

## Inter-League AAA Baseball 2017 SPRING LOCAL RULES

Games involving the following leagues:

- Countryside Little League
- Oldsmar Little League
- Tarpon Springs Little League

All Inter-League games will follow the 2017 Little League Official Regulations (“Green Book”), except where noted below:

### PLAYER PARTICIPATION:

1. A Continuous Batting Order will be used. All players on the team roster that are present for the game shall be included in the batting order. A player arriving late will be added at the end of the batting order.
2. With the use of the continuation batting order, free substitution is allowed.
3. Regulation IV in 2017 Little League Official Regulations (“Green Book”): Every roster player present at the start of a game will participate in each game for a minimum of six (6) defensive outs and bat at least one (1) time.
4. Every player must play at least one (1) inning in the infield every game. If a manager is concerned about the safety of a player while playing in the infield, the manager must contact their league prior to the game
5. Every Player must sit one (1) inning before any player sits twice.
6. Managers are encouraged to have all players play more than the minimum playing time and to change positions at least once during a game.

### GAME PLAY:

1. Prior to each game, a team’s batting order with each player’s full name, uniform number is required to be given to the opposing team.
2. No new inning shall start after 1 hour, 45 minutes from the scheduled start of the game. An inning begins when the last out of the previous inning is made. There will be NO DROP DEAD TIME. Once the no new inning time has been reached, the game will end upon the completion of the current inning.
3. The 5 Run limit applies to the first 4 innings. Beginning in the fifth inning, runs scored per inning are unlimited. Ten-Run Rule shall be mandatory after 4 innings (if visiting team is ahead and 3-1/2 innings (if the home team is ahead).
4. Stealing of bases
  - a. Permitted at the runner’s risk after the ball has reached the plate
  - b. Stealing home
    - i. Permitted at runner’s risk on a passed ball/wild pitch from the pitcher up to **2 successful times per inning. This rule will only apply for games through April 8, 2017. Beginning after April 8, 2017, stealing home will be unlimited, subject to the inning maximum.**
    - ii. All other loose balls are in play and would not be considered stealing home (i.e. – catcher overthrowing the pitcher, catcher throwing to bases, etc.).
  - c. On a base on balls, the runner is permitted to continue to second base at their own peril regardless of pitcher’s position in relation to the mound/pitching plate. However, if the runner pauses or completely stops at first base before continuing to second and the pitcher takes his/her position on the mound the runner is no longer permitted to continue to second base. This is the only scenario a runner is allowed to advance to the next base when the pitcher is on the mound. On the mound is defined as within a 2 foot radius of the pitching

plate.

5. If a pitcher is charged with three hit batters during a game, the opposing Manager or Umpire may request that the pitcher be removed from the mound.
6. A pitcher once removed may not pitch again in the same game.
7. There will be **NO** Intentional walks.
8. There will be **NO** Balks. Illegal pitches shall be enforced. The first illegal pitch will result in a warning. Subsequent illegal pitches will result in a ball being awarded to the batter. Illegal pitches do NOT count against pitch count.
9. To encourage players to field every ball, the infield fly rule is not in effect. If, in the Umpire's judgment, a fielder purposely drops a fly ball to create a double play, the Umpire may disallow the second out of the double play.
10. The home team is responsible for preparing the field for play, including raking the pitcher's mound, chalking the batter's boxes and foul lines, and walking the field to find and repair any holes or other items that could represent a safety risk for Players.
11. Umpire(s) and two new game balls shall be furnished by the home team.
12. The Home Team shall provide the official scorekeeper and pitch count recorded for both teams. The official pitch count recorded should inform the umpire when a pitcher has delivered the maximum limit of pitches for the game.
13. Less than Nine Players: If a team has at least six but less than nine Players present for a scheduled game, that team shall "borrow" one or more Players from the opposing team to complete its nine defensive positions. The opposing Player(s) who made the last offensive out(s) in the previous half-inning will be borrowed, and will play in the outfield. The results of a game played with borrowed Players will count as a regular game. If a team has fewer than six Players present for a scheduled game, that team will forfeit the game by a score of 6-0.