

Parent, Manager, and Player Codes of Conduct

Our codes of conduct hold an important message about the proper role of parents, managers and players in our league.

PARENT CODE OF CONDUCT

We, the M.O.T Future Stars Board of Directors, have implemented the following Parent Code of Conduct for the important message that it holds about the proper role of parents in supporting the youth of our community and their children in sports.

The essential elements of character building and ethics in sports are the foundations of sportsmanship and are demonstrated by the core principles of respect, responsibility, fairness, and good citizenship.

As an M.O.T Future Stars Parent, I hereby pledge to provide positive support, care, and encouragement for each child participating in the league by adhering to the following code of conduct:

- I will encourage good sportsmanship by demonstrating positive support at all times.
- I will remember that children participate to have fun, and that the game is for youth, not adults.
- I will not engage in any kind of unsportsmanlike conduct with any official, coach, player or parent such as booing and taunting, refusing to shake hands, or using offensive language.
- I will teach my child that doing one's best is more important than winning.
- I will respect the officials and their authority during games.
- I will not confront coaches or managers at any time during games.
- I will refrain from coaching my child or other players during games.
- Alcoholic beverages are prohibited.

I also agree that if I fail to abide by the aforementioned rules and guidelines, I will be subject to disciplinary action levied by the M.O.T Future Stars Board of Directors or Code of Conduct Committee that could include, but is not limited to the following:

- Verbal Warning
- Written Warning
- Parental suspension for games
- Parental season suspension
- Parental removal from all league activities

The M.O.T Future Stars Board of Directors retains the sole authority to determine what, if any, disciplinary action is appropriate for any conduct infraction.

MANAGER CODE OF CONDUCT

Youth sports programs play an important role in promoting the physical, social, and emotional development of children. As managers and coaches in M.O.T Future Stars you should be models of good sportsmanship and behavior for your children and all children in the community including participants and spectators alike.

The M.O.T Future Stars Board of Directors asks that you pledge to be responsible for your words and actions while coaching, officiating, and participating in our league events, and that you conform your behavior to the following Code of Conduct:

- Place the emotional and physical well-being of players ahead of personal desire to win.
- Treat each player as an individual, remembering the large range of emotional and physical development for the same age group.
- Do your best to provide a safe playing environment for all players.
- Do your best to organize practices that are fun and challenging for all players.

- Lead by example in demonstrating fair play and sportsmanship to all players.
- Teach the rules of the game to all players, officials, and parents.
- Remember that you are a youth sports coach and that the game is for children and not adults.
- Do not abuse other coaches, referees, parents, or players.
- Promote fun, fairness, and sportsmanship over winning.
- Do not engage in the use of profanity or other offensive language.
- Encourage all team members to treat all players, teammates, coaches, officials, and parents with respect.
- Emphasize and foster a team atmosphere and not individual achievements.
- Be responsible for league policies.
- Return all equipment and player evaluations per league policies.

I also agree that if I fail to abide by the aforementioned rules and guidelines, I will be subjected to disciplinary action levied by the M.O.T Future Stars Board of Directors or Code of Conduct Committee that could include, but is not limited to the following:

- Verbal warning
- Written warning
- Manager/coaches suspension for games
- Manager/coaches season suspension
- Manager/coach removal from all league activities

The M.O.T Future Stars Board of Directors retains the sole authority to determine what, if any, disciplinary action is appropriate for any conduct infraction.

PLAYER CODE OF CONDUCT

Player's responsibilities are simple; be respectful of yourself and others, be responsible, play fair, always do your best, and always exhibit good sportsmanship.

As an M.O.T Future Stars participant I hereby pledge that I will:

- Encourage good sportsmanship from fellow players, coaches, officials, and parents.
- Be a team player and support my teammates.
- Be on time and attend every practice and game that I can, and will notify my coaches if I cannot.
- Work hard to improve my skills.
- Do my best to listen and learn from my coaches.
- Encourage my parents to be involved with my team in some capacity.
- Congratulate the other team after each game as a demonstration of sportsmanship.
- Refrain from using violence, unfriendly language, or insults to others.
- Be generous when I win and gracious when I lose.
- Obey the rules of the game and always work for the good of the team.
- Accept the decisions of the officials with grace and never challenge or question calls. Refrain from challenging or questioning on-field calls by officials and/or managers and coaches.
- Conduct myself with honor and dignity.
- Applaud the efforts of my teammates and opponents.

I also agree that if I fail to abide by the aforementioned rules and guidelines, I will be subject to disciplinary action levied by the M.O.T Future Stars Board of Directors or Code of Conduct Committee that could include but is not limited to the following:

- Verbal warning
- Written warning

- Player suspension for games
- Player suspension for season including postseason
- Player being expelled from the league

The M.O.T Future Stars Board of Directors retains the sole authority to determine what, if any, disciplinary action is appropriate for any conduct infraction.