



2015 SHBGFS POST SEASON TOURNAMENT RULES

Bracket Game Length and Pitching Restrictions:

12U- 1:40 (one hour and forty minutes) No new inning. No pitching restrictions.

10U- 1:30 (one hour and thirty minutes) No new inning. No pitching restrictions.

8U- 1:30 (one hour and twenty minutes) No new inning. Regular season pitching restrictions for 8U will remain in effect throughout bracket play (until Championship Game).

The tournament will be a double elimination bracket play. There may be a “consolation game” in the 8U and 10U division. 12U is straight double elimination. Seeding in bracket will be determined by final divisional standings. Exception 8U, seeding will be random hat draw.

Championship Game Length and Pitching Restrictions:

12U and 10U – Championship games will be 7 innings and have no time restrictions. There are no pitching restrictions for 12U and 10U during the bracket play off tournament and championship game.

8U- Championship games will be 5 innings and have no time restrictions, no pitching restrictions- championship game only.

Mercy rule will remain in effect for all divisions throughout the play-off tournament.

Ties after end of time or seven innings will be broken using the “tie breaker rule” of the official rules of softball. Basically, it says at the beginning of each succeeding half inning, the last batter from the previous inning will be placed AT 2ND base. The game continues until a winner is determined. If the game is tied and it is determined that it is too dark and unsafe to continue, the game will move to a lighted field or resume at a determined time the following day.

Coin flip will determine home and visitor in all bracket play.

Highest seeded team listed in the bracket schedule will occupy the 3rd base dugout.

Divisional commissioners are responsible for reporting the Divisional standings to the UIC.

Commissioners are also responsible for reporting the scores to the UIC during the course of the tournament.

Good luck to all teams in the tournament! See you at the fields.