Length of Games
Warm Up
\# of Players On Field
Size of Ball
Duration of Games
Half Time
Referees
Substitutions
Offside
$2 \times 30$ minute halves
10 min. Warm Up/Drill
8 (7 plus a Goalkeeper)
4
60 Minutes
5 Minutes
Yes, Typically 1
Unlimited at centre
Yes at final $1 / 3$ rd of field


## WAYS TO RESTART THE GAME

After a Save...
Ball out of Bounds Over Sideline...

A goalie may kick or throw the ball out of his/her goal area.
THROW IN...the ball is over the head with two hands, both feet remain on the ground. The team who did not touch the ball last before it went out takes the throw in.

If the ball goes out of bounds at the end of the field, and the defending player touched it last, it is put back in play by a CORNER KICK.

Ball Out of Bounds Over End of Field... If the ball goes out of bounds at the end of the field, and the attacking player touched it last, it is put back in play by a GOAL KICK.

| Typical Fouls | Results In | This Means? | Distance of opposition from Kick |
| :---: | :---: | :---: | :---: |
| Hand Ball | Direct Free Kick | Goal cannot be scored directly from <br> Shot | 6 Y |
| Tripping | Direct Free Kick | Goal cannot be scored directly from <br> Shot | 6 Y |
| Pushing/ <br> Charging | Direct Free Kick | Goal cannot be scored directly from <br> Shot | 6 Y |
| Slide Tackling | Direct Free Kick | Goal cannot be scored directly from <br> Shot | 6 Y |
| Kicking | Direct Free Kick | Goal cannot be scored directly from <br> Shot | 6 Y |

If any of the above offences take place within the goal area a free kick is awarded on the line of the goal area that runs parallel to the goal line at the closest point to the offence. There are no penalty kicks.

