## Learn to Train <br> Activity <br> The King Louix

## Organization

5 outfield players for each team and one goalkeeper. All balls are placed to the sides of each goal.

## Procedure

The players must stay in their own half and are tasked with moving the ball quickly and looking to shoot at the first opportunity

If a ball goes out of play, the defending team's goalkeeper will re-start.

## Emphasis

Creating a safe environment, positive reinforcement, allowing players to make decisions, demonstration of the activity

## Progression

One attacker may play in the opposition half to win the ball early and score.
Further progress by adding two strikers.


| Timing | Area |
| :---: | :---: |
| 10 Minutes | $20 \mathrm{~m} \times 25 \mathrm{~m}$ |

## Objective

To create space to receive and shoot

## Outcomes

All Players - Create space, take their first touch forward and shoot
Most Players - Create space, take their first touch
towards the goal and shoot on target
Some Players - Create space, disguise the direction of the first touch and score past the goalkeeper

| Technical / Tactical | Psychological |
| :---: | :---: |
| Shooting | Safety <br> Finishing <br> Receiving |
| Decision making |  |
| Fun |  |

[^0]
[^0]:    Top Tip Repetitions are important to develop technical excellence, but creating a fun and challenging environment is still essential for stimulating learning.

