



## **Halloween Cup**

10u Platinum Champions: New Kent Lady Giants 3-0 (Runs allowed: 0)

10u Platinum Runner Up: Southside Fury 3-0 (Runs allowed: 1)

10u Gold Champions: Varina Velocity 3-0

10u Gold Runner Up: Hughesville Hustle 2-1 (Runs allowed: 2)

10u Silver Champions: East Coast Diamonds 2-1

10u Silver Runner Up: Va Breeze 1-2 (Runs allowed: 29)

10u Bronze Champions: TSI Lady Titans 0-3 (Runs allowed: 28)

10u Bronze Runner Up: Yellow Diamonds 0-3 (Runs allowed: 31, Runs scored: 14)



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Bracket: BB (10 & Under)

Field: Warbro Athletic Complex

	Teams	Wins	Losses	Tie
BB1	Va Breeze (10)	1	2	
BB2	Fusion Perks (10)	3	0	
BB3	Varina Velocity (10)	3	0	
BB4	Chesdin Storm Branch (10)	0	3	

Time	Team			Team	Field
8:00	VA Breeze (10)	3	10	Fusion Perks (10)	War 1
8:00	Varina Velocity (10)	8	6	Chesdin Storm Branch (10)	War 2
9:15	Va Breeze (10)	3	11	Varina Velocity (10)	War 1
9:15	Fusion Perks (10)	8	1	Chesdin Storm Branch (10)	War 2
12:00	VA Breeze (10)	10	8	Southside Rage (10)	War 1
12:00	Fusion Perks (10)	9	0	Starz Gold (10)	War 2
1:30	Varina Velocity (10)	14	2	Power (10)	War 2
1:30	Chesdin Storm Branch (10)	5	15	Southside Rage (10)	War 1

## **Tie Breaker Rules:**

1. Two Way Tie: Head to Head. The team that won the game between the tied teams receives the higher position.
2. Three Way Tie:
  - A) Runs Allowed Among the tied teams. The team with the fewest runs allowed among the games involving only the tied teams will receive the highest finishing position. The team with the second fewest runs allowed will receive the next highest position and so on.
  - B) If a three way tie still exists: Runs allowed among all games played.
  - C) If a three way tie still exists: The Run Differential (runs scored minus runs allowed) in the games involving the tied teams will determine the finishing positions. The team with the highest numerical differential receives the uppermost position among the three teams. The team with the second highest numerical differential receives the uppermost position among the three teams. The team with the third highest numerical differential receives the third highest position among the three teams.
  - D) If a three way tie still exists, tournament officials will determine positions by means of a draw.
  - E) If a two way tie exists after applying rules 2a and/or 2b, tiebreaker reverts to Rule 1.





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Bracket: CC (10 & Under)

Field: Warbro Athletic Complex

	Teams	Wins	Losses	Tie
CC1	Southside Fury (10)	3	0	
CC2	Class A (10)	0	3	
CC3	Hughesville Hustle Cross (10)	2	1	
CC4	VA Unity Brooks (10)	1	2	

Time	Team			Team	Field
10:45	Southside Fury (10)	18	0	Class A (10)	War 1
10:45	Hughesville Hustle Cross (10)	17	0	VA Unity Brooks (10)	War 2
3:00	Southside Fury (10)	1	0	Hughesville Hustle Cross(10)	War 1
3:00	Class A (10)	7	8	Va Unity Brooks (10)	War 2
4:15	Southside Fury (10)	18	1	VA Unity Brooks (10)	War 1
4:15	Class A (10)	1	26	Hughesville Hustle Cross (10)	War 2

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Bracket: DD (10 & Under)      Field: Warbro Athletic Complex

	Teams	Wins	Losses	Tie
DD1	Southside Fury Everett (10)	0	3	
DD2	Replay Bandits (10)	2	1	
DD3	Lancaster Freedom (10)	2	1	
DD4	East Coast Diamonds (10)	2	1	

Time	Team			Team	Field
12:00	Southside Fury Everett (10)	0	18	Replay Bandits (10)	War 3
1:30	Lancaster Freedom (10)	9	4	EC Diamonds (10)	War 3
3:00	Southside Fury Everett (10)	6	16	Lancaster Freedom (10)	War 3
4:15	Replay Bandits (10)	5	6	EC Diamonds (10)	War 3
5:45	Southside Fury Everett (10)	3	11	EC Diamonds (10)	War 3
5:45	Replay Bandits (10)	6	3	Lancaster Freedom (10)	War 2

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Bracket: FF (10 & Under)      Field: Warbro Athletic Complex

	Teams	Wins	Losses	Tie
FF1	Southside Rage (10)	3	1	
FF2	Starz Gold (10)	1	2	
FF3	Power (10)	0	3	

Time	Team			Team	Field
8:00	Southside Rage (10)	5	4	Starz Gold (10)	War 3
9:15	Southside Rage (10)	18	2	Power (10)	War 3
10:45	Starz Gold (10)	18	0	Power (10)	War 3
12:00	VA Breeze (10)	10	8	Southside Rage (10)	War 1
12:00	Fusion Perks (10)	9	0	Starz Gold (10)	War 2
1:30	Varina Velocity (10)	14	2	Power (10)	War 2
1:30	Chesdin Storm Branch (10)	5	15	Southside Rage (10)	War 1

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Bracket: GG (10 & Under)

Field: **Harry Daniel Park at Ironbridge**

	Teams	Wins	Losses	Tie
GG1	Tri Town Trouble (10)	1	2	
GG2	Yellow Diamonds (10)	0	3	
GG3	VA Edge (10)	2	1	
GG4	Va Unity Carter (10)	3	0	

Time	Team			Team	Field
8:00	Tri Town Trouble (10)	6	5	Yellow Diamonds (10)	Iron 5
8:00	Va Edge (10)	1	7	VA Unity Carter (10)	Iron 6
9:15	Tri Town Trouble (10)	0	13	Va Edge (10)	Iron 5
9:15	Yellow Diamonds (10)	8	9	Va Unity Carter (10)	Iron 6
12:00	Tri Town Trouble (10)	5	18	Va Unity Carter (10)	Iron 5
12:00	Yellow Diamonds (10)	1	16	Va Edge (10)	Iron 6

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Bracket: HH ( 10 & Under)      Field: **Dumbarton Complex**

	Teams	Wins	Losses	Tie
HH1	TSI Lady Titans (10)	0	3	
HH2	New Kent Lady Giants Orange(10)	3	0	
HH3	Chesterfield Havok (10)	2	1	
HH4	VA Legends NOVA (10)	1	2	

Time	Team			Team	Field
8:00	TSI Lady Titans (10)	0	2	NK Lady Giants Orange(10)	DB 1
9:15	Chesterfield Havok (10)	19	8	VA Legends NOVA (10)	DB 1
10:45	TSI Lady Titans (10)	10	16	Chesterfield Havok (10)	DB 1
12:00	NK Lady Giants Orange (10)	16	0	Va Legends NOVA (10)	DB 1
1:30	TSI Lady Titans (10)	4	10	VA Legends NOVA (10)	DB 1
3:00	NK Lady Giants Orange (10)	2	0	Chesterfield Havok (10)	DB 1

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