



CLOCK OPERATIONS

(Let Game Officials know you are new - until you are not or they call you out)

PLAYER PENALTY

PRESS BUTTONS FIRMLY

2 MINUTES


Press Player-Penalty (enter 3x)
ENTER
ENTER
Is the time 2 minutes?
ENTER

OTHER MINUTES


Press Player-Penalty (enter 2x)
ENTER
ENTER
(2:00 will appear on console - you want to change this)
CHANGE THE TIME
ENTER

RECORD PENALTY TIME STILL REMAINING ON CLOCK AT END OF SECOND PERIOD

CLEAR PENALTY

Press Player-Penalty
Which player? Use 
Clear
ENTER

Player Penalty Notes:

- 2 and 10 min penalty
 - player must serve 12 mins consecutively.
 - Note: 10 min. pen. starts after serving full time (2min) or goal scored
- 3 - players in the box
 - time for third player is entered when penalty called
 - Note: time penalty not start for third player till first is cleared
-  - above penalties-serve time and wait for whistle
- a player can received two minor penalties at same time

GENERAL INFO

Whistle STOPS play, BUT does NOT start play!

Overview: *5-17-17-12-1 | *Confirm game structure with Coach and Officials.*
(5 min warmups/2-17 min periods - ice cut (12 min is flexible) - 17 min period)

Initial Steps to Set Clock:

(turn off - then on)

Resume game: NO
Code: 062 ENTER
Asking 1/10th: Yes ENTER

GAME CLOCK SET:

Set Main Clock: **Look at console**
Enter time: ENTER

***STOP-SET TIME-ENTER-START**

Set Period:

Period +1 or
Period • # -use this if you have added to many

Goals:

Score +1 or
Goals • # -use this if you have added to many

Tidbits:



Wear warm socks
Bring extra paper and pen
Don't attempt to do clock and music



*Warm up time starts when both team take ice or at direction of game officials
Scorekeeper duties found in - Federation - Section 8

Wells Game Clock Code: 4601

NFHS OFFICIAL ICE HOCKEY SIGNAL CHART



BOARDING



BODY-CHECKING



BUTT-ENDING



CHARGING



CHECKING FROM BEHIND



CONTACT TO HEAD



CROSS-CHECKING



DELAY OF GAME



DELAYED CALLING OF PENALTY



DELAYED OFFSIDES



ELBOWING



GOAL SCORED



GRASPING THE FACE MASK



HIGH-STICKING



HOLDING



HOOKING



DELAYED ICING



ICING



INTER-FERENCE



KNEEING



MISCONDUCT

PENALTY SHOT



ROUGHING & FIGHTING



SLASHING



SPEARING



TIME-OUT AND UNSPORTSMANLIKE CONDUCT



TRIPPING



WASH-OUT