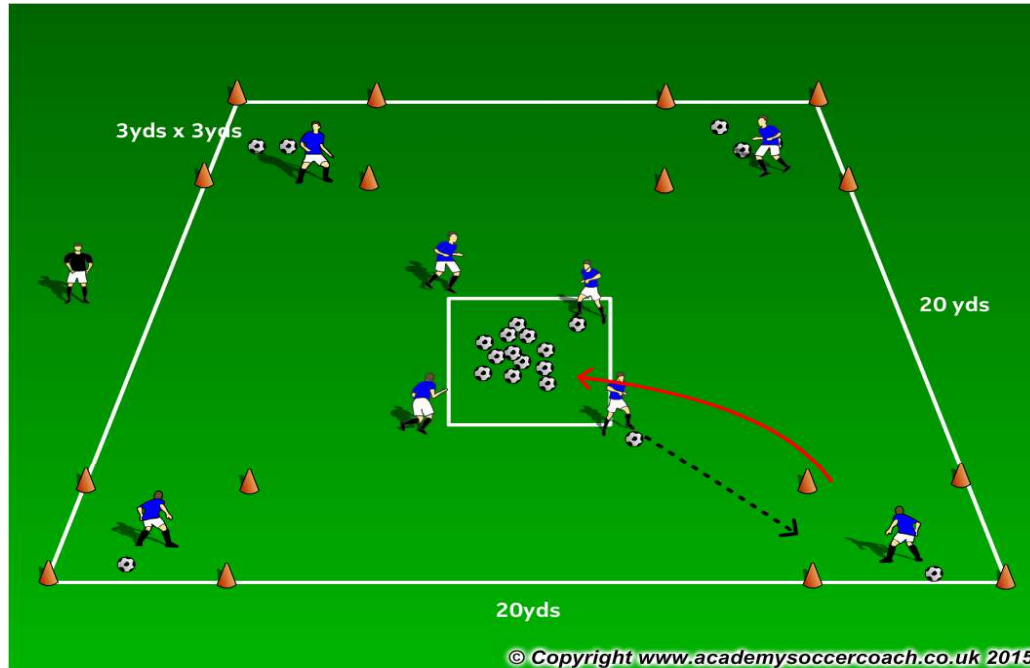




Active Start Treasure Island



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Organization: Set up a 20x20 yard grid - "Treasure Island". 3x3yard squares created in either corner - "Rowing Boats". Create another 3x3 yard square in the centre of the grid - "Treasure Chest" and place all of the "Treasure" (balls) inside. Players are then divided evenly to each "rowing boat".
Procedure: 1 pirate from each rowing boat runs to steal 1 piece of treasure from the chest and dribbles back to their rowing boat.
Progression: once all of the treasure has been stolen from the chest the pirates can then steal from each other.

Time frame. 8 minutes

Emphasis:

- Safe environment
- Positive Reinforcement
- Posing questions to players
 - Demonstrations

<p><u>Psychological</u> Competitiveness Success Confidence Decision Making FUN</p>	<p><u>Technical</u> Dribbling Turning</p>
<p><u>Physical</u> Hopping Running Jumping Crawling</p>	<p><u>Social</u> Communication Listening Celebrating</p>