



**2021-2022
DISTRICT AND STATE
TOURNAMENT
GUIDE BOOK**



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SECTION 1

Team Classification

Eligibility for District and state Playoffs

Number of games for Eligibility

Credentials

TEAM CLASSIFICATIONS

MAHA DISTRICT AND STATE PLAYOFFS Youth Classifications (8U, 9 & 10, 11 & 12, 13 & 14, 15 Only, 15 & 16, 17 & 18)

Girls'/Women's Classifications (8U, 10U, 12U, 14U, 16U, 19U, Women's Senior and Women's Senior A, B & C)

High School Classifications (Varsity, JV Division I and JV Division II)

Each season, MAHA shall conduct District and State Playoffs. Tier I and Tier II youth/girls and Women's State Playoffs decide the teams to represent Michigan at the USA Hockey National Championships. House/Rec and Tier III State Playoffs decide the Michigan State Champion for their classification. The rules and regulations governing eligibility and qualification for the MAHA District and State Playoffs are set forth in Article X of the MAHA Annual guide. Districts are responsible for conducting district playoffs to decide winners for the State Playoffs and Championships. The MAHA State Playoff Committee shall approve all State Host sites and schedules. The District and State Playoffs shall be under the control the supervision and control of the State Playoff Committee who shall have final authority.

ELIGIBILITY FOR DISTRICT AND DISTRICT & STATE PLAYOFFS

A. To be eligible to enter MAHA District and/or State playoffs, only teams rostered legally in Michigan and conforming to all USA Hockey and MAHA Age Classification, Division Classification and Registration Rules and Regulations are eligible to enter District Play-offs. Teams shall be eligible to participate only in the age classification, category and division in which they participate for league play during the regular season. Teams not participating in a league shall only be eligible in the age classification, category and division in which they play the majority of their games prior to Districts

B. All teams are eligible for District Playoffs in the District in which they are legally registered, as defined in paragraph A above. The District Council, being the governing body for the District, shall have and exercise general control and authority over the affairs of the District as defined in M.A.H.A. Bylaw #6. The method of selection of eligible teams as candidates for District playoffs shall be determined by the District's Council. All teams will be notified by their District Council, in writing, before September 1, of any changes to the selection process. No notification is required if the selection process remains the same as the previous season, and, shall be considered as an established practice for the current season. A written copy of the selection process. No Notification is required if the selection process remains the same as the previous season and shall be considered as an established practice for the current season. A written copy of the selection process shall be kept on file with the District Chairperson.

C. Any team may apply to the State Playoff Committee for the granting or waiver of an exception to the eligibility rules set forth herein. The request for exception must be in writing and it must first be submitted to the District Council (by November 15) for the District in which the team is registered. The request for exception must be acted upon by the District Council and its actions evidenced by written endorsement upon the team request. The request must be submitted to the State Playoff Committee at its December meeting. No exceptions will be considered by the State Playoff Committee after this date. The decision of the State Playoff Committee is final and cannot be appealed.

D. Each District will conduct Playoffs to determine the District entry into the State Playoffs. In the event the team representing the host city wins the District Playoff, the District Playoff runner-up shall

represent the District.

E. Each District Champion or alternate team is eligible to enter the State Playoffs along with a team representing the host city. Should this format fail to establish eight (8) entries the State Playoff Committee shall select from District runners-up a sufficient number of teams to establish eight entries. (A runner up tournament is held to establish the (8) Team entries, this is a one game elimination tournament.

F. No more than two teams from any District may participate in the State Playoffs in any one classification. No more than one team from the same association may participate in the State Playoffs in the same classification. The State Playoff Committee reserves the right to make exceptions in extraordinary circumstances.

G. Youth and Girl's Divisions teams are eligible to enter the District and/or State playoffs only in the division in which they are registered.

NUMBER OF GAMES FOR ELIGIBILITY

- A. Individual players must participate in ten (10) USA Hockey sanctioned games before the earliest of February 1st or before the regularly scheduled first game of District Playoffs with the team for which they will participate in District and State Playoffs. Players on teams in classifications that do not have a District Playoffs, have until their first game of State Playoffs to reach ten (10) games. **For all Non-National Bound divisions the number of games is reduced to (7).**
- B. In order to qualify for State Playoffs, a team must play at least **seventeen (17)** games in its classification **for non-National teams'** category and division before the earliest of February 1st or before the regularly scheduled first game of District playoffs, except for Girls classification teams, which must play at least fourteen (14) games in their classification, category and division before February 1st
- C. Tier I youth and Tier I and II girl/women's have until the first game of the State Playoffs to qualify for game counts. National Bound teams must play 20 games in its classification, category and division prior to the first game of States. Players must play 10 games.
- D. Exceptions to a. or b. may be granted by the State Playoff Committee.
- E. All players must be active players on the team they are registered with at the time of District Playoffs, except in the case of an injured player.
- F. A player who transfers to a team and who has participated in a combined total number of games in excess of that classification game limit shall be ineligible for District or State Playoffs in that classification.

CREDENTIALS

District Councils are responsible for checking the complete credentials for each team entered into District playoffs. District Councils are also required to do complete credentials for all State Playoff bound Tier I (AAA), Girls, Women's and Non-Varsity High School (N) teams that are rostered in their District. These need to be done from scratch you cannot rely on "so & so" checked them back in August. When a team is rostered, the registrar is not performing a credential check. It is each District Councils

responsibility to inform these teams of the location and time of the credential check

- At the time of credentialing you will need to look at the following:
- **USA Hockey Team Roster** for Approval
- **USA Hockey Credential Verification Sheet.** (The sheet is available in the Team's Registry from their Association Registrar. The team Roster and CVS participants must match).

-MAHA District/State Credentials Form (Available on MAHA website)

-Consent to Treat Forms for National Bound teams. This is required for all players, coaches and team managers.

-Each team will need to present an updated game log and sanctioned scoresheets in chronological order for games played from their last credentials check.

- All Credential Verification sheets should be run after **December 31** to insure that all information is up to date and correct.
- We will only accept the Credential Verification Sheet (CVS) that is created electronically in the Associations Registry.
- **The person doing the MAHA District / State Playoffs Team Credentials must Print and Sign the form legibly.**

SECTION 2

Rules and Regulations for District Playoffs

DISTRICT RULES AND REGULATIONS

The District Playoffs shall be under the supervision and control of the State Playoff Committee who shall be the final authority.

DISTRICT PLAYOFFS:

A. NOTIFICATION OF INTENT TO ENTER

1. Each Association and independent team must notify their District Council in writing of their intent to enter the District Playoffs by **November 1, and December 15th for the JV Division.**
2. Each team in the Tier I category must signify their intention of entering the State Playoffs no later than November 1st to the Chairman of the State Playoff Committee, **by completing the online registration at MAHA.Org by November 1st. By registering online, the team commits to participating in States and Nationals if the team is a National Bound classification team.**
3. Girls'/Women's teams must signify their intention of entering the State Playoffs by completing the online registration at MAHA.org by November 1st. By registering online, the team commits to participating in states and nationals if the team is a national bound classification team.
4. If a team which has committed to enter the District playoffs fails to participate in those playoffs, the team officials and players shall be suspended for a maximum of one year by the State Playoff Committee.

B. DATES

District Playoffs must be completed by **the deadline set by the State Playoff Committee or no later than the 3rd Sunday in February** and notification of winners for each classification sent to the appropriate Vice-President (Youth or Adult).

C. TOURNAMENT DIRECTOR

1. The District Playoff Director shall be appointed by the respective District Chairperson.
2. Under the supervision of the State Playoff Committee, the District Playoff Director is in charge of all phases of District Playoffs, exclusive of playing Rules
3. Make sure that the onsite District representatives and each team has a printed concise set of rules.
4. A District Director should be onsite at each District Playoff game.

D. SUBSTITUTE GOALKEEPERS

A team may pick up a substitute goalie from within its own Association or District if it does not already have a spare goalie registered, for non-National bound categories, the substitute goalie must be registered in the current season on a team of equal or lower age classification and equal or lower team classification. **For National bound** category, the substitute goalie must be registered on a lower classification team.

A substitute goalie, under such circumstances, may be used only in case of injury to the regular goalie. If a team elects this method for a substitute goalie, the team may have only 19 players registered at any time so as not to exceed the maximum number of players allowed.

E. PLAYING RULES

The official USA Hockey playing rules shall be used. No protests shall be permitted on the playing rules.

TIME BETWEEN GAMES

In all District Playoffs held in Michigan, the number of games played by any player or team on one day shall not be more than two, with a minimum of four hours between the finish of the first game and the start of the second, and twelve hours between games played on consecutive days.

UNIFORM COLORS

1. The home team shall wear Light/White jerseys. The Visiting team shall wear Dark/Colored jerseys in all games. All disputes will be handled by the District Director.
2. Each team entered in the District Playoffs must be fully uniformed with all players having jerseys of the same color. All players must have a number.

FORFEITS

- A. Any team which fails to appear for a scheduled game of the District playoffs shall:
 1. Forfeit all of its District Playoff games
 2. Shall pay for all expenses, including, but not limited to all referees' fees and all ice costs for each forfeited game.
- B. The district council may impose further penalties within its discretion. In the event of exceptional circumstances, the forfeit(s) may be appealed to the State Playoff Committee Chairperson and two other members of the MAHA Board of Directors, and the game(s) may be ordered replayed if the appeal is upheld.
- C. **A score of 0-1 will be recorded on the official game sheet(s) for all games if any game is a forfeit.**

PROTESTS

Protests on all matters other than playing rules and/or referees judgment must be filed with the **District Tournament Director** in writing no later than one hour after the completion of the game involved. Written protests must contain all facts and must be accompanied by a protest fee of \$50.00 which will be returned if the protest is upheld. Officials must be notified at the time of protest so that it may be announced to all officials and the public.) The fee will be forfeited if protest is turned down.)

REFEREES

1. The Referee-in-Chief of each Michigan District, or his designee, will appoint registered referees in good standing for all Michigan District playoff games. The referee-in-chief of each Michigan District shall submit a list of appointed referees to the district chairperson 14 days prior to the start of each tournament, if such a list is requested by the district chairperson
2. The district shall have the right to question the list of appointed officials by contacting the District Referee-in-chief. All unsettled disputes will be presented to the USA Hockey Michigan Referee-in-Chief and the MAHA Vice President of Officials for a final decision.
3. The host Association/District shall pay referees fee for all District playoff games. The referee

fees shall be negotiated prior to the playoffs and shall be paid in full within ten (10) days from the completion of the tournament.

DISCIPLINE

1. Any player or team official receiving a game(s) suspension during the District Playoffs (game misconduct, etc.) must serve the suspension during the next game(s) of that District Playoff. Suspensions not served to completion during the District Playoffs will be carried over to the State Playoff games. Note: The suspended player/team official must serve game suspension(s) in the next prescheduled game(s) of that and the next District Playoff game(s) should they not coincide.
2. Should the District Council become aware of, and subsequently determine a player(s) to be ineligible before, during or after the State playoff tournament, said player(s) shall be ruled ineligible to participate in any remaining games and the team using the ineligible player(s) shall forfeit any games in which the player(s) participated. **A score of 0-1 will be recorded on the official game sheet(s) for all games if any game is forfeited.**

AUTHORITY of MAHA TOURNAMENT DIRECTORS and REFEREES

Under the supervision of the State Playoff Committee, in all District playoffs the qualified and designated referees shall have sole authority of and responsibility for enforcement and interpretation of the playing rules on the ice except as provide herein. The District shall the authority, with the advice of the referee, to terminate play, determine resurfacing as set forth in these rules, and to decide if a game must be replayed and the manner of replay.

SECTION 3

Rules and Regulations for State Playoffs

RULES AND REGULATIONS FOR STATE PLAYOFFS

These rules and regulations are in addition to the USA Hockey rules and regulations for State (USA District) Playoffs. The State Playoffs shall be under the supervision and control of the State Playoff Committee.

SITES:

Each District must have their sites selected for presentation at the November State Playoff Committee meeting. **A MAHA Form 11 (State Tournament Information Sheet 2 pages) must be submitted.** [2022 State Playoff Bid \(maha.org\)](#)

- Each District must also have their list of entries for each Division for the November State Playoff meeting.
- Each District must submit a completed State Playoff Schedule for the selected site including a completed a MAHA STATE TOURNAMENT ALLOWABLE TEAM FEE sheet at the December State Playoff Committee meeting.
- To be eligible to be awarded USA Hockey district/affiliate tournaments, or National tournaments the host facility should be a S.T.A.R. Facility member rink with at least one S.T.A.R. certified Ice Technician on staff and register all its ice hockey program/leagues with USA Hockey. Exceptions can be granted with the approval of the appropriate council, committee or section.

A sufficient amount of ice time shall be provided to comply with the regulations which permit a maximum number of games per day.

- 10U and 12U States need to be completed by the date set by the State Playoff Committee.
- 14U, 15 Only, 16U, 18U and JV States need to be completed by date set by the State Playoff Committee.
- 18U AA and 18U AAA need to be completed the by the date set by the State Playoff Committee.
- Make sure that the onsite District representative(s) and each team has the State Playoffs printed set of rules before the playoffs begin. Reference the online information prepared for each team, MAHA representatives and local Host chairpersons should meet prior to the start of the playoffs to discuss any question that they may have regarding rules and procedures.

SUBSTITUTE GOALKEEPERS

- A. A team may pick up a substitute goalie from within its own Association or District if it does not already have a spare goalie registered, for non-National bound categories, the substitute goalie must be registered in the current season on a team of equal or lower age classification and equal or lower team classification. For National bound category, the substitute goalie must be registered on a lower classification team.
- B. A substitute goalie, under such circumstances, may be used only in case of injury to the regular goalie. If a team elects this method for a substitute goalie, the team may have only 19 players registered at any time so as not to exceed the maximum number of players allowed

PLAYING RULES

The official USA Hockey playing rules shall be used. No protests shall be permitted on the playing rules.

UNIFORM COLORS

1. The home team shall wear Light/White jerseys. The Visiting team shall wear Dark/Colored jerseys in all games. All disputes will be handled by the District Director.
2. Each team entered in the District Playoffs must be fully uniformed with all players having jerseys of the same color. All players must have a number.

TIME BETWEEN GAMES

In all State Playoffs held in Michigan, the number of games played by any player or team on one day shall not be more than two, with a minimum of four hours between the finish of the first game and the start of the second, and twelve hours between games played on consecutive days.

FORFEITS

- A. If a team which has committed to enter the State Playoffs fails to participate in those playoffs, the team officials and players shall be suspended for a maximum of one year by the State Playoff Committee.
- B. Any team which fails to appear for a scheduled game of the District playoffs shall:
 1. Forfeit all of its State Playoff games
 2. Shall pay for all expenses, including, but not limited to all referees fees and all ice costs for each game forfeited game.
- C. The State Playoff Committee may impose further penalties within its discretion. In the event of exceptional circumstances, the forfeit(s) may be appealed to the State Playoff Committee Chairperson and two other members of the MAHA Board of Directors and the game(s) may be ordered replayed if the appeal is upheld.

D. A score of 0-1 will be recorded on the official game sheet(s) for all games if any game is a forfeit.

It is mandatory that a District Director be onsite at each State Playoff game.

If you have questions, contact Joe Barone or Jean Laxton (see annual guide for Phone numbers) they are only a phone call away (if they are not already in attendance).

CREDENTIALS

The State Tournament director(s) on site are responsible for checking the complete credentials for each team entered into State playoffs.

At the time of credentialing the following items will be reviewed:

- **USA Hockey Team Roster** for Approval
- **USA Hockey Credential Verification Sheet.** (The sheet is available in the Team's Registry from their Association Registrar. The team Roster and CVS participants must match.
- **MAHA District/State Credentials Form** (Available on MAHA web site)
- **Consent to Treat Forms for National Bound teams, including players, coaches and team managers.**
- **Each team will need to present an updated game log and sanctioned scoresheets in chronological order for games played from their last credentials check.**

- All Credential Verification sheets should be run after **December 31** to ensure that all information is up to date and correct.
- We will only accept the Credential Verification Sheet (CVS) that is created electronically in the Associations Registry.

REFERENCE INFORMATION

MAHA STATE PLAYOFFS: PERIODS, OVERTIME, RESURFACING REQUIREMENTS

Time of Periods

1. Length of periods and time of penalties.

| | | |
|-------------------------------------|-------------------|----------|
| Ad. Elite & AD US | 3-20 min. stopped | 2-5-10 |
| AD. Non-Ck Over 60, 50, 40, 30 | 3-10 min. stopped | 2-5-10 |
| AD. Non-Ck Tier I & OV.30 (EL) | 3-13 min. stopped | 2-5-10 |
| AD. Non-Ck Tier II & OV. 30 (EL) | 3-10 min. stopped | 2-5-10 |
| Non-Var. High School Div. 1 & 2 | 3-17 min. Stopped | 2-5-10 |
| Youth 18U BB; Girls Tier III 19U | 3-15 min. stopped | 2-5-10 |
| Youth 18U Tier I | 3-20 min. stopped | 2-5-10 |
| Youth 18u: Girl's 19U Tier I & II | 3-17 min. Stopped | 2-5-10 |
| Youth 16U; Girl's 16U Tier I & II | 3-17 min. Stopped | 2-5-10 |
| Youth 16U; Girl's Rec. Tier III | 3-15 min. stopped | 1:30-4-8 |
| Youth 15 Only Tier I | 3-17 min. Stopped | 2-5-10 |
| Youth 14; Girl's 14U Tier I & II | 3-16 min. Stopped | 1:30-4-8 |
| Youth 14U; Girl's 14U Rec, Tier III | 3-15 min. stopped | 1:30-4-8 |
| Youth 12U; Girl's 12U All Divisions | 3-15 min. stopped | 1:30-4-8 |
| Youth 10U; Girl's 10U All Divisions | 3-12 min Stopped | 1-3-6 |
| Women's Divisions | 3-15 min | 2-5-10 |

Running Clock: For non-national bound divisions ONLY – In the 3rd period if the goal differential reaches 8 goals, the clock goes to a running clock. Clock will stop for penalties only. If the goal differential drops to six goals, the clock returns to a stop clock.

Time-Outs:

EACH TEAM IS PERMITTED ONE TIME-OUT OF 60 SECONDS, WHETHER IN REGULATION OR OVERTIME, per USA HOCKEY PLAYING RULES.

Resurfacing

- A. For all Tier I and Tier II category 14U (Bantam) and above, Girl's Tier 1 and Tier II category 14u and above, 14U (Bantam), 16U & 18U (Midget B and BB) Youth Classifications, Non-Varsity High School and Women's A, B and C the ice shall be resurfaced before the start of each game and every two periods
 - B. In all other classifications, the ice shall be resurfaced before each game and after every three periods.
3. **Overtime** — **10U (Squirt B, A & AA); 12U (Pee Wee B, A, Tier I and Tier II); 14U (Bantam B & A), 16U & 18U (Midget B & BB); Girl's Tier 3; Girl's 10<u & 12<u Tier I & Tier 2 category; Division 1 & 2 Non-Varsity High School Classifications and non-National bound Adult Classifications.**
- A. No overtime is to be played in round-robin games.
4. **Overtime** — **14U(Bantam) and 15 Only, 16U & 18U (Midget) Tier I & Tier II, Girls/Women's National bound Category**

- A. Preliminary Round: All Games Played to a Winner If the game is tied following regulation play, one 5-minute sudden death overtime period shall be played. At the completion of the third period, the tied teams shall receive a 3-minute rest period. The teams will remain on the ice. The teams will not change ends. If the score is tied at the end of the 5-minute sudden death overtime period, there shall be a shoot-out. The winner of the shoot-out will be credited with one additional goal in the **final** score.
1. A shoot-out is defined as a player attempting to score a goal and the opposing goalkeeper attempting to stop the shooter from scoring the goal.
 2. The referee shall call the two captains to the referee's crease to flip a coin to determine which team takes the first shot. The winner of the coin toss will have the choice whether his/her team will shoot first or second.
 3. All goalkeepers and all players from both teams listed on the official game sheet shall be eligible to participate in the shoot-out.
 4. Any player whose penalty had not been completed when the overtime period ended or who receives a penalty during a shoot-out procedures is not eligible to be one of the players selected to participate in any portion of the shoot-out procedure(s).
 5. The Shoot-out procedure shall begin with five different individual shooters from each team taking alternate shots. The players do not need to be named beforehand.
 6. The goalkeepers from each team may be changed after each shot.
 7. The players of both teams will take the shots alternately until a decisive goal is scored. The remaining shots will not be taken.
 8. If after the shoot-out, the shoot-out score is still tied, there will be a sudden death shoot-out.

Sudden Death Shoot-Out:

1. A sudden death shoot-out is defined as each team attempting a shot. Should one team be successful and the other team not, the successful team shall win the shoot-out.
2. Teams will select their shooters to participate in sudden death shoot-out, whether or not they shot in the previous round.
3. All goalkeepers and all players from both teams listed on the official game sheet shall be eligible to participate in the shoot-out.
4. Any player whose penalty had not been completed when the overtime period ended or who receives a penalty during a shoot-out procedures is not eligible to be one of the players selected to participate in any portion of the shoot-out procedure(s).
5. Players in a sudden death shoot-out shall not be allowed to take another shot until four additional shooters have completed their attempts.
6. The goalkeepers from each team may be changed after each shot.
7. The official scorekeeper shall record all shots taken indicating the players, goalkeepers and goals scored.

Championship round games

1. The game shall be continued to determine a winner.
2. At the completion of the third period, there shall be a three-minute rest period before the start of the first overtime session.
3. All overtimes shall be ten (10) minutes in length and sudden death. Teams shall not switch ends throughout overtime periods; therefore, teams will play in the same end from which they played during the third period until a winner is determined.
4. At the completion of the first overtime, if the teams are still tied, the teams shall leave the ice and the ice shall be resurfaced. A second overtime period shall begin immediately following the ice resurfacing.
5. Following the second overtime, there shall be a three (3) minute rest period prior to the start of the third overtime session

6. If the teams remain tied at the completion of the third overtime period, the teams shall leave the ice and the ice shall be resurfaced.
7. Thereafter, the foregoing process in items 1-6 shall be repeated until such time as a winner is determined by the competition.

Overtime Periods

| <u>Classifications</u> | <u>Length of Periods</u> |
|-------------------------------------|---------------------------------|
| Ad. Elite & AD US | 10 min. Stopped |
| AD. Non-Ck Over 60, 50, 40, 30 | 10 min. Stopped |
| AD. Non-Ck Tier I & OV.30 (EL) | 13 min. stopped |
| AD. Non-Ck Tier II & OV. 30 (EL) | 10 min. Stopped |
| Non-Var. High School Div. 1 & 2 | 10 min. Stopped |
| Youth 18U BB; Girls Tier III 19U | 10 min. Stopped |
| Youth 18U Tier I | 10 min. Stopped |
| Youth 18u: Girl's 19U Tier I & II | 10 min. Stopped |
| Youth 16U; Girl's 16U Tier I & II | 10 min. Stopped |
| Youth 16U; Girl's Rec. Tier III | 10 min. Stopped |
| Youth 15 Only Tier I | 10 min. Stopped |
| Youth 14; Girl's 14U Tier I & II | 10 min. Stopped |
| Youth 14U; Girl's 14U Rec, Tier III | 10 min. Stopped |
| Youth 12U; Girl's 12U All Divisions | 10 min. Stopped |
| Youth 10U; Girl's 10U All Divisions | 10 min. Stopped |
| Women's Divisions | 10 min. Stopped |

* National Bound Youth & Women's divisions & Non-Varsity High School play one (5) minute overtime in the preliminary round games.

** The referees shall enter the ice before the teams for every game. The warm-up Clock will start as soon as the referees have completed their safety checks, put nets in place and the ice resurfacer gates are closed. All warm-ups, time outs and ice cuts between periods shall be placed on the game clock **

Protests

Protests on all matters other than playing rules and/or referees judgment must be filed with the **State Tournament Director** in writing no later than one hour after the completion of the game involved. Written protests must contain all facts and must be accompanied by a protest fee of \$50.00 which will be returned if the protest is upheld. Officials must be notified at the time of protest so that it may be announced to all officials and the public.) The fee will be forfeited if protest is turned down.)

Referees

The USA Hockey Referee-in-Chief shall appoint a Referee-in-Chief for all State Playoff Games and will pay only their travel and lodging expenses.

The MAHA shall pay referee fees for all State Playoffs for which a fee is collected. Referee fees shall be negotiated prior to the playoffs by each State Playoff Committee and the MAHA Representative at the Winter Meeting.

All playoff games must be officiated by referees that hold at least a Level-3 classification.

Discipline Committee

1. The Discipline Committee shall be composed of three (3) people appointed prior to the first game. It shall consist of the Tournament Chairman, a District Director and one other appointed by the Tournament Director. No two members shall come from the same community. The Referee-in-Chief or his designee shall not be eligible to serve on this committee.
2. For non-National bound teams, the Discipline Committee shall have full power to waive suspensions imposed. No player or team official shall be suspended from participating in the remaining games unless he/she has been provided the opportunity to appear before the committee to relate his/her version of the incident. (note: Per USA Hockey rules, the suspension of a player for four(4) penalties in a game or the Head Coach for twelve (12) penalties in a game cannot be waived.)
3. For National Bound teams, there shall be no hearing for a game misconduct (or for player or coach suspension under Rule 401(b)) unless deemed necessary by the Discipline Committee. The Discipline Committee shall hold a hearing on any match penalty prior to the team's next game.
4. Any players or team officials receiving a game(s) suspension during the State Playoffs (game misconduct, etc.) which is upheld by the Disciplinary Committee must serve the suspension during the next game(s) of that State Playoff. Suspensions not served to completion during the State Playoffs will be carried to the National Tournament.
5. Should the State Playoff Committee Chairperson and his/her designated committee members become aware of, and subsequently determine a player(s) to be ineligible before, during or after State playoff tournament, said player(s) shall be ruled ineligible to participate in any remaining games and the team using the ineligible player(s) shall forfeit any games in which the player(s) participated. A score of 0-1

INJURY/CONCUSSION POLICY

Each host site is required by USA Hockey/MAHA to have medical personnel on site during the entire District and State Championship Tournaments. The on-site medical staff may consist of a combination of Doctors, Nurses, EMT'S or Certified Athletic Trainers. The on-site medical staff will have the over-riding authority to determine if a player's injury warrants removal from the game and/or referral to a local hospital. If a player is referred to the local hospital, and intends to return to play, the player must provide a written release from the doctor who examined him/her and determined that the player was able to return to play. However, even with the medical release from the examining Doctor, the final authority to allow the player back on the ice will rest with the Host's on-site medical staff.

No coach, team doctor, team trainer, parent or guardian may take responsibility for the player returning to the ice without the approval of the Tournament Host's on-site medical professional. Only the on-site medical staff can approve the players return to the ice.

****This is the minimum standard to be followed for return to play following an injury/concussion. ****

STANDINGS & TIE BREAKER RULES

TO DETERMINE STANDING POSITIONS NON-NATIONAL BOUND DIVISIONS

This rule is for: All 10U & 12U Divisions; 14U B, A; 16U & 18U B & BB, Non-National Girls Tier III, & J.V.

STANDINGS:

The standings shall be determined on the basis of two points for a win and one point for a tie. There is no overtime in round-robin play.

If two or more teams have an equal number of points, their position in the standings shall be determined by the following tie-breaking format. If one tiebreaker establishes a position for one or more teams, each team is placed in the applicable position. Once a team is placed, the remaining tied teams shall start the tie-breaking process over again at step 1a.

Note - For tie-breaking purposes in determining the standings in round robin play, a maximum six goal differential will be used regardless of the greater goal differential; example 15-2 becomes 8-2.

The tie-breaker formulas are as follows:

1. The results of the **HEAD-to-HEAD games** played between the teams tied in the standings shall be used in the following order:
(If all tied teams have not played each other, skip step 1 and proceed to step 2.)
 - Standings—Most points in **Head-to-Head games**.
 - Most wins in **Head-to-Head games**.
 - Differential - Subtracting goals scored against from goals scored in these **Head-to-Head games**, the positions being determined in order of the greatest surplus.
 - Quotient - Dividing the goals scored in these **Head-to-Head games** by the goals scored against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in descending order of "goals for".
2. If after applying the formulas of 1 a, b, c, d, e or f the tie still exists, the results of **ALL the GAMES PLAYED** by the teams tied in the standings shall be used in the following order.
 - Most wins in **All the Games Played**.
 - Differential—Subtracting goals scored against from goals scored in **All the Games Played**, the positions being determined in order of the greatest surplus.
 - Quotient—Dividing the goals scored in **All the Games Played** by the goals scored against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in descending order of "goals for".

- Most periods won—In **All the Games Played** by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall be in the order of highest point total.
 - Quickest first goal—The team that scored the quickest goal in **All the Round Robin Games Played** shall be ranked highest.
3. The team with the fewest total penalty minutes in **All the Games Played** will be ranked the highest, etc.
 4. If the above procedure does not break the tie, the teams shall use a shootout procedure. This will involve each team selecting five (5) players who will alternate taking penalty shots. A toss of the coin will determine which team will take the first shot. If after five (5) players from both teams have completed the procedure the tie still has not been broken, it shall be repeated with five (5) different players until the standings are determined.

USA Tie Breaker Examples – In Divisions with NO Overtime games

EXAMPLE #1

| NAME | WON | LOST | TIED | PTS. | GAME RESULTS OF TIED TEAMS | | | | | | | | | | | |
|--------|-----|------|------|------|----------------------------|----|----|--------|--------|----|----|--------|--------|----|----|--------|
| Team A | 2 | 1 | 0 | 4 | | GF | GA | | | GF | GA | | | GF | GA | |
| Team B | 1 | 2 | 0 | 2 | Team A | 4 | 1 | Team B | Team B | 1 | 4 | Team A | Team C | 4 | 2 | Team A |
| Team C | 2 | 1 | 0 | 4 | Team A | 2 | 4 | Team C | Team B | 4 | 2 | Team C | Team C | 2 | 4 | Team B |
| Team D | 1 | 2 | 0 | 2 | Team A | 5 | 0 | Team D | Team B | 0 | 3 | Team D | Team C | 10 | 5 | Team D |

- Rule #1a:
In the games played between the tie teams: Team C beat Team A 4-2. Team C is 1st and Team A is 2nd.
In the games played between the tied teams: Team D beat Team B 3-0. Team D is 3rd and Team B is 4th.

EXAMPLE #2

| NAME | WON | LOST | TIED | PTS. | GAME RESULTS OF TIED TEAMS | | | | | | | | | | | |
|--------|-----|------|------|------|----------------------------|----|----|--------|--------|----|----|--------|--------|----|----|--------|
| Team A | 2 | 1 | 0 | 4 | | GF | GA | | | GF | GA | | | GF | GA | |
| Team B | 2 | 1 | 0 | 4 | Team A | 2 | 1 | Team B | Team B | 1 | 3 | Team A | Team C | 3 | 2 | Team A |
| Team C | 2 | 1 | 0 | 4 | Team A | 2 | 3 | Team C | Team B | 3 | 2 | Team C | Team C | 2 | 3 | Team B |
| Team D | 0 | 3 | 0 | 0 | Team A | 4 | 3 | Team D | Team B | 4 | 3 | Team D | Team C | 3 | 2 | Team D |

Rule #1a: In the games played between the tied teams: Most Points

In the games played between the tied teams: Teams A, B, & C all have (4) points. (A beat B; B beat C; C beat A) By this rule, Team D place has been determined as 4th.

Restart the tie breaker process with the remaining tied teams.

Rule #1a: In the games played between the tied teams: Most Points

In the games played between the tied teams: Teams A, B, & C all have (4) points. (A beat B; B beat C; C beat A)

The positions of all of the tied teams have not been determined. Go on to the next rule.

Rule #1b: In the games played between the tied teams: Most Wins

Teams A, B & C all have one win in their head to head games.

The positions of all of the tied teams have not been determined. Go on to the next rule.

Rule #1c: In the games played between the tied teams: Goal Differential

Team A has 4 goals for and 4 goals against. Goal differential = 0
 Team B has 4 goals for and 4 goals against. Goal differential = 0
 Team C has 5 goals for and 5 goals against. Goal differential = 0
 The positions of all of the tied teams have not been determined. Go on to the next rule.

Rule #1d: In the games played between the tied teams: Quotient (goals for divided by goals against)

Team A has 4 goals for and 4 goals against. Quotient (4/4) = 0
 Team B has 4 goals for and 4 goals against. Quotient (4/4) = 0
 Team C has 5 goals for and 5 goals against. Quotient (5/5) = 0
 The positions of all of the tied teams have not been determined. Go on to the next rule.

Rule #2a: Most Wins in all games played

Teams A, B & C all have two wins in all of their games played.
 The positions of all of the tied teams have not been determined. Go on to the next rule.

Rule #2b: In all games played by the tied teams: Goal Differential

Teams A, B & C all have 8 goals for and 7 goals against. Goal differential = +1
 The positions of all of the tied teams have not been determined. Go on to the next rule.

Rule #2c: In all games played by the tied teams: Quotient (goals for divided by goals against)

Teams A, B & C all have 8 goals for divided by 7 goals against. Quotient = 1.1429
 The positions of all of the tied teams have determined. Go on to the next rule

Rule #2c: Most Periods Won:

| Score Sheet | 1 | 2 | 3 | Final Score | Period Pts. | 1 | 2 | 3 | Total Per. Pts | Total Period Points | |
|-------------|---|---|---|-------------|-------------|---|---|---|----------------|---------------------|---|
| Team A | 0 | 0 | 2 | 2 | Team A | 1 | 0 | 2 | 3 | Team A | 5 |
| Team B | 0 | 1 | 0 | 1 | Team B | 1 | 2 | 0 | 3 | Team B | 7 |
| Team B | 1 | 1 | 1 | 3 | Team B | 2 | 2 | 0 | 4 | Team C | 6 |
| Team C | 0 | 0 | 2 | 2 | Team C | 0 | 0 | 2 | 2 | | |
| Team C | 1 | 1 | 1 | 3 | Team C | 1 | 1 | 2 | 4 | | |
| Team A | 1 | 1 | 0 | 2 | Team A | 1 | 1 | 0 | 2 | | |

The Tie Breaker has determined that Team B is 1st, Team C is 2nd and Team A is 3rd.

Note 1: If two of the three teams had remained tied in period points, those two teams would have started over with Rule #1a.

Note 2: If all three teams had remained tied, go to rule if, earliest goal scored in the games played between the teams tied.

MAHA STATE PLAYOFFS TIE BREAKING RULES TO DETERMINE STANDING POSITION

Youth, Girls/Women's National bound Divisions

Tier 1 All AAA; Tier 2, 14U bantam AA, 16U Midget A, 18U Midget AA

PRELIMINARY ROUNDS:

Winner in regulation time 3 points
 Winner in overtime or shoot-out 2 points
 Loser in overtime or shoot-out 1 point
 Loser in regulation 0 points

TIE BREAKING RULES TO DETERMINE STANDING POSITION

If two or more teams have an equal number of points, their position in the standings, shall be determined by the following tie-breaking rules listed below. If at any point during the application of the tie0-breaking rules, a team can be seeded higher or lower than other teams that remain tied, the seeded team will be placed in their position in the standings, and the tie-breaker process will begin again at Step 1.

Note: For tie-breaking purposes in determining the standings in round robin play, a maximum six goal differential will be used regardless of the greater goal differential; example 15-2 becomes 8-2.

The tie Breaker rules are as follows:

1. The Results of only the head-to head game played between the teams in the following order:
 - A. Most Points earned
 - B. Most total wins (whether in regulation, overtime and shootout)
 - C. Most regulation wins.
 - D. Differential-Subtracting goals scored against from goals scored in these games, the Position being determined in order of the greatest surplus.
 - E. Quotient-Dividing the goals scored in these games by the goals scored against, the positions being determined in order of the greatest quotient. A quotient involving dividing by a zero (0) has higher standing than a quotient dividing by any number other than zero. Where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in Descending order of "goals for."
 - F. Most periods won-in the games played by each tied team, points will be awarded for each regulation period won. (2 points) and for each regulation period tied (1 point). Positions shall be in the order of the highest point total
2. If after applying the formulas of 1 a., b., c., d., e., or f the tie still exists, the results of all Games played by the teams tied in the following order.
 - A. Most total wins (whether in regulation, overtime and shoot out)
 - B. Differential-subtracting goals scored against from goals scored in these games, the positions being determined in order of the greatest surplus.
 - C. Quotient-Dividing the goals scored in these games by the goals scored against, the positions being determined in order of the greatest quotient. A quotient involving dividing by a zero has higher standing than a quotient dividing by any number other than zero. Where two or more teams have no goals against and the quotient tie breaker is required, the teams shall be ranked high to low in Descending order of "goals for."
 - D. Most periods won-in the games played by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall be in the order of the highest point total.
 - E. Quickest first goal-the team that scored the quickest goal in the preliminary round games shall be ranked highest.
3. If the above procedure does not break the tie, the teams shall use a shootout procedure as previously described

Note: A team may go into the tie breaking process having defeated another tied team and still not advance.

Note: If a team forfeits any of its games, and becomes involved in any tie breaking formula, the teams that forfeited will not advance and all games played against the forfeiting teams shall be recorded as 1-0 victory for all opposing teams.

USA TIE BREAKER EXAMPLES: In Divisions with Overtime Game

Tier 1 = All AAA; Tier 2 = Pee Wee AA, Bantam AA, Midget A, Midget AA, Non-Varsity H.S.

EXAMPLE #1

| NAME | Reg. Win | OT/SO Win | Reg. Loss | OT/S O Loss | PTS. | GAME RESULTS OF TIED TEAMS | | | | | | | | | | | | # next to score denotes OT/SO Win) (* next to score denotes an OT/SO Loss) | |
|--------|----------|-----------|-----------|-------------|------|----------------------------|----------------|----------------|--------|--------|----------------|----------------|--------|--------|----------------|----------------|--------|---|--|
| Team A | 1 | 1 | | 1 | 6 | | GF | GA | | | GF | GA | | | | GF | GA | | |
| Team B | | 1 | 1 | 1 | 3 | Team A | 4 [#] | 3* | Team B | Team B | 3* | 4 [#] | Team A | Team C | 3 [#] | 2* | Team A | | |
| Team C | 1 | 1 | | 1 | 6 | Team A | 2* | 3 [#] | Team C | Team B | 4 [#] | 3* | Team C | Team C | 3* | 4 [#] | Team B | | |
| Team D | 1 | | 2 | | 3 | Team A | 6 | 5 | Team D | Team B | 3 | 5 | Team D | Team C | 10 | 5 | Team D | | |

Rule #1a: In the games played between the tied teams: Team C beat Team A 3-2. Team C is 1st and Team A is 2nd.

Example #2

| NAME | Reg. Win | OT/SO Win | Reg. Loss | OT/S O Loss | PTS. | GAME RESULTS OF TIED TEAMS | | | | | | | | | | | | # next to score denotes OT/SO Win) (* next to score denotes an OT/SO Loss) | |
|--------|----------|-----------|-----------|-------------|------|----------------------------|----------------|----------------|--------|--------|----------------|----------------|--------|--------|----------------|----------------|--------|---|--|
| Team A | 0 | 0 | 3 | 0 | 0 | | GF | GA | | | GF | GA | | | | GF | GA | | |
| Team B | 1 | 1 | 0 | 1 | 6 | Team B | 2 | 1 | Team A | Team C | 4 | 3 | Team A | Team D | 3 | 2 | Team A | | |
| Team C | 1 | 1 | 0 | 1 | 6 | Team B | 3 [#] | 2* | Team C | Team C | 2* | 3 [#] | Team B | Team D | 4 [#] | 3* | Team B | | |
| Team D | 1 | 1 | 0 | 1 | 6 | Team B | 3* | 4 [#] | Team D | Team C | 5 [#] | 4* | Team D | Team D | 4* | 5 [#] | Team C | | |

Rule #1a: In the games played between the tied teams: Most Points

Teams B, C & D all have a regulation win and an overtime/shootout win (6pts. In the standings each)

The positions of all the tied teams have not been determined. Go on to the next rule.

Rule #1b: In the games played between the tied teams: Most Wins

Teams B, C & D all have one win.

The positions of all the tied teams have not been determined. Go on to the next rule.

Rule #1c: In the games played between the tied teams: Goal Differential

Team B has 6 goals for and 6 goals against. Goal differential = 0

Team C has 7 goals for and 7 goals against. Goal differential = 0

Team D has 8 goals for and 8 goals against. Goal differential = 0

The positions of all the tied teams have not been determined. Go on to the next rule.

Rule #1d: In the games played between the tied teams: Quotient (GF / GA)

Team B has 6 goals for and 6 goals against. Quotient (6/6) = 1

Team C has 7 goals for and 7 goals against. Quotient (7/7) = 1

Team D has 8 goals for and 8 goals against. Quotient (8/8) = 1

The positions of all the tied teams have not been determined. Go on to the next rule.

Rule #1e: In the games played between the tied teams: Period Points Won (2 pts for regulation period win and 1 pt. for regulation period tie)

You must review the score sheets from each game played between the tied teams
(Overtime periods do not count)

| Score Sheet | 1 | 2 | 3 | Final Score | Period Pts. | 1 | 2 | 3 | Total Per. Pts | Total Period Points | |
|-------------|---|---|---|-------------|-------------|---|---|---|----------------|---------------------|---|
| Team B | 1 | 0 | 1 | 2 | Team B | 2 | 0 | 2 | 4 | Team B | 7 |
| Team C | 0 | 2 | 0 | 2 | Team C | 0 | 2 | 0 | 2 | Team C | 4 |
| | | | | | | | | | | Team D | 7 |
| Team C | 1 | 0 | 3 | 4 | Team C | 0 | 0 | 2 | 2 | | |
| Team D | 2 | 1 | 1 | 4 | Team D | 2 | 2 | 0 | 4 | | |
| | | | | | | | | | | | |
| Team B | 1 | 0 | 2 | 3 | Team B | 0 | 1 | 2 | 3 | | |
| Team D | 2 | 0 | 1 | 3 | Team D | 2 | 1 | 0 | 3 | | |

The Tie Breaker has determined that Team C is the 3rd place team.

The remaining teams, Teams B & D now restart the tie breaker process over again at step 1a.

Rule #1a: In the games played between the tied teams: Most Points

Teams D beat Team B 5-4. Team D is 1st and Team B is 2nd.

National Championships

- A. Tier I and Tier II State Champions in Michigan earn an automatic invitation to the USA National Championships. If Michigan is the host of a National tournament the host will receive the host bid to be used by the host Association Team. If the USA Hockey National Tournament Committee request Michigan to help fill vacancies in Tournament brackets, the MAHA will enter those teams as well.
- B. If the State Champion is unable to represent the State in a National Championship, the runner up team may be given permission by the State Playoff Committee to represent the State.
- C. When there are not sufficient entries to merit the holding of a State Championship in a given classification, a representative or representatives may receive the sanction of the State Playoff Committee to represent the State in a National Tournament.

In addition to the MAHA requirements, any Michigan representative to a National Championship must also conform to the requirements as set forth in the current edition and supplements to the Annual Guide of USA Hockey.

MAHA 8U STATE HALF-ICE TOURNAMENT RULES

General Rules

Teams will be able to enter in one of three skill divisions. It is up to the Associations to properly assign players to teams according to their skill set. Birth year is not the overriding factor at this age level using the following procedures.

- **Red, White and Blue** Divisions:
 - **Red** Division: 2010 Birth Year Advanced Skill Players and/or Very Advanced 2011 Birth Year Players or any select or tournament team.
 - **White** Division: 2011 Birth Year Advanced Skill Players and/or Intermediate Skill 2010 Birth Year Players or 2011 or younger selected or tournament teams.
 - **Blue** Division: Mixed 2011 or younger Birth Year Players of Intermediate Skill level or 2010 Newer Players to the Game.
 - MAHA reserves the right to assign team to the appropriate division.
 - No players with birth dates before January 1, 2010 are allowed to participate.
- All teams are guaranteed a minimum of four (4) games.

1. All players must be USA Hockey registered.
2. All players, including goalkeepers are required to wear a facemask certified by HECC, plus any chin protection that accompanies the facemask.
3. All players on the players' and the penalty bench must wear the protective helmet/facemask while in the bench area.
4. At the conclusion of each game there is only a **three-minute** break to get the players on & off the ice so it's important that your team is ready to enter the ice at the conclusion of the previous game.
5. USA Hockey's Zero Tolerance Rules will be strictly enforced. Arena and/or Tournament staff reserves the right to remove from the tournament and premises any players, coaches and or spectators who violate USA Hockey Zero Tolerance policies. (xxvi – xxvii 2021-2025 Official Rules of Ice Hockey).
6. A maximum **two (2)** parents/coaches per team is allowed on the bench during each game. All other parents must confine their spectating activities to the stands.

Playing Rules

Players and Coaches that are not playing are to be on the player bench. The rink benches will be shared by two teams and in addition chairs will be set up outside of the rink surface entrance door and the Referee entrance door, which can be utilized as a player bench.

1. Games will be governed by **USA Hockey 2021-25** rules unless specifically addressed in the following rules.
2. Players may only participate on one team.
3. The games will be played with **four (4)** skaters and **one (1)** goalie half (½) ice using intermediate nets. At the conclusion of the game there will be a **three-minute break** to get the players on & off the ice. The games will begin at the published times without exception so be sure to have players ready to begin the game so that their first shift is not shortened as the game will begin on time.
4. Each game will consist three **(9) nine minute** running clock periods.
 - One (1) minute warm-up
 - One (1) minute between periods
 - Once the buzzer sounds, players must relinquish control of the puck immediately and vacate the ice. The new players may enter onto the ice surface immediately.
 - In the case of a shortened bench due to injury or ejection(s), at the sound of the buzzer all players must make contact with the bench boards; the double-shifted player(s) may then rejoin the action after having touched the bench boards
 - No time outs are allowed in Round Robin, Quarter Final, Semi-Final, or Championship games.
5. Referees will drop the puck at the midpoint between the two nets and will not be concerned about how the teams are lined up for the faceoff:
 - Beginning of the game.
 - Start of each period
 - After each goal
 - After a major injury stoppage
6. The clock will only stop for a major injury. If this occurs, then both games must stop play until clock is restarted.
7. There are no offsides, icing and no illegal clearing calls.
8. **NO SLAP SHOTS or BODY CHECKING ALLOWED, ONLY BODY CONTACT.**
 - A “**slap shot**” is defined as any shot during which the shooting player’s wind-up brings the stick blade above the height of the shooting player’s waist.
 - A “**body check**” is when a player uses his/her hip, shoulder or body intentionally for the sole purpose of separating the opponent from the puck.
 - “**Body contact**” is legal and is the contact that occurs between opponents during the normal process of playing the puck, provided there has been no overt hip, shoulder or arm contact to physically force the opponent off of the puck.

9. Penalties will result in a penalty shot
 - Any player receiving a major penalty or more severe penalty will result in a penalty shot for the other team and the removal of that player from the game and that player will not be allowed to play in any more tournament games unless permission is granted from the Tournament Director or his/her designee.
10. Points will be awarded as follows: 2 points for a win, 1 point for a tie, no points for a loss. All round robin games can end in a tie. Overtimes will only be played in the quarterfinal, semifinal and Championship games.
11. Tie Breaker Rules
 - Head to Head.
 - Number of Wins.
 - Goal differential Goals for minus Goals Against.
 - Periods Won / Lost for all Games between tied teams.
 - Coin Toss.
12. In the case of multiple teams being tied, the tiebreaker rules will apply to determine first place. Once first place has been determined then the tiebreaker rule will begin over to determine second place and so forth.
13. Maximum Differential Rule: For tie breaking calculations, a team will be awarded a maximum of +8 goals for (differential) per game no matter how great (greater than 8) the differential may be. Also, a team will be charged a maximum of –8 goals “against” (differential) per game no matter how great (greater than 8) the differential may be.
14. Quarter Final, Semi Final and Championship Round Tie Breaker: At the end of Regulation time the score is tied there will be a three (3) minute sudden death overtime period and will be played three (3) on three (3). If the score still remains tied after the overtime period, then there will be a best of 3 shoot-out. If after the best of 3 shoot-out, the score is still tied, the shoot-out will continue until one team scores and the other does not. Coaches will determine the order of the shooters on their team, and no player can be used twice until all shooters have shot one time. Teams will alternate shots and the Home team gets to decide who shoots first.

SECTION 4

Credential Check List
Credential Verification Team Info Sheet
Credential Verification
Certified Roster
Consent to Treat (National Bound Teams Only)
Score Sheet
Game Log

Required Forms for Hosting State Tournament

Examples of State Tournament Schedules

2021-2022
MAHA CREDENTIALS REVIEW REQUIREMENTS
EACH TEAM IS REQUIRED TO PRESENT THE ITEMS LISTED BELOW
AT THE CREDENTIALS REVIEW

NOTE: If the words “(BRINGS A COPY)” are shown, you must bring a copy with you and give it to the Cred. Comm. We will not keep an entire booklet. We will keep only the items marked “BRING A COPY”

- **1. MAHA DISTRICT/STATE PLAYOFFS: TEAM CREDENTIALS Form** (included in this package.) complete the top portion of the front side.
- **2. TEAM CREDENTIALS VERIFICATION SHEET (1-C) (CVS) generated by the USA Hockey Registry Program (BRING A COPY)**
MUST show that Coaches on the bench have attained the CEP level mandated by USA Hockey. It must also show that Coaches and Managers have completed the USA Hockey Safe Sport training, completed Background Screening and the required Coaching Module. The CVS is generated by your local association or Independent registrar and will have players and coaches' names pre-entered. The CVS should be completed after January 1 to show the most current information. IF the CVS does not have the boxes 'auto-checked', bring a hard copy of the compliance proof for each item.
Complete the game log with game dates and players who played in each game. Leave the columns to the right blanks
- **3. USA HOCKEY TEAM ROSTER FORM (1-T) – GENERATED BY THE USAH Registry Program (BRING A COPY).**
This form must be electronically signed and approved by an Associate Registrar. Only players on this form as of Dec 31, 2018 who have played the required number of games are eligible for Districts/State play. The official 1-T roster is available from your association/independent registrar or by contacting your District Associate Registrar. The official 1-T roster is recognizable by the USA Form 1-t in the upper right corner of the roster.
If you have only one goalie, you may borrow a back-up. This goalie can only be used in the case of an injury to your rostered goalie. A team may pick up a substitute goalie within its own association or District if it does not already have a spare goalie registered. If a team elects to bring a substitute goalie, the team may only have 19 players registered at any time so as not to exceed the maximum number of players allowed. This goalie must already be signed to an approved U.S.A. Hockey roster and cannot be playing for another team in the same division in the M.A.H.A. Playoffs. All of the same paperwork must be submitted for the back-up goalie, plus a note of permission from the coach or manager of this goalies' regular team. (use MAHA form #7 or equivalent)
For non-national bound divisions, the substitute goalie must re registered in the current season on a team equal or lower age classification and equal or lower team classification. For national bound divisions, the substitute goalie must be registered in the current season on a lower team classification.
- **4. PLAYER TRANSFER forms for Non-US citizens approved by the USA Hockey National office**
If the USAH registry generated roster does not show verified proof of legal residency and an approved transfer with a circle 'T' or 'S', Non-US citizens must provide proof of legal residency and proof of release from the home country ice hockey federation.
- **5. FOR NATIONAL BOUND TEAMS ONLY – USA HOCKEY CONSENT TO TREAT FORM** for each player, coach and manger.
- **6. MAHA TEAM GAME LOG (BRING A COPY)**
This is a list of all games played by your team this season. List the game date, arena, opponent and score. NOTE: Game logs will be monitored for both team and individual player game count. (See MAHA Annual Guide for game counts rules.) You also must bring an updated copy of the log to your first MAHA playoff game.
- **7. SCORE SHEETS FOR ALL GAMES PLAYED**
Please put your scoresheets in chronological order to expedite this review. Sheets will be reviewed for game counts and suspensions served for the entire season.
- **8. HIGH SCHOOL JV STUDENT PICTURE ID FOR EACH PLAYER**
Required to verify Division 1 or Division 2 team classification

CREDENTIAL VERIFICATION TEAM INFORMATION

M.A.H.A. DISTRICT / STATE PLAYOFFS: TEAM CREDENTIALS

COMPLETE TOP PORTION OF THIS PAGE
& CREDENTIALS VERIFICATION SHEET
BRING TO CREDENTIALS REVIEW.

DIVISION:

ASSOCIATION:

PLEASE PRINT

TEAM NAME:

COLORS: HOME: AWAY:

TEAM CONTACT: NAME:

COACH: ADDRESS:

MANAGER: CITY: ZIP:

PH: H: () PH: W: () PH: C: ()

E-MAIL ADDRESS: _____

ALT. CONTACT: NAME:

COACH: ADDRESS:

MANAGER: CITY: ZIP:

PH: H: () PH: W: () PH: C: ()

E-MAIL ADDRESS: _____

| | | |
|--------|-----------|---------|
| HOTEL: | PHONE NO: | ROOM #: |
|--------|-----------|---------|

For M.A.H.A. Use Only: CREDENTIALS CHECK:

CERTIFIED TEAM (1-T) ROSTER

GAME LOG

| | |
|--------------|--------|
| Total Games: | As of: |
|--------------|--------|

*** Complete all information on back of this form for each player, coach and manager ***

CREDENTIALS VERIFIED BY(Print Name & Initial): _____ DATE VERIFIED: _____

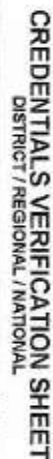
NOTES:

PAYMENT to MAHA: AMOUNT: CHECK #:

PAYMENT to ASSOCIATION:AMOUNT: CHECK #:

MAHA Team Credential Form page 2 credentials

Received By:



Contact: ROBINSON, ROBERT
Phone: (248) 660-8376
Email: ROBERTROBINSON@GMAIL.COM

[illegible]

Certified Roster



2018-2019 Official Team Roster



Original Approval: Sat Aug 25 2018 08:46:12 EDT
Last Updated: Sat Sep 01 2018 05:58:26 EDT
Approved by: RICHARD FRESCURA

| | | |
|---|--|--|
| Program: MIH2045 Association: BELLE TIRE HOCKEY CLUB | Team: BELLE TIRE 14U GOLENIAK Team ID: 9MIH2045-08RG1413A | Classification: Girls 14U Category: Tier I Division: AAA NTB: Yes |
|---|--|--|

Players (18)

| Last Name | First Name | Jersey # | Position | DOB | DOB Verification | Transfer | City | State | Zip |
|------------|------------|----------|----------|---------|------------------|----------|---------------------|-------|-------|
| AYUYU | ALLISON | H A | | 04/2004 | V | N/A | WARREN | MI | 48092 |
| BASHA | GABRIELLA | H A | | 04/2004 | V | N/A | BRUCE TWP | MI | 48065 |
| BROWN | TEAGAN | H A | | 01/2005 | V | N/A | NORTHVILLE | MI | 48168 |
| CHAPUT | ISABELLA | H A | | 09/2004 | V | N/A | WIXOM | MI | 48393 |
| COLEMAN | EMMA | H A | | 03/2005 | V | N/A | HARRISON TOWNSHIP | MI | 48045 |
| EVERS | ANDI | H A | | 05/2004 | V | N/A | CHELSEA | MI | 48118 |
| GROM | TYMMARIE | H A | | 05/2004 | V | N/A | BISMARCK | ND | 58503 |
| HAMILTON | MORGAN | H A | | 10/2004 | V | N/A | GROSSE POINTE FARMS | MI | 48236 |
| LEE | ISABELLA | H A | | 07/2004 | V | N/A | SOUTH LYON | MI | 48178 |
| MATTALIANO | AVA | H A | | 03/2005 | V | N/A | GROSSE POINTE WOODS | MI | 48236 |
| MCLAIN | LEAH | H A | | 08/2005 | V | N/A | BLOOMFIELD HILLS | MI | 48301 |
| MILLER | FRANKIE | H A | | 06/2004 | V | N/A | ANTON | MI | 48187 |
| NORTON | KINSALE | H A | | 03/2005 | V | N/A | BLOOMFIELD | MI | 48304 |
| OBRIEN | RIELLY | H A | | 03/2005 | V | N/A | BRIGHTON | MI | 48116 |
| PAOLUCCI | ISABELLA | H A | | 10/2005 | V | N/A | GROSSE POINTE WOODS | MI | 48236 |
| POST | ZARA | H A | | 07/2004 | V | N/A | NORTHVILLE | MI | 48168 |
| REBOCK | JESSICA | H A | | 07/2005 | V | N/A | BLOOMFIELD HILLS | MI | 48304 |
| WARRA | GABRIELLE | H A | | 03/2004 | V | N/A | LIVONIA | MI | 48152 |

Staff (6)

| Last Name | First Name | Position | Card Number | Level Certified | Certifications Expires | Module | SafeSport | Screening |
|------------|------------|------------------|-------------|-----------------|------------------------|--------|-----------|-----------|
| GOLENIAK | PAUL | Head Coach | 0000318275 | 4 | 12/31/20** | BA14 | Verified | Completed |
| CHAPUT | KENNETH | Coach | 0000062315 | 4 | 12/31/20** | BA14 | Verified | Completed |
| GOLENIAK | ERIKA | Student Coach | | | | N/A | N/A | N/A |
| KOMAROWSKI | BRANDON | Coach | 0000996657 | 4 | 12/31/20** | BA14 | Verified | Completed |
| VALERI | ROBERT | Coach | 0000318369 | 3 | 12/31/2019 | BA14 | Verified | Completed |
| OBRIEN | KEVIN | Team Rep/Manager | | | | None | Verified | Completed |

* Indicates player's age is below the team's classification range. ** Indicates player's age is above the team's classification range.

Team Officials agree to abide by all Rules and Regulations of USA Hockey and Affiliate Association. A "V" in the DOB Verification column indicates the DOB has been verified by USAH, no additional documents are required. If a transfer is required for a Non-US Citizen it will be listed in the Transfer column. If a transfer has been completed it will say complete and the type of transfer will be listed. Individuals listed as a Team Rep/Mgr may not participate in on-ice activities, or be on the bench during games.

Consent to Treat (National Bound Teams Only)



USA Hockey
Consent To Treat/Medical History Form



This is to certify that on this date, I _____, as parent or guardian of _____, (athlete participant), or for myself as an adult participant, give my consent to USA Hockey and its medical representative to obtain medical care from any licensed physician, hospital, or clinic for the above mentioned participant, for any injury that could arise from participation in USA Hockey sanctioned events.

If said participant is covered by any insurance company, please complete the following:

Insurance Company: _____

Policy Number: _____

Parent/Guardian/Adult Participant Signature: _____ Date: _____

Excess accident insurance up to \$50,000, subject to deductibles, exclusions and certain limitations, is provided to all USA Hockey registered team participants. For further details visit usahockey.com or contact USA Hockey at (719) 576-USAH.

EMERGENCY CONTACT

Name: _____ Phone: (____) _____

Address: _____

City: _____ State: _____ Zip Code: _____

Physician's Name: _____ Phone: (____) _____

Hospital of Choice: _____

COMPLETION OF MEDICAL HISTORY INFORMATION BELOW IS OPTIONAL

MEDICAL HISTORY

If the answer to any of the following questions is yes, please describe the problem and its implications for proper first aid treatment on the back of this form.

- | | | |
|--|--|--|
| <input type="checkbox"/> Head Injury (concussion, skull fracture) | <input type="checkbox"/> Asthma | <input type="checkbox"/> Allergies _____ |
| <input type="checkbox"/> Fainting spells | <input type="checkbox"/> High blood pressure | <input type="checkbox"/> Diabetes |
| <input type="checkbox"/> Convulsions/epilepsy | <input type="checkbox"/> Kidney problems | <input type="checkbox"/> Other _____ |
| <input type="checkbox"/> Neck or back injury | <input type="checkbox"/> Hernia | _____ |
| | <input type="checkbox"/> Heart murmur | _____ |

Have you had (or do you currently have) any of the following?

Have you had a recent tetanus booster? ☐ Yes ☐ No If yes, when? _____

Are you currently taking any medications? ☐ Yes ☐ No If yes, please list all medications on back.

Has a doctor placed any restrictions on your activity? ☐ Yes ☐ No If yes, please explain on back.

3Ca Rev 2/16



Michigan Amateur Hockey Association Game Log

Page ____ of ____

Team Name: _____

Division: _____

Association: _____

Season: _____

[illegible]

0000

Required Forms to Host State Tournament, submit on-line
<https://www.maha.org/2022statesbid>



Michigan Amateur Hockey Association



- STATE TOURNAMENT INFORMATION SHEET -

MAHA FORM 11

The following information is required by the State Playoff Committee prior to approval of a Host Association. Print or type all entries. Complete all pages of this form and return to the Chairperson of the host District no later than October 15th.

| | | |
|------------------------|---------------------------------------|--|
| DIVISION TO BE HOSTED: | Click here to enter text. | |
| TOURNAMENT DATES: | Click here to enter text. | |
| HOST ASSOCIATION NAME: | Click here to enter text. | |
| ARENA: | NAME: Click here to enter text. | ARENA PHONE: Click here to enter text. |
| | STREET: Click here to enter text. | |
| | CITY & ZIP: Click here to enter text. | |

| | |
|---|---------------------------------------|
| TOURNAMENT COMMITTEE: | |
| <u>DISTRICT DIRECTOR IN CHARGE</u> | <u>HOST COMMITTEE CHAIRPERSON</u> |
| NAME: Click here to enter text. | NAME: Click here to enter text. |
| STREET: Click here to enter text. | STREET: Click here to enter text. |
| CITY & ZIP: Click here to enter text. | CITY & ZIP: Click here to enter text. |
| PHONE: Click here to enter text. | PHONE: Click here to enter text. |
| E-MAIL: Click here to enter text. | E-MAIL: Click here to enter text. |
| <u>DISTRICT DIRECTOR ALTERNATE</u> | <u>HOST COMMITTEE ALTERNATE</u> |
| NAME: Click here to enter text. | NAME: Click here to enter text. |
| STREET: Click here to enter text. | STREET: Click here to enter text. |
| CITY & ZIP: Click here to enter text. | CITY & ZIP: Click here to enter text. |
| PHONE: Click here to enter text. | PHONE: Click here to enter text. |
| E-MAIL: Click here to enter text. | E-MAIL: Click here to enter text. |
| HOST ASSOCIATION MAHA ALLOWED CHARGES: (see supporting calculation sheet) | |
| PER TEAM \$: Click here to enter text. | |

Per USA Hockey Rules:

In order to eligible to host a national bound State Playoff or a USAH National Championship, all programs, leagues, etc. at the host facility must be USA Hockey registered and the facility must be a member of the USA Hockey S.T.A.R. rink program.



Michigan Amateur Hockey Association

- STATE TOURNAMENT INFORMATION SHEET -

MAHA FORM 11



Organizations hosting a M.A.H.A. State Playoff are required to provide certain features and services. The manner in which these requirements are carried out and the addition of any of the optional items will greatly affect the quality of your tournament. Direct questions to the Chairperson of the State Playoff Committee.

REQUIRED ITEMS: Explain if unable to comply.

- ☐ 1. Experienced, mature, time keeper - scorekeeper for each game.
- ☐ 2. Public address announcer for each game.
- ☐ 3. Mature penalty box attendants for each game.
- ☐ 4. Certified athletic trainer, EMT, paramedic, or medical or osteopathic physician at each game.
- ☐ 5. Large standings board maintained up to date throughout the tournament.
- ☐ 6. Printed tournament program.
- ☐ 7. Distribute MAHA player packages.
- ☐ 8. Display MAHA banners / signs.
- ☐ 9. Individual player introductions before the championship game.
- ☐ 10. Hotel Rooms available that are sufficient to meet the number of teams entered.
- ☐ 11. Locker rooms for each team and the referees. All rooms with showers.
- ☐ 12. Host to provide Apparel & Photo vendors. They must use the approved MAHA logo.

Note: MAHA will supply pins, champions' hats, trophies, medals and referees.

OPTIONAL ITEMS:

- ☐ 1. National Anthem played before the first game of each day.
- ☐ 2. National Anthem played before the championship game.
- ☐ 3. Referees introduced before each game.
- ☐ 4. Team name posted at their respective bench area.
- ☐ 5. A welcome sign at the arena entrance.
- ☐ 6. Teams separated when leaving the ice after each game.
- ☐ 7. Personnel for crowd control.

ADDITIONAL ITEMS BEING PROVIDED:

[Click here to enter text.](#)

EXPLANATION / ALTERNATIVE FOR REQUIRED ITEMS THAT WILL NOT BE IN COMPLIANCE:

[Click here to enter text.](#)

NAME: [Click here to enter text.](#)

TITLE: [Click here to enter text.](#)

PHONE: [Click here to enter text.](#)



Michigan Amateur Hockey Association

- STATE PLAYOFF SCHEDULE 2018-2019 -



DIVISION: _____

AT: _____ ARENA: _____ CITY: _____

As Of: _____

DIST. # AMERICAN CONFERENCE

3 _____
4 _____
6 _____
7 _____

DIST. # NATIONAL CONFERENCE

1 _____
2 _____
5 _____
8 _____

SCHEDULE

| <u>NO.</u> | <u>DAY</u> | <u>DATE</u> | <u>TIME</u> | <u>HOME TEAM</u> | <u>SCORE</u> | <u>VISITING TEAM</u> |
|------------|------------|-------------|-------------|--|--------------|----------------------|
| 1 | _____ | _____ | _____ | _____ | - | _____ |
| 2 | _____ | _____ | _____ | _____ | - | _____ |
| 3 | _____ | _____ | _____ | _____ | - | _____ |
| 4 | _____ | _____ | _____ | _____ | - | _____ |
| 5 | _____ | _____ | _____ | _____ | - | _____ |
| 6 | _____ | _____ | _____ | _____ | - | _____ |
| 7 | _____ | _____ | _____ | _____ | - | _____ |
| 8 | _____ | _____ | _____ | _____ | - | _____ |
| 9 | _____ | _____ | _____ | _____ | - | _____ |
| 10 | _____ | _____ | _____ | _____ | - | _____ |
| 11 | _____ | _____ | _____ | _____ | - | _____ |
| 12 | _____ | _____ | _____ | _____ | - | _____ |
| | | | | <u>SEMIFINALS</u> | | |
| | | | | <u>1st American</u> | | <u>2nd National</u> |
| 13 | _____ | _____ | _____ | _____ | - | _____ |
| | | | | <u>1st National</u> | | <u>2nd American</u> |
| 14 | _____ | _____ | _____ | _____ | - | _____ |
| | | | | <u>FINAL</u> | | |
| | | | | <u>Winner #13 vs. Winner #14 (Coin toss for home team determination)</u> | | |
| 15 | _____ | _____ | _____ | _____ | - | _____ |

MAHA STATE TOURNAMENT ALLOWABLE TEAM FEE

12 Round Robin Games

+ 2 Semi-Final Games

1 Championship Game

15 = Total Number of Games Required to run an eight (8) team tournament.

MAHA pays for referees & trophies.

Host Association is responsible for all ice costs including scorekeeper/timekeeper.

| DIVISION | PERIODS | ICE CUTS | | OVERTIME | | ICE TIME Hours Per Game | No. of Games | ICE COST PER HOUR | TOTAL ICE COST |
|-------------------------------------|---------|-------------|-----------------|-------------|-----------------|----------------------------|-----------------|----------------------|-------------------|
| | | Before Game | Every 2 Periods | ROUND-ROBIN | SEMIS & FINAL | | | | |
| Squirt B, A, AA, Girls 10<u: | 12 min. | X | no | none | 8 min. periods | 1 ¼ hours | | | |
| Pee Wee B, A, AA, AAA, Girls 12<u: | 15 min. | X | no | none | 10 min. periods | 1 ½ hours | | | |
| Bantam B, Girls Rec. 14<u: | 15 min. | X | no | none | 10 min. periods | 1 ½ hours | | | |
| Bantam A: | 15 min. | X | X | none | 10 min. periods | 2 hours | | | |
| Bantam AA, AAA, Girls 14<u T1 & 2: | 16 min. | X | X | 5 min. | 10 min. periods | 2 hours | | | |
| Midget B: | 15 min. | X | X | none | 10 min. periods | 2 hours | | | |
| Girls Rec. 16<u: | 17 min. | X | X | none | 10 min. periods | 2 hours | | | |
| Midget BB: | 15 min. | X | X | none | 10 min. periods | 2 hours | | | |
| Midget A, AA, AAA, All Girls 19<u: | 17 min. | X | X | 5 min. | 10 min. periods | 2 hours | | | |
| Non-Varsity High School Div. 1 & 2: | 17 min. | X | no | none | 10 min. periods | 2 hours | | | |
| Women's A, B, C: | 15 min. | X | X | 5 min. | 10 min. periods | 2 hours | | | |

Total \$ _____ / () teams = Allowable Cost per team: \$ _____ to cover ice costs.

| | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---------------------|---|---------------------|------------|------|---------|---|--|----|---------------------|---------------------|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|--|-----|------|------|------|---------|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|---|---------|----|---|---|
| 4 Team Schedule | | 5 Team Schedule | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Rinks used 2 Length of Game Slots 2 | | Rinks used 2 Length of Game Slots 2 Hours | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Game Slots 2 hours (adjust slot length based on age) | | Game Slots 2 hours (adjust slot length based on age) | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| <table><tr><td>American Conference</td><td>National Conference</td></tr><tr><td>1</td><td>2</td></tr><tr><td>3</td><td>4</td></tr></table> | | American Conference | National Conference | 1 | 2 | 3 | 4 | <table><tr><td>American Conference</td><td>National Conference</td></tr><tr><td>1</td><td>4</td></tr><tr><td>2</td><td>5</td></tr><tr><td>3</td><td></td></tr></table> | | American Conference | National Conference | 1 | 4 | 2 | 5 | 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| American Conference | National Conference | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| 3 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| American Conference | National Conference | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 5 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| <table><tr><td>Day</td><td>Time</td><td>Rink</td><td>Home</td><td>Visitor</td></tr><tr><td>1</td><td>8:00 AM</td><td>R1</td><td>1</td><td>4</td></tr><tr><td>1</td><td>8:00 AM</td><td>R2</td><td>2</td><td>3</td></tr><tr><td>2</td><td>8:00 AM</td><td>R1</td><td>4</td><td>5</td></tr><tr><td>2</td><td>8:00 AM</td><td>R1</td><td>3</td><td>1</td></tr><tr><td>2</td><td>3:00 PM</td><td>R2</td><td>5</td><td>3</td></tr><tr><td>3</td><td>8:00 AM</td><td>R1</td><td>1</td><td>2</td></tr><tr><td>3</td><td>8:00 AM</td><td>R2</td><td>3</td><td>4</td></tr><tr><td>3</td><td>1:00 PM</td><td>R1</td><td>5</td><td>1</td></tr><tr><td>3</td><td>3:00 PM</td><td>R2</td><td>4</td><td>2</td></tr><tr><td>3</td><td>3:00 PM</td><td>R1</td><td>2</td><td>5</td></tr></table> | | Day | Time | Rink | Home | Visitor | 1 | 8:00 AM | R1 | 1 | 4 | 1 | 8:00 AM | R2 | 2 | 3 | 2 | 8:00 AM | R1 | 4 | 5 | 2 | 8:00 AM | R1 | 3 | 1 | 2 | 3:00 PM | R2 | 5 | 3 | 3 | 8:00 AM | R1 | 1 | 2 | 3 | 8:00 AM | R2 | 3 | 4 | 3 | 1:00 PM | R1 | 5 | 1 | 3 | 3:00 PM | R2 | 4 | 2 | 3 | 3:00 PM | R1 | 2 | 5 | <table><tr><td>Day</td><td>Time</td><td>Rink</td><td>Home</td><td>Visitor</td></tr><tr><td>1</td><td>8:00 AM</td><td>R1</td><td>1</td><td>4</td></tr><tr><td>1</td><td>8:00 AM</td><td>R2</td><td>2</td><td>3</td></tr><tr><td>2</td><td>8:00 AM</td><td>R1</td><td>4</td><td>5</td></tr><tr><td>2</td><td>8:00 AM</td><td>R1</td><td>3</td><td>1</td></tr><tr><td>2</td><td>3:00 PM</td><td>R2</td><td>5</td><td>3</td></tr><tr><td>3</td><td>8:00 AM</td><td>R1</td><td>1</td><td>2</td></tr><tr><td>3</td><td>8:00 AM</td><td>R2</td><td>3</td><td>4</td></tr><tr><td>3</td><td>1:00 PM</td><td>R1</td><td>5</td><td>1</td></tr><tr><td>3</td><td>3:00 PM</td><td>R2</td><td>4</td><td>2</td></tr><tr><td>3</td><td>3:00 PM</td><td>R1</td><td>2</td><td>5</td></tr></table> | | Day | Time | Rink | Home | Visitor | 1 | 8:00 AM | R1 | 1 | 4 | 1 | 8:00 AM | R2 | 2 | 3 | 2 | 8:00 AM | R1 | 4 | 5 | 2 | 8:00 AM | R1 | 3 | 1 | 2 | 3:00 PM | R2 | 5 | 3 | 3 | 8:00 AM | R1 | 1 | 2 | 3 | 8:00 AM | R2 | 3 | 4 | 3 | 1:00 PM | R1 | 5 | 1 | 3 | 3:00 PM | R2 | 4 | 2 | 3 | 3:00 PM | R1 | 2 | 5 |
| Day | Time | Rink | Home | Visitor | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 8:00 AM | R1 | 1 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 8:00 AM | R2 | 2 | 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 8:00 AM | R1 | 4 | 5 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 8:00 AM | R1 | 3 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 3:00 PM | R2 | 5 | 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 8:00 AM | R1 | 1 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 8:00 AM | R2 | 3 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 1:00 PM | R1 | 5 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 3:00 PM | R2 | 4 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 3:00 PM | R1 | 2 | 5 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Day | Time | Rink | Home | Visitor | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 8:00 AM | R1 | 1 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | 8:00 AM | R2 | 2 | 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 8:00 AM | R1 | 4 | 5 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 8:00 AM | R1 | 3 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | 3:00 PM | R2 | 5 | 3 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 8:00 AM | R1 | 1 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 8:00 AM | R2 | 3 | 4 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 1:00 PM | R1 | 5 | 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 3:00 PM | R2 | 4 | 2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | 3:00 PM | R1 | 2 | 5 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| For Championship game only, the On Site Tournament Director will to a coin toss to determine | | For Championship game only, the On Site Tournament Director will to a coin toss to determine | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| homeTeam | | homeTeam | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | 10:00 AM | R1 Champ. | Winner SF1 | Winner SF2 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

6 Team Schedule

Rinks used 2 Length of Game Slots 2 Hours

Game Slots 2 hours (adjust slot length based on age)

| American Conference | National Conference |
|---------------------|---------------------|
| 1 | 4 |
| 2 | 5 |
| 3 | 6 |

| Day | Time | Rink | Home | Visitor |
|-----|----------|------|--------|---------|
| 1 | 8:00 AM | R1 | 1 | 4 |
| 1 | 8:00 AM | R2 | 2 | 5 |
| 1 | 10:00 AM | R1 | 3 | 6 |
| 2 | 8:00 AM | R1 | 6 | 2 |
| 2 | 8:00 AM | R2 | 4 | 3 |
| 2 | 10:00 AM | R1 | 5 | 1 |
| 3 | 8:00 AM | R1 | 3 | 5 |
| 3 | 8:00 AM | R2 | 1 | 6 |
| 3 | 10:00 AM | R1 | 2 | 4 |
| 4 | 10:00 AM | R1 | Seed 1 | Seed 4 |
| 4 | 10:00 AM | R2 | Seed 2 | Seed 3 |

| For Championship game only, the On Site Tournament Director will to a coin toss to determine homeTeam | | | | |
|--|----------|-----------|------------|------------|
| 5 | 10:00 AM | R1 Champ. | Winner SF1 | Winner SF2 |

7 Team Schedule

Rinks used 2 Length of Game Slots 2 Hours

Game Slots 2 hours (adjust slot length based on age)

| American Conference | National Conference |
|---------------------|---------------------|
| 1 | 2 |
| 3 | 4 |
| 5 | 6 |
| 7 | |

| Day | Time | Rink | Home | Visitor |
|-----|----------|------|--------|---------|
| 1 | 8:00 AM | R1 | 6 | 2 |
| 1 | 8:00 AM | R2 | 1 | 3 |
| 1 | 10:00 AM | R1 | 5 | 7 |
| 2 | 8:00 AM | R1 | 2 | 4 |
| 2 | 8:00 AM | R2 | 3 | 7 |
| 2 | 10:00 AM | R1 | 1 | 5 |
| 3 | 8:00 AM | R1 | 4 | 6 |
| 3 | 8:00 AM | R2 | 5 | 3 |
| 3 | 10:00 AM | R1 | 7 | 1 |
| 4 | 10:00 AM | R1 | Amer 1 | Nat. 2 |
| 4 | 10:00 AM | R2 | Nat. 1 | Amer 2 |

| For Championship game only, the On Site Tournament Director will do a coin toss to determine homeTeam | | | | |
|--|----------|-----------|------------|------------|
| 5 | 10:00 AM | R1 Champ. | Winner SF1 | Winner SF2 |

8 Team Schedule

Rinks used 2 Length of Game Slots 2 Hours

Game Slots 2 hours (adjust slot length based on age)

| American Conference | | National Conference |
|---------------------|--|---------------------|
| 1 | | 5 |
| 2 | | 6 |
| 3 | | 7 |
| 4 | | 8 |

| Day | Time | Rink | Home | Visitor |
|---|----------|-----------|------------|------------|
| 1 | 8:00 AM | R1 | 1 | 2 |
| 1 | 8:00 AM | R2 | 5 | 6 |
| 1 | 10:00 AM | R1 | 3 | 4 |
| 1 | 10:00 AM | R2 | 7 | 8 |
| 2 | 8:00 AM | R1 | 4 | 1 |
| 2 | 8:00 AM | R2 | 8 | 5 |
| 2 | 10:00 AM | R1 | 2 | 3 |
| 2 | 10:00 AM | R2 | 6 | 7 |
| 3 | 8:00 AM | R1 | 1 | 1 |
| 3 | 8:00 AM | R2 | 5 | 7 |
| 3 | 10:00 AM | R1 | 2 | 4 |
| 3 | 10:00 AM | R2 | 6 | 8 |
| 4 | 10:00 AM | R1 Semi | Amer 1 | Nat. 2 |
| 4 | 10:00 AM | R2 Semi | Nat. 1 | Amer 2 |
| For Championship game only, the On Site | | | | |
| Tournament Director will to a coin toss to determine homeTeam | | | | |
| 5 | 10:00 AM | R1 Champ. | Winner SF1 | Winner SF2 |



2022 USA HOCKEY NATIONAL CHAMPIONSHIP SITES

| Division | Location | Host | Dates |
|-------------------------------|-------------------|------|--------------------|
| Youth Tier I (14U) | Chicago, IL. | | March 30-April 4 |
| Youth Tier I (15-year-olds) | Plymouth, Mich. | | March 30, April 4 |
| Youth Tier I (16U, 18U) | Rochester, Mich. | | March 30-April 4 |
| Girls Tier I (14U, 16U, 19U) | Pittsburgh, PA | | March 31-April 4 |
| High School | Dallas Texas | | March 24-March 28 |
| Girls Tier II (14U, 16U, 19U) | West Chester, PA. | | March 31-April 4 |
| Youth Tier II (14U) | Kalamazoo, MI | | March 31-April 4 |
| Youth Tier II (16U) | Troy, MI | | March 31 – April 4 |
| Youth Tier II (18U) | Irvine, Calif. | | March 31- April 4 |
| Sled | Pittsburgh, PA | | April 21-April 24 |
| Adult Men's | Wesley Chapel FL | | April 7-April 10 |
| Adult Women's | Wesley Chapel FL | | April 21-April 24 |



NOTE: This District and State Tournament Guide Book contains the MAHA Rules and Regulations governing eligibility and qualifications for District and State Championships as set forth in Rule X of the Michigan Amateur Hockey Rules, as set forth in Section 2 of this Guide Book.