



## U6 Division Game Rules

- **Objective is to emphasize the skill of DRIBBLING. Minimize “kicking” without a purpose!**
- **Dribbling is the foundation and preparation for all the other fundamental skills of soccer**, such as controlling, passing, and shooting. Laying the proper dribbling foundation at the youngest years will enhance the players’ ability to improve all the soccer skills.
- **Objective #2: promote decision making by the players** on the field without parent/coach instructions.

### “New Ball Method”

- Keep the flow of the game constant and increase the number of ball touches by all the players.
- Minimizes restarts such as throw-ins and corner kicks and keeps the ball in play continuously.
- We will still do restarts, but if the game stops frequently, referee may use the new ball method.

-Since the objective is to teach players to **DRIBBLE**, every aspect of the traditional game that reduces the opportunity to dribble is removed.

-The basic principle of this method is that, when a ball goes out of bounds, the **Referee rolls** a new ball into play. The players will learn quickly to react to the new ball. Coaches may assist the referee on this task.

- Always roll the ball into the **unoccupied space**. Players will learn to move towards the ball. Do NOT throw the ball too high in the air since the players are not yet skilled enough to control a bouncing ball.
- Coaches can also use this method to get the non-assertive players involved, by rolling the ball towards them. This will help bring them out of their shell. If the players are really shy, simply place the ball at their feet.
- If one team is dominating the game, the advantage can be shifted to the other team by throwing the ball accordingly.
- This method can also be used to break up players “bunched up”. If all the players are bunched up around the ball, shout “new ball” and throw one into the open space.
- Remember to always praise the players for every attempt. Keep them excited and motivated.

TOPIC	RULE
Length of game	Four 8-minute Quarters
Goalies	None
Fouls	<ul style="list-style-type: none"><li>• No penalty kicks...just award ball to other team</li><li>• Play on when hand ball occurs unless blatantly obvious</li></ul>



Law 13	Free kicks: All free kicks are indirect and the opponents must be at least 4 yards away.
Law 14	The penalty kick: There will NOT be any penalty kicks.
Law 15	The throw-in: Proper form needs to be used; however, if done incorrectly the player may have more than one chance to retake it.
Law 16	The goal kick: The kick will be taken on the six (6) yard line in front of the goal. The opponents must be at least four (4) yards away.
Law 17	The corner kick: The opponents must be four (4) yards away from the initial kick.

### Quick Version

TOPIC	RULE
Length of game	Four 12-min Quarters for U8
Goalkeepers	NONE. We believe goalkeepers should NOT be a feature of play in the U6 and U8 age groups.
Fouls	Only on referees discretion No penalty kicks. Ball is awarded to the other team via indirect (free) kick.
Set Plays	Yes, Corner kicks Yes, Goal kicks Yes, Throw-ins Yes, Kick-offs
Sportsmanship	Good sportsmanship is to prevail at all times. Coaches will be held responsible for the conduct of themselves, their players, players' parents and guests.
Throw-ins	Proper form must be used... both feet must stay on the ground, ball is held with both hands, and thrown with a continuous motion starting behind the head. Throw-ins should be taken by the last defender, to keep him/her involved in the game.
Other	NO slide tackling NO scores are kept All players play a minimum of <b>50%</b>



Law 16	The goal kick: The kick will be taken on the fourteen (4) yard line in front of the goal. The opponent must be at outside the goal area and can't touch the ball till it crosses over the goalie box.
Law 17	The corner kick: The opponents must be eight (8) yards away from the initial kick.

### Quick Version

TOPIC	RULE
Length of game	Two 25-min Halves for U9/U10 (3rd & 4th grade)
Goalies	Yes
Fouls	Both yellow and red cards may be issued by referee Penalty kicks are awarded by referee
Set Plays	Yes, Corner kicks Yes, Goal kicks Yes, Throw-ins
Other	All players play a minimum of 50%



	<b>U6 Coed</b>	<b>U8</b>	<b>U10</b>
	3v3	4v4	7v7
<b>PLAYERS - Max.</b>	3 No Keeper	4 No Keeper*	7
<b>PLAYERS - Min.</b>	3 No Keeper	3 No Keeper*	5
<b>BALL SIZE</b>	3	4 for Ole	4
<b>HALVES or QUARTER</b>	Quarters	Quarters	Halves
<b>DURATION</b>	8 min.	12 min.	25 min.
<b>REST</b>	2 min. Qtr. 5 min. Half	2 min. Qtr. 5 min. Half	5 min.
<b>SUBSTITUTIONS</b>	Any stoppage	Own throw-in^ Goal Kicks After Goals Injury Half Time	Own throw-in^ Goal Kicks After Goals Injury Half Time
<b>OFFSIDE</b>	NO	NO	Yes
<b>PENALTY KICKS</b>	NO	NO	Yes
<b>DIRECT FREE KICKS</b>	NO	NO	Yes
<b>BUILD OUT LINE</b>	NO	YES	YES