotation.

C. Final Assessment of Skaters

1. The evaluators will use one evaluation sheet for the duration of Phase I.
2. Evaluators will assess the following skills (Note: checking not applicable to Squirt and Peewee):
 - a. Skating Skills

- b. Defensive Play
 - c. Hockey Sense
 - d. Attitude/team play
 - e. Passing Skills
 - f. Physical play/Checking
 - g. Position
 - h. Stick-handling skills
 - i. Hustle/Effort
 - j. Back Checking
 - k. Shooting
 - l. Communication
3. At the completion of Phase I, the evaluators will determine a final pool of players to move onto Phase II.
 - a. For Teams with a non-parent head coach that is in-place prior to the final session of Phase I:
 - i. Evaluators will determine a pool of up to 13 players to move on to phase II
 - ii. Evaluators will also determine an additional pool of up to 14 players, of which 7 shall be selected by the non-parent coach to move on to phase II
 - b. For teams without a non-parent head coach:
 - i. Evaluators will determine a final pool of up to 20 players to move on to Phase II

D. Final Assessment of Goalies

1. The evaluators will use one evaluation sheet for the duration of Phase I.
2. Evaluators will assess the following skills during the scrimmages and the all Goalie tryout:
 - a. Skating Skills
 - b. Attitude
 - c. Hockey Sense
 - d. Passing Skills
 - e. Position
 - f. Communication
 - g. Hustle
 - h. Effort
 - i. Face-Offs
 - j. Control of Rebounds
 - k. Puck Control
 - l. Use of sticks, gloves, pads, skates
3. At the completion of Phase I, the Goalie Evaluators will determine a final pool of 1-3 goalies to move onto Phase II.

E. Notification of Movement to Phase II Tryout

1. Skaters and Goalies moving to Phase II will be posted by the jersey number on the CYHA website by 8:00am the day following the last day of the Phase I tryouts. No Posting outside the arena. Those skaters and goalie jersey numbers that are NOT posted must attend the B Squirt, A/B Peewee or A/B Bantam Phase I of tryouts.

3.1 A Squirt - AA Peewee - AA Bantam - Phase II

1. Coach will hold a mandatory player and parent meeting before Phase II begins to set expectations for Phase II and to communicate regular season information.
2. Coach will use assigned Phase II hours as practice ice and or scrimmage teams from other Associations.
3. At the conclusion of Phase II, all players will receive a personal letter in a sealed envelope advising the player of final team placement.
4. The skaters /goalie cut in A Squirt Phase II will automatically be placed on a B1 team and participate in the B1 Phase II. The Skaters/goalie cut in the AA Peewee and AA Bantam Phase II will automatically be placed on the A team and participate in A Phase II.

3.2 B Squirt, A/B Peewee & Bantam - Phase I

General: Skaters not registered for the AA Bantam, AA Peewee or A Squirt level tryout must participate in this Phase I process, unless the player has registered for the C level. Players that participated in the AA/A Level Phase I and did not move onto AA/A Level Phase II, must also participate from the beginning.

A. Evaluators

1. Three to four evaluators will evaluate the skaters and two evaluators will evaluate the goalies. If an A or B level non-parent coach has been selected in advance, they will be allowed to observe tryouts.
2. Each Evaluator will receive an evaluation form identifying the players by number only.
3. CYHA expectations will be set with the Evaluators defining evaluation criteria, how to complete the evaluation form, etc.

B. Tryout Format

1. 3 – 5 minute warm-up session each night.
2. Phase I will consist of any combination of the following: drills, 3 on 3 cross ice scrimmages, 4 on 4 OR 5 on 5 full ice scrimmages.
3. Goalies will participate in the scrimmages and an all Goalie tryout.
4. Players will be divided into random teams for each scrimmage.
5. Each line will scrimmage for 1-minute and the buzzer will sound to end the shift. Time will stop until the next line is ready, then the clock runs continuously for 1-minute.
6. Squirt and Peewee players will rotate position based on a random pre-determined sequence. A volunteer on the bench will assist with the rotation.
7. A volunteer on the bench will rotate goalies during the scrimmages. Rotation will include a predetermined number of minutes on the ice in each net.
8. The on-ice adult volunteer(s) will referee and have the discretion to enforce a penalty during scrimmages for blatant cheap checks/play. Penalty will result in player sitting for 2 of his or her own shifts during that scrimmage or the player could be asked to leave the ice for that session.
9. Only Bantam: Bantam players will scrimmage at their declared position for nights 2 and 3 of Phase I. Players that declare a Defense position will scrimmage at both left and right defense. Players that declare a Forward position will scrimmage at RW, LW, and Center. A volunteer on the bench will assist the rotation.

C. Final Assessment of Skaters

1. The evaluators will use one evaluation sheet for the duration of Phase I.
2. Evaluators will assess the following skills (Note: checking not applicable to Squirt and Peewee):

- a. Skating Skills
 - b. Defensive Play
 - c. Hockey Sense
 - d. Attitude/team play
 - e. Passing Skills
 - f. Physical play/Checking
 - g. Position
 - h. Stick-handling skills
 - i. Hustle/Effort
 - j. Back Checking
 - k. Shooting
 - l. Communication
3. At the completion of Phase I, the evaluators will determine a final pool of players to move onto Phase II.
 - c. For Teams with a non-parent head coach that is in-place prior to the final session of Phase I:
 - i. Evaluators will determine a pool of up to 13 players to move on to phase II
 - ii. Evaluators will also determine an additional pool of up to 14 players, of which 7 shall be selected by the non-parent coach to move on to phase II
 - d. For teams without a non-parent head coach:
 - i. Evaluators will determine a final pool of up to 20 players to move on to Phase II

D. Final Assessment of Goalies

1. The evaluators will use one evaluation sheet for the duration of Phase I.
2. Evaluators will assess the following skills during the scrimmages and the all Goalie tryout:
 - a. Skating Skills
 - b. Attitude
 - c. Hockey Sense
 - d. Passing Skills
 - e. Position
 - f. Communication
 - g. Hustle
 - h. Effort
 - i. Face-Offs
 - j. Control of Rebounds
 - k. Puck Control
 - l. Use of sticks, gloves, pads, skates
3. At the completion of Phase I, the Goalie Evaluators will determine a final pool of 1-3 goalies to move onto Phase II.

E. Notification of Movement to Phase II Tryout

1. At the conclusion of the B Squirt and A/B Pee Wee (Phase I), the evaluators will also identify the skaters for the C team. These individuals will be combined with the players electing not to try-out to form the C team (currently planned for Squirt but may also be utilized for Pee Wee based on evaluator assessment).
2. Squirt, Pee Wee & Bantam: At the conclusion of the final hour the evaluators will identify the remaining skaters to be added to the B1 Squirt, A Peewee/Bantam and B1 Peewee/Bantam Phase II groups based on team size projections. The intent is that no additional players from

- the B1 pool be moved to B2 pool during Phase II. The evaluators will identify the remaining players not included in the B1 pools who will proceed to B2 Phase II.
3. Squirt: At the conclusion of the final hour the evaluators will identify the goalies that will proceed to each pool: B1 Phase II, B2 Phase II, and the C team. The number for each pool will be based on # of goalies projected for each team.
 4. Pee wee and Bantam: At the conclusion of the final hour the evaluators will identify the goalies that will proceed to each pool: A Phase II, B1 Phase II, B2 Phase II and the C team (Pee wee only) based on team size projections

3.3 B Squirt, A/B Pee wee & Bantam - Phase II

A. Squirt:

1. There will be a B1 pool and B2 pool. Coaches in each pool will cooperate to run drills and or scrimmages to evaluate the players.
2. The skaters /goalie cut in A Squirt Phase II will automatically be placed in the B1 pool.
3. At the conclusion the coaches will participant in a draft to form the B level teams equal B1 teams and equal B2 teams if applicable.

B. Pee wee and Bantam:

1. The head coach for the A team will hold a mandatory player and parent meeting before Phase II begins to set expectations for Phase II and to communicate regular season information.
2. Coach will use assigned Phase II hours as practice ice and or scrimmage teams from other associations. Through this process the A coach will evaluate and select the A team.
3. The Skaters/goalies cut in the A Pee wee and A Bantam Phase II will automatically be placed on the B1 team and will participate in B1 Phase II.
4. At the conclusion of Phase II, all players will receive a personal letter in a sealed envelope advising the player of final team placement.

C. B1 Pee wee and Bantam:

1. The head coach for the B1 team will hold a mandatory player and parent meeting before Phase II begins to set expectations for Phase II and to communicate regular season information.
2. Coach will use assigned Phase II hours as practice ice and or scrimmage teams from other associations. Through this process the B1 coach will evaluate and select the B1 team.
3. The Skaters/goalies cut in the B1 Pee wee and B1 Bantam Phase II will automatically be placed on the B2 team.
4. At the conclusion of Phase II, all players will receive a personal letter in a sealed envelope advising the player of final team placement.

D. B2 Pee wee and Bantam:

1. Coaches will cooperate to run drills and or scrimmages to evaluate the players.
2. At the conclusion the coaches will participate in a draft to form equal B2 teams.

4.0 U10, U12 and U15 Girls - Phase I

General: All U10, U12 and U15 players must participate in Phase I.

A. Evaluators

1. Two to four evaluators will evaluate the skaters and one to two evaluators will evaluate the goalies. If a non-parent coach has been selected in advance, they will be allowed to observe tryouts.
2. Each Evaluator will receive an evaluation form identifying the players by number only.
3. CYHA expectations will be set with the Evaluators defining evaluation criteria, how to complete the evaluation form, etc.

B. Tryout Format

1. Based on registration numbers, scrimmage may be in the 5v5, 4v4 or 3v3 format. There will be 3 to 5 minutes of warm-up each session. Nights 2 and 3 will be full ice scrimmages.
2. Goalies will participate in the scrimmages and a separate all Goalie tryout.
3. Players will be divided into teams for each scrimmage.
4. Players will rotate position based on a random pre-determined sequence. A volunteer on the bench will assist with the rotation.
5. A volunteer on the bench will rotate goalies during the scrimmages. Rotation will include a predetermined number of minutes on the ice in each net.
6. The on-ice adult volunteer(s) will referee and have the discretion to enforce a penalty during scrimmages for blatant cheap checks/play. Penalty will result in player sitting for 2 of his or her own shifts during that scrimmage or the player could be asked to leave the ice for that session.
7. Each line will scrimmage for 1-minute and the buzzer will sound to end the line. Time will stop until the next line is ready, then the clock runs continuously for 1-minute.

C. Final Assessment of Skaters

2. The evaluators will use one evaluation sheet for the duration of Phase I.
3. Evaluators will assess the following skills:
 - a. Skating Skills
 - b. Defensive Play
 - c. Hockey Sense
 - d. Attitude/team play
 - e. Passing Skills
 - f. Physical play/Checking
 - g. Position
 - h. Stick-handling skills
 - i. Hustle/Effort
 - j. Back Checking
 - k. Shooting
 - l. Communication
4. Skating Skills Defensive Play Hockey Sense Attitude/team play Passing Skills Physical play Position Stick-handling skills Hustle/Effort Back Checking Face-Offs Communication
5. At the completion of Phase I, the evaluators will determine a final pool of players to move onto Phase II.
 - a. For Teams with a non-parent head coach that is in-place prior to the final session of Phase I:
 - i. Evaluators will determine a pool of up to 13 players to move on to phase II

- ii. Evaluators will also determine an additional pool of up to 14 players, of which 7 shall be selected by the non-parent coach to move on to phase II
 - b. For teams without a non-parent head coach:
 - i. Evaluators will determine a final pool of up to 20 players to move on to Phase II
- 6. The number for the final pool will be ~ 5 skaters more than the projected A team size. If there are sufficient numbers at a level to have 15 skaters on the final team, then a total of 20 skaters would be moved to Phase II. If the final team is projected at 13 skaters, then 18 skaters would be moved to Phase II.
- 7. When there are two B teams (higher/lower), the pool moving to Phase II will be used to form the higher B level team.

D. Final Assessment of Goalies

1. The evaluators will use one evaluation sheet for the duration of Phase I.
2. Evaluators will assess the following skills during the scrimmages and the all Goalie tryout:
 - a. Skating Skills
 - b. Attitude
 - c. Hockey Sense
 - d. Passing Skills
 - e. Position
 - f. Communication
 - g. Hustle
 - h. Effort
 - i. Face-Offs
 - j. Control of Rebounds
 - k. Puck Control
 - l. Use of sticks, gloves, pads, skates
3. At the completion of Phase I, the Goalie Evaluators will determine a final pool of 1-3 goalies to move onto Phase II.

E. Notification of Movement to Phase II Tryout

1. Skaters and Goalies moving to Phase II will be posted by the jersey number on the CYHA website by 8:00am the day following the last day of the Phase I tryouts.
2. Players not participating in Phase II will also be posted by jersey number on the CYHA website by 8:00am the day following the last day of the Phase I tryouts. These players will join the B level teams once Phase II has been completed.

4.1 U10 A and U12 A U15 A Girls Phase II

1. Coach will hold a mandatory player and parent meeting before Phase II begins to set expectations for Phase II and to communicate regular season information.
2. Coach will use assigned Phase II hours as practice ice and or scrimmage teams from other associations.
3. At the conclusion of Phase II, all players will receive a personal letter in a sealed envelope advising the player of final team placement. No posting outside the arena.

5.0 Tryout Injury/Illness Guidelines

1. Parent/Guardian of a player unable to tryout due to illness or injury must provide the CYHA President with a signed doctor's excuse, prior to the tryout sessions.
2. An injured/ill player must be expected to return to 100% of his/her playing capabilities by December 1st, based on doctors' estimation, to be eligible for a spot on any tryout traveling team. Players who cannot be expected to perform at their full playing potential by December 1st can be placed on the lowest team for the season, providing there are openings.
3. Second year players, unable to tryout, can be guaranteed a spot on the same team as the previous year (i.e. B1 Peewee last year, B1 Peewee this year).
4. First year players, unable to tryout, can be guaranteed a spot on a team one class level lower than they played on the previous year (i.e. A Squirt/B1 Peewee, AA Peewee/A Bantam). In the case of upper and lower teams at that level, the player will be placed on the lower team. For first year Squirt players, the Board of Directors should get a recommendation from the previous year's coach to save a spot on the appropriate "B" class traveling team for their level.
5. An injured player, referred to as Player A, who is asking that a spot be held on the lowest class of tryout team ("B1 or "B2" depending on level) at his/her level, where someone else, referred to as Player B, is being cut to a "C" team for the spot saved, must be able to tryout against Player B by November 15th or take a "C" team assignment. Player B, will be offered the opportunity of a potential traveling team placement, but will not be allowed to practice with the team until the second tryout.
6. An appeal by the parent/guardian of the injured/ill player would allow the Board to consider deviation from the above guidelines. However, a 2/3-majority vote of the Board will be required for any exceptions. Any Board member with a player at the same level will not be eligible to vote.
7. Any player injured or who becomes ill during Phase I of the tryout process, who cannot continue to skate, will follow the same procedure and be placed according to the above guidelines.
8. Any player injured or who becomes ill during Phase II of the tryout process, who cannot continue to skate, the head coach of that team will decide if the player makes the team since Phase II is ran by the head coaches.

6.0 DRAFT PROCESS – levels with equal teams

1. Head Coach and 1 Assistant coach = 2 players defined at the beginning of the draft.
2. Toss coin for first pick, and then draft 1 player per team at a time.
3. Goalies to be included in draft pool. A CYHA board member will be present at all drafts.

7.0 Goalie Placement Guidelines

1. It is the intent of the CYHA Board of Directors to provide each team with the optimal number of goalies, which is defined as two per team.
2. The highest team at a level will carry 2 goalies maximum.
3. In the event of Excess or a goalie shortage, the goalie and Level director will communicate with the parents of the level in the attempt to resolve the situation prior to final team formation.
4. In the case of a goalie shortage at a particular level, goalies will be placed starting with the highest level and working down. Then a combination of the "Move-Up" policy and/or identifying skaters that will transition to the goalie position, or skaters who will rotate through goalie may be required to form the team.
5. In the event of excess of goalies at a level the intent is to place the optimal number of goalies (2) on all teams and recommend that goalies who are evaluated lowest "Skate Out" during the games.

NOTES:

Document Updates

Update 06/28/2017 - Add verbiage to the final selection of Phase 1 players (pages 5, 7, 10) changing evaluator picks to 15, coach picks to 5. (Kirk Matko)

Update 07/01/2018 - Added verbiage to the *General Items* section that states girls must decide what level to tryout for once tryouts start. (Kirk Matko)

Update 08/23/2018 - Add verbiage to the final selection of Phase 1 players (pages 6, 8, 10/11) changing evaluator picks to 13, coach pool to 14, coach picks to 7. (Kirk Matko)