



Crafty Basketball 3x3 Game and League Rules

General Rules

All games begin with rock/paper/scissors for first possession.

Only man-to-man defense allowed, no zones.

All games begin by checking ball to opposite team outside 3 point line. Once checked, ball is in play.

All out of bounds calls are re-started at top of key

After any miss/steal that leads to change of possession, ball must be returned to both feet behind three point line.

Loose balls after an attempted rebound or steal if recovered by team with possession or shot do not require 3 point recycle.

If team takes shot before recycling the possession to 3 point line, the shot does not count, but team retains possession by checking ball.

No time outs for any team.

Scoring

1 Point awarded for any unassisted basket

1 point plus 2 Bonus Points awarded for assisted back door cuts, assisted scoring curls, slip screens, or back screens resulting in a basket.

2 Points awarded for any other assisted basket except for initial pass to standing shooter off check up.

1 Point awarded for free throw.

Assisted scoring play occurs when player scores after pass and no more than 1 dribble towards the basket.

Referee/Scoring official determines value of all scoring plays.

Games are played for 6 minutes of play. Running time. Team with the most points wins.

Each player on a winning team is awarded three points for a win. For games ending in a tie, all players receive 1 point.

Fouls

Fouls are called for reach, moving blocks, and illegal screens the same as 5-on-5

Non shooting fouls give ball to team that is fouled at the top of the key.

Shooting fouls allow shooter to score 1 point in two FT attempts, ball back to shooting team after one make or two misses.

Shooting fouls on a made basket allow shooter one free throw attempt for 1 additional point. Ball goes to opposing team after attempt.

8 Second limit on all free throws. Violation gives ball to other team.

No distractions on free throws, ball is dead after any free throw.

For all semi-final and final games, the clock will be stopped at each whistle for the last minute of the game.

Other Violations

All travel violations strictly called

Double dribbles strictly called

No three second calls

No Five second calls for dribbler

Alternating jump balls

Arguing with referee foul calls is automatic technical foul resulting in free throw and possession to opposing team.

Players can ask referee to review scoring value if they believe back door cut or assist has occurred

Any disrespectful language or violence towards any player can result in immediate expulsion from game and league.