1. Each team must have a representative at the MVKWA Scheduling meeting. That person is to bring the set of papers. This includes having all the information on the first 2 pages filled in completely. It is better for a team to have 2-3 people at the scheduling meeting to best keep track of that team's meet schedule and to handle paperwork that needs to be turned in at the meeting.
2. This information is needed for the meeting. All these items below on this page need to be researched and filled in prior to the meeting:
a. Have 1-4 possible days to host a Mini-Tournament and/or Regional Tournament, preferably one within each 2-3 weekend block. (Meets should be on a Sundays.)
$>$ Note: The more possible dates you can host a meet, the more likely it will be for you to be able to host a meet. Even if you can only line-up 1 Sunday to host, there is still a decent chance you will get to host a meet, even with a bad draft pick number. But with only 1 possible Sunday, there is also a decent chance you will not get to host a meet.

| Weekend | Your <br> Priority | Actual Day <br> \& Date | Meet Site | Your Note (s) |
| :--- | :--- | :--- | :--- | :--- |
| Dec. 2 (Block 1) |  |  |  |  |
| Dec. 9 (Block 1) |  |  |  |  |
| Dec. 16 (Block 1) |  |  |  |  |
| Dec. 30 (Block 2) |  |  |  |  |
| Jan. 6 (Block 2) |  |  |  |  |
| Jan. 13 (Block 3) |  |  |  |  |
| Jan. 20 (Block 3) |  |  |  |  |
| Jan. 27 (Block 4) |  |  |  |  |
| Feb. 3 (Block 4) |  |  |  |  |
| Feb. 10 (Regional) |  |  |  |  |

b. Form the attached "Scheduling Draft Picks" sheet, write your draft pick for each round here:

Your
Draft
Pick Scheduling Round
----- ---------------------------
to host or pick Regional Tournament
$1^{\text {st }}$ Mini Meet to Host or Away
$2^{\text {nd }}$ Mini Meet to Host or Away (You may be able to host 2 meets.)
$3^{\text {rd }}$ Mini Meet
$4^{\text {th }}$ Mini Meet
$5^{\text {th }}$ Mini Meet
$6^{\text {th }}$ Mini Meet
$7^{\text {th }}$ Mini Meet
$8^{\text {th }}$ Mini Meet
$>$ Note 1: Teams can trade draft picks with other active teams, getting their draft pick for a given round and giving them your pick for that round. You can trade multiple times with multiple teams for multiple meets. Draft picks can be traded up to the time the team sheets (one per round) are turned in at the beginning of the scheduling meeting.
$>$ Note 2: If a good draft pick falls on a line with no team name or on a line of an inactive team name where that team will not be in MVKWA meets this season, these can be purchased from the MVKWA for $\$ 50$ on a firstcome, first-serve basis. Contact Charlie Smith at 937-754-0455 or

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CSmith2889@aol.com. The date/time of the email or phone message will be used to determine the "first-come, first-serve". After you here back from Charlie, arrange to give the $\$ 50$ payable to the MVKWA to him before the start of the Scheduling Meeting.
c. Prioritize the away meet sites you would most like to go to. If in doubt of team location, you can use www.mapquest.com. Using the Team Director's address should help you find the general area of that team. That will not be perfect, but should give you a relatively close approximation of where that team's meet might be hosted.

| Priority | Away Meet Site (Team) |
| ---: | :--- |
| 1. |  |
| 2. |  |
| 3. |  |
| 4. |  |
| 5. |  |
| 6. |  |

d. Prioritize the teams you would most like to see (compete against) during the season. See last year's chart with the number of wrestlers per age for each team (www.usawrestling-ohio.org, then in the MVKWA section). Or you can call other Directors if you are want to check what ages they might more or less wrestlers this season.

| Priority | Other Team to See |
| ---: | :--- |
| 1. |  |
| 2. |  |
| 3. |  |
| 4. |  |
| 5. |  |
| 6. |  |

3. Know the date(s) of any non-MVKWA meets or MVKWA dual meets your team plans to participate in. You would schedule an MVKWA dual meet on your own, outside the scope of the MVWKA Scheduling Meeting. The non-MVKWA meets might be in the MVKWA area or out of the MVKWA area (for example: Cleveland, Akron, Columbus, Toledo, Cincinnati, or other states like PA, WV, etc.). Prioritize these meets as to which ones you most want to participate in. The more possible non-MVKWA meets you consider, the more it increases your flexibility in scheduling. You should not schedule MVKWA meets on the days you plan to go to non-MVKWA meets or have a dual meet. If you schedule an MVKWA meet, your team is expected to go to that meet. If 4-5 wrestlers from your team go to a non-MVKWA meet and about $90 \%$ of your team go to the MVKWA meet, that would constitute your team meeting its obligation to participate in the MVKWA meet.
> Wrestling web sites to check on possible non-MVKWA meets to participate in:

- Ohio Tournaments: http://ohiotournaments.com/
- Tournament of Champions Qualifying Events list: www.ohiotofc.com
$\square$ USA Wrestling-Ohio: www.usawrestling-ohio.org
- USA Wrestling: https://www.teamusa.org/usa-wrestling/

| Date | Non-MVKWA Meet <br> or Dual Meet | Priority | Note (s) |
| :--- | :--- | :--- | :--- |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

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4. Each team "locks-in" 1-4 dates to host an MVKWA mini-tournament. Up to 50 teams can host a mini-tournament. But, 1-4 dates are needed for the scheduling meeting in case when your "turn" to pick comes up there is only one weekend choice left. You can contact the AD the day after the scheduling meeting to "release" the other 0-3 "locked-in" dates and hold onto 1-2 to host your meet(s). Each Mini-Tournament date needs:
a. bleacher seating for 450 people
b. gym available $9 \mathrm{AM}-5 \mathrm{PM}$ day of meet
c. two or three $36 \times 36$ mats (or 2-3 mats of similar size)

- where each mat section must be the equivalent of $\frac{1}{4}$ of a regulation high school mat

| Mini-Tournaments |  |  |  |
| ---: | :---: | :---: | :---: |
| Max. Wrestlers: | $\mathbf{2 7 0}$ | $\mathbf{3 3 0}$ | $\mathbf{4 0 0}$ |
| Mat Sections: | 8 mats | 10 mats | 12 mats |
| Referees: | 10 refs | 13 refs | 15 refs |

d. floor mats/etc to sit 25 wrestlers @ each of 8 mat sections
e. admission: \$3/adult (18\&Over), \$2 (13-17), $12 \& u n d e r ~ f r e e ~$
f. est. net income for host team: \$800-\$1800
g. note on times:

1) set-up 9:00-11:00
2) pairing 10:00
3) mat assignments posted on walls 12:30
4) open warm-ups 12:00-1:00
5) report to mats $12: 45$
6) wrestling 1:00-4:00 (1:00 MEET START TIME)
7) clean-up 4:00-5:00
5. Teams interested can also check into hosting a Regional Tournament on the Regional date. There will be 5 Regional Tournaments, 2 north of I-70 and 3 south of I-70. Each Regional needs:
a. these meets can only be on Sunday, February 10
b. need bleacher seating for 1100 people
c. gym available $7 \mathrm{AM}-6 \mathrm{PM}$ day of meet
d. two to three $36 \times 36$ mats (or 2-3 mats of similar size)

- where each mat section must be the equivalent of $\frac{1 / 4}{}$ of a regulation high
school mat
e. floor mats/etc to sit 40 wrestlers @ each of 8 mat sections
f. admission $=\$ 4 /$ adult( $18 \& 0 v e r$ ), $\$ 3(13-17)$, $12 \&$ under free
g. MVKWA gets $25 \%$ of admissions (to balance the budget)
$>$ NOTE: Since this helps fund the MVKWA, in essence the regional gate receipts are shared by all the teams.
h. host team gets 75\% of admissions \& all concessions
i. est. income for host team $=\$ 1600-\$ 3000$
j. host must put a meet program together (can sell for more \$)
k. need 12 officials

1. note on times:
1) set-up 7:00-9:00
2) pairing 8:00
3) open warm-up 11:00-11:45
4) report to mats $11: 45$
5) wrestling 12:0-4:00
6) clean-up 4:00-6:00
6. The "To Host or Pick Reg Tourn" column will then be used:
$>$ NOTE: Below are the current rules for scheduling Regional Tournaments. If needed, we will discuss this at the beginning of the scheduling meeting to reach an agreement on process adjustments to schedule Regionals. Scheduling of

Regional Tournaments will occur first, before the Mini-Tournaments are scheduled.
a. All teams who want to host a Regional will be asked to indicate this. These sites will be noted on a grid showing I-70 and I-75 and the prospective host team sites relative to that grid. The team's Regional draft pick number will be listed next to their team code on the grid, and whether they hosted a Regional last year or not.
b. We will go through the steps $c$ - e below twice - once to select 2 Regional sites north of $\mathrm{I}-70$ and then again for 3 Regional sites south of $1-70$. Only teams north of $I-70$ can vote for the 2 sites north of $I-70$. And only teams south of I-70 can vote for the 3 sites south of I-70.
c. The prospective host team, in order of (1) those that did NOT host a Regional last year in draft number order, and then (2) those who DID host a Regional last year in draft number order, will be allowed to indicate why they would be a good site and good host for the Regionals. Other teams may ask questions of the host team in an attempt to fully explore the host team's qualifications to host a Regional.
d. Once all teams have made their proposal, we will vote on each prospective host team. We will proceed in the same order as step $c$ (teams who did NOT host a Regional last year in draft number order, followed by teams who DID host a Regional last year in draft number order). Each team will vote for 1 Regional host from the prospective hosts. The team with the most votes will be approved as the next Regional site.
e. To get all 5 Regional sites, step d above will be repeated 1 more times for the $2^{\text {nd }}$ Regional north of $I-70$, then back to step $c$ for the teams south of $I-70$, and then here again to go back to step d 2 more times for the $2^{\text {nd }}$ and $3^{\text {rd }}$ meets south of I-70. The end result will be 5 approved Regional sites - 2 north of I-70 and 3 south of I-70.
f. Once all 5 Regional sites have been approved, this column will then be re-used to allow each team to select which Regional Tournament to go to. The 5 teams hosting a Regional will be skipped in this phase. The number "1" team will get first pick of which Regional Tournament they want to go to, and so on until all teams have picked a Regional tournament to go to. Any team can choose any Regional, regardless of whether they are north or south of I-70.

- NOTE: Once a Regional has 440 wrestlers it is "FULL" and no more teams can choose to go to that Regional Tournament.

7. The $" 1^{\text {st }}$ Mini Meet to Host or Away" column draft picks will be used next.
a. The teams that did not get to host a meet the previous year, and who were not picked to host a regional this year, will be polled. For those that wish to host a meet this year, these teams will be given first shot at hosting meets this year. We will go thru these teams, going in order of the draft number each has (low numbers, ie, "1" to high numbers, ie "83").
b. Once all the teams that did not host a meet last year get a chance to host a meet this year, the rest of the teams that are not hosting a regional this year will get a chance to host a meet. We will start with the best draft number, the number "1" draft pick will get first choice of when to host a meet, then number "2" and so on . These will be used to get host teams for the 8-14 meets on first 3 weeks in December, the $8-14$ meets on the next two weeks in January, the 8-14 meets on the next 2 weeks in January, and the 8-14 meets on the next 2 weeks of January/February, with a max of 50 teams hosting one mini-tournament.
c. If any host teams are still needed after the " $b$ " above is completed, the teams hosting a regional will get a chance to also host a mini-tournament, going in order of their "To Host Meet" draft number.

- NOTES:
- Once any given week has 4 host teams and there is not a meet north of I70, all teams north of $1-70$ still in the mix to host a meet will be considered above the teams south of $I-70$, in draft order of north teams, then south teams.
- Once each of the four 2-3 week blocks has 13 teams hosting meets, where 1 of those weeks can have a maximum of 7 meets if the other week has 6 meets for a maximum of 13 in that $2-3$ week block, it is considered "FULL" and no more teams can pick that time frame (block) to host a mini-tournament. Also, a weekend that has 7 teams hosting meets will be considered "FULL". (Note: The reason for a maximum of 7 teams hosting a meet on a given weekend is that is the maximum possible to properly staff those meets with referees.)

8. If any host teams are still needed after the "To Host Meet" column is completed, the " $2^{\text {nd }}$ Mini-Meet to Host or Away" column will be used. This will determine who gets to host two meets, if more hosts are needed.
9. For the teams not hosting a mini-tournament, they will have first pick for an away meets, going in order of " $1^{\text {st }}$ Mini Meet to Host or Away" draft pick order to pick their first away meet.
10. The "... Mini Meet" columns will then be used, starting with the " $2^{\text {nd }}$ Mini Meet..." and progressing to the " $6^{\text {th }}$ Mini Meet". In each column, the number "1" draft pick will get first choice on which meet to attend, then number "2" and so on.

- NOTES:

All 5-6 meets in the same 1 week block must have at least 220 wrestlers before the any meets can add more wrestlers.
Then, once a meet has 270 wrestlers (or 330 wrestlers if 10 mats will be used, or 400 wrestlers if 12 mats will be used) it is considered "FULL" and no more teams can pick that meet to attend. (Each team supplies its own estimate for the number of wrestlers on this year's team. The number of wrestlers on last year's team could be used if not sure of this year's number.)
11. Per the above, we will try to get at least 270 wrestlers at every mini-tournament.
12. Draft picks can be traded prior to or at the Scheduling Meeting, up to the time the team sheets (one per round) are turned in at the beginning of the Scheduling Meeting.
13. The spirit of these rules is to get all the MVKWA meets scheduled, trying to accommodate each team in the fairest manner possible. Therefore, these rules are subject to modification, at the scheduling meeting, by a vote of the majority of the MVKWA teams present.
14. If any team is not at the meeting, all rows still remain as on the attached sheet. The row of the missing team is simply skipped in each round. That is, its draft picks are skipped over when going down a column. The MVKWA Director will then assume that team may not be in any mini-tournaments. And, the Director will then check with those teams after the scheduling meeting, and if they are having a team, try to assign them to 5-6 mini-tournaments and a Regional tournament. The tournaments with the most room to grow will be looked at first. Host meet Directors will be contacted for their approval if adding a team will require more mats and referees to finish in 3 hours. All the additions will be announced at the early December MVKWA Tournament Workers meeting. Obviously, these teams may have the 'worse' schedules and may have to travel great distances to the meets that area available.
15. No teams can be added to any MVKWA meet other than those scheduled during the MVKWA Scheduling Meeting, per the above guidelines without the approval of Charlie Smith (937-754-0455). Charlie will validate the overall situation, including making sure that the host team has enough mats and officials to allow a Mini-Tournament to finish in 3 hours.
16. An MVKWA meet can add/allow in the range of 5-10 individual wrestlers to be added to a meet without Charlie Smith's approval as long as the host team verifies that each of those added wrestlers has a current USA Wrestler's Card. However, that MVKWA meet's Director will still need to call Charlie Smith (937-754-0455) to get One-Day MVKWA Weigh-In Cards for those wrestlers if they are not on an MVKWA team.

