Referees

Pd:

Directions: Blacken circle for team taking KO, write KO direction in middle box (N, S, E, W or towards AR1, AR2). For goals and misconduct, write player jersey number in jersey symbol and time in clock. For misconduct, circle code and/or otherwise write in reason (USSF "7 + 7" Memo codes used for convenience – see NFHS Rule 12-8 for correct NFHS wording). This form is for games played under NFHS Rules - see other forms for FIFA or NCAA. Game Time: 40[10]40[2]10[2]10[2]5[2]5<u>SD</u> [CCS: KFTM after 2x10] NFHS Division: Date: Time: Location: Half:___ Coin toss picks KO or Dir Gender: Clock Stoppages: CAPTAINS [1+1] means the other team may sub only an equal number of players all 11 players, and if they sub anyone, then the other team may sub all 11 Note: Under "Substitutions", [11+11] means that the team in possession may sub Visitor: Goal, Injury, PK, Home: YC/RC. Excessive Subs Injury restart is IFK or DB Color: Color: ко 🕽 Substitutions: At GK, Goal, **First** @HALF @HALE OTI/CK [or if opp subs], Player Half Injury[11+11], YC/RC[11+11] Time Sub is done when Ref motions Misconduct: Second Player Must leave on YC! FINAI Taunting is RC (disqualified) RC at half may be replaced Half Time Kicks from Mark: Coin Toss picks 1st/2nd 5 + 5 kickers (any) Misconduct 5 + 5 kickers (SD) UB DT PI UB DT PI Caution eliminates kicker for one round of 5 kicks DR FRD E/L DR FRD E/L UB DT PI UB DT PI GK cautioned out 1 kick DR FRD F/I DR FRD E/L Notes: TI never enters > Opponen UB DT PI UB DT PI Dual system OK DR FRD E/L DR FRD E/L Braces & padded casts OK If play is stopped for injury UB DT PI UB DT PI or if coach/trainer enters. DR FRD E/L DR FRD E/L player (incl. GK) must leave Show cards to coaches UB DT PI UB DT PI DR FRD E/L DR FRD E/L ©2000-15 Peter Fletcher (Work in progress V4.5) Mail suggestions to: peterwfletcher@comcast.net For latest version, visit Referees AR1: REFEREE: Pd. Game Time: 40(10)40(5)10(2)10(2)5(2)5(5) Date: Time: **NFHS Division:** [CCS: KFTM after 2x10] Half: Coin toss picks KO or Dir Gender: Location:___ Clock Stoppages: Goal, Injury, PK, Visitor: Home: YC/RC, Excessive Subs Injury restart is IFK or DB Color: ко 🕽 Color: Substitutions: At GK, Goal, @HALF @HALF First OTI/CK [or if opp subs], Player Injury[11+11], Half YC/RC[11+11] Time Sub is done when Ref motions Misconduct: Second Must leave on YC! Player FINAI FINAI Taunting is RC (disqualified) RC at half may be replaced Half Time Kicks from Mark: Coin Toss picks 1st/2nd 5 + 5 kickers (any) Misconduct 5 + 5 kickers (\overline{SD}) UB DT PI UB DT PI Caution eliminates kicker for one round of 5 kicks DR FRD E/L DR FRD E/L UB DT PI GK cautioned out 1 kick DR FRD E/L Notes: DR FRD E/L

This form is intended to produce game cards which are 6" x 4-1/8", sized to fit Official Sports data wallet (#2046). When printing from Adobe Acrobat, be sure that the "Page Scaling" option is set to "None". If a different size is desired, open the PDF with a graphics program and resize, or use a color copier. If you would like the source PowerPoint file for custom modifications, email peterwfletcher@comcast.net.

AR1:

AR2:

UB DT PI

DR FRD E/L

UB DT PI

DR FRD E/L

UB DT PI

DR FRD F/I

UB DT PI

UB DT PI

DR FRD E/L

UB DT PI

DR FRD E/I

REFEREE:_

TI never enters > Opponent

Dual system OK Braces & padded casts OK

If play is stopped for injury

or if coach/trainer enters.

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For latest version, visit

player (incl. GK) must leave Show cards to coaches