To: Dave Klein

From: Scott Schaffer Date: April 12, 2010

Subject: High Bar at Region 2 Championships

Scott Schaffer Rusty Boicourt

I would like to thank Rusty Boicourt for all his effort, excellent preparation and evaluation. It was invaluable to the success of our work at High Bar.

COMPETITION: Region 2 JO Championships – April 10, 2010

EVENT: HIGH BAR – Level 10 (16-18) ATHLETE: Zachary Chase #1051

| Skills | Value (*) | Element Group | Execution Deductions | Comments |
|----------------------|-----------|------------------|----------------------|--|
| Stemme | A | | | |
| Vault | В | 2 | | |
| Endo – 1/1 | C | 3 | 0.1, 0.3 | Feet hit bar |
| Weiler 1/1 to L-grip | D | 3 | 0.1, 1.0, 0.3 | Fall on 1 st attempt; late regrasp on 2nd |
| L-grip giant | В | 4 | | |
| hop | A | 4 | | |
| Front giant | A | 1 | | |
| Healy | В | 1 | | |
| Pirouette | A | 1 | | |
| Back giant | | | | |
| Double Layout Dsmt. | C+ | 5 | 0.1 | STICK BONUS; slight pike |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 2.0 | E1 = 1.9 | |
| D = 1 | Element Groups = 2.5 | E2 = 1.5 | |
| C = 2 | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 4 | Start Value = 14.6 | | |

D – Panel Comments:

E – Panel Comments:

EVENT: HIGH BAR – Level 10 (16-18) ATHLETE: Spencer Smith #1102

| Skills | Value | Element | Execution | Comments |
|---------------------|-------|---------|------------|------------------------------------|
| | (*) | Group | Deductions | |
| Stemme | | | | |
| Back up-rise | A | 1 | | |
| Stalder | В | 3 | | May constitute 'layaway' deduction |
| Back giant | A | 1 | | |
| Gienger | C+ | 2 | | |
| Endo | В | 3 | 0.1 | |
| Endo 1/1 to L-grip | D | 3 | 0.3 | Late regrasp |
| L-grip giant | В | 4 | | |
| Нор | | | | |
| Jam to HS | C | 4 | | |
| L-grip giant | | | | |
| Russian giant | C | 4 | | |
| Hop pirouette | | | 0.1 | |
| Back giant | | | 0.1, 0.1 | Wind up deductions |
| Double layout dsmt. | С | 5 | 0.1, 0.1 | Body position; step |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 2.5 | E1 = 0.9 | |
| D = 1 | Element Groups = 2.5 | E2 = 0.7 | |
| C = 4 | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 2 | Start Value = 15.0 | | |

D – Panel Comments:

<u>E – Panel Comments:</u> Watch form in wind-up giants. Try to do back-uprise into pirouette and then stalder to avoid potential -0.3 layaway deduction.

Skills with no noted element group are JO skills only.

^{*} Counting skills noted in **Bold** font.

EVENT: HIGH BAR – Level 10 (16-18) ATHLETE: Michah Christensen #1041

| Skills | Value | Element | Execution | Comments |
|----------------------|-------|---------|---------------|--------------------------------------|
| | (*) | Group | Deductions | |
| Stemme | | | | |
| Back up-rise | A | 1 | | |
| Stalder | В | 3 | 0.3 | 'layaway' deduction |
| Back giant | A | 2 | | |
| Tkatchev | C+ | 2 | | |
| Blind change | A | 1 | | |
| Jam to HS | C | 4 | | |
| L-grip giant | В | 4 | | |
| L-grip giant | | | | Repeated Skill (see E-panel comment) |
| hop | A | 4 | | |
| Endo | В | 3 | 0.1, 0.1 | |
| Pirouette | | | | |
| Back giant | | | | |
| 1/1 double back tuck | C | 5 | 0.3, 0.1, 0.1 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 2.0 | E1 = 1.1 | |
| D = | Element Groups = 2.5 | E2 = 0.9 | |
| C = 3 | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 4 | Start Value = 14.5 | | |

<u>D - Panel Comments:</u> Shoulders not rotated enough in 2nd L-grip giant to get Russian giant 'C'; thus is repeated 'B' giant

^{*} Counting skills noted in **Bold** font. Skills with no noted element group are JO skills only.

EVENT: HIGH BAR – Level 10 (16-18)

ATHLETE: Ethan Eldred #1071

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|---------------|--------------------------|
| | (*) | Group | Deductions | |
| Stemme (undergrip) | A | | 0.1, 0.1, 0.1 | Needs to be high & clean |
| Front giant | Α | 1 | | |
| Healy | В | 1 | 0.1 | |
| Endo 1/1 | C | 3 | 0.1, 0.1 | |
| Vault | В | 2 | | |
| Kip | A | 3 | 0.1 | |
| Cast to pirouette | A | 1 | 0.1 | |
| Back giant | A | 1 | 0.1 | |
| Double back (tuck) | В | 5 | 0.1, 0.1 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 1.4 | E1 = 1.2 | |
| D = | Element Groups = 1.8 | E2 = 1.0 | |
| C = 1 | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 13.2 | | |

D – Panel Comments: missing Group 4

<u>**E – Panel Comments:**</u> loose throughout routine; clean up small mistakes

EVENT: HIGH BAR – Level 10 (16-18) ATHLETE: Josiah Thomas #1103

| Skills | Value (*) | Element Group | Execution Deductions | Comments |
|------------------------|-----------|------------------|-------------------------|-------------------|
| Stemme | A | | | |
| Vault | ₽ | 2 | 0.1, 1.0 | Fall // no credit |
| Kip | | | | |
| Back giant | A | 1 | | |
| Blind change | A | 1 | | |
| Front giant | A | 1 | | |
| Jam to HS | С | 4 | 0.3 , 0.1 | Hit bar |
| L-grip giant | В | 4 | | |
| hop | A | 4 | | |
| Endo | В | 3 | 0.1, 0.1 | |
| Pirouette | | | | |
| Back giant | A | 1 | 0.1, 0.1 | |
| 1/1 double back (tuck) | С | 5 | 0.1, 0.1 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 1.6 | E1 = 2.1 | |
| D = | Element Groups = 2.0 | E2 = 2.2 | |
| C = 2 | | | |
| B = 2 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 6 | Start Value = 13.6 | | |

<u>**D** – Panel Comments:</u> fall on vault so no Group II skill credit; credit for stemme as 10th skill (no element group).

E – Panel Comments: make sure wind up giants for dismount are clean.

EVENT: HIGH BAR – Level 10 (16-18)

ATHLETE: Troy Lindsey #1101

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|------------|----------|
| | (*) | Group | Deductions | |
| Stemme | | | 0.1 | |
| Vault | В | 2 | | |
| Stalder | В | 3 | 0.3 | |
| Back giant | A | 1 | | |
| Blind change | A | 1 | 0.1, 0.1 | |
| Front giant | A | 1 | | |
| Jam to 15° | A | 4 | 0.1 | |
| L-grip giant | В | 4 | | |
| hop | A | 4 | | |
| Endo 1/1 | С | 3 | 0.3 | |
| Pirouette | | | 0.1, 0.1 | |
| Back giant | | | | |
| double back (tuck) | В | 5 | 0.3 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 1.6 | E1 = 1.5 | |
| D = | Element Groups = 2.3 | E2 = 1.5 | |
| C = 1 | | | |
| B = 4 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 13.9 | | |

D – Panel Comments:

 $\underline{E-Panel\ Comments:}$ land the dismount

EVENT: HIGH BAR – Level 10 (16-18) ATHLETE: Zack Ouchida #1093

| Skills | Value | Element | Execution | Comments |
|--------------------------|-------|---------|-----------------------|--|
| | (*) | Group | Deductions | |
| Stemme | | | | |
| Vault | В | 2 | 0.3 | |
| Endo kip 1/1 | C | 3 | 0.1, 0.3 | Hit bar |
| Weiler kip 1/1 to L-grip | D | 3 | 0.1, 1.0 , 0.3 | Fall on 1 st try // late regrasp on 2 nd try |
| L-grip giant | В | 4 | 0.3 | |
| hop | A | 4 | | |
| Front giant | A | 1 | | |
| Healy | В | 1 | | |
| Pirouette | A | 1 | | |
| Back giant | A | 1 | | |
| Double back layout | C+ | 5 | 0.1 | Stuck // slightly piked |

| Difficulty | A Panel | B Panel | Final Score |
|------------|--------------------------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 2.1 (incl. stick bonus) | E1 = 1.9 | |
| D = 1 | Element Groups = 2.5 | E2 = 1.5 | |
| C = 2 | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 4 | Start Value = 14.6 | | |

D – Panel Comments:

<u>**E – Panel Comments:**</u> do not hit bar on endo kip up after vault and (obviously) do NOT fall

EVENT: HIGH BAR – Level 10 (16-18) ATHLETE: Anthony Ambrose #1011

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|------------|------------------|
| | (*) | Group | Deductions | |
| Stemme | В | | 0.1 | |
| Vault | A | 2 | 0.3 | |
| Swing ½ turn | A | | 0.3 | Extra half swing |
| Kip | В | 3 | 0.1 | |
| Back giant | A | 1 | 0.1 | |
| Double back (tuck) | В | 5 | | stuck |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 0.8 | E1 = 0.9 | |
| D = | Element Groups = 1.8 | E2 = 0.7 | |
| C = | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 3 | Start Value = 12.6 | | |

<u>D – Panel Comments:</u> simple routine; add recognized FIG skill or two so that there is no doubt there are 6 skills.

E – Panel Comments: clean up technique on vault

EVENT: HIGH BAR – Level 10 (14-15)

ATHLETE: Jesse Sutton #1045

| Skills | Value | Element | Execution | Comments |
|----------------------|-------|---------|------------|-------------|
| | (*) | Group | Deductions | |
| Stemme (mixed grip) | | | 0.1 | |
| Healy | В | 1 | | |
| Front giant | | | | |
| Jam | В | 4 | | |
| L-grip giant | В | 4 | | |
| hop | A | 4 | | |
| Pirouette | A | 1 | | |
| Back giant | | | 0.1 | |
| Tkatchev | C+ | 2 | 0.1 | |
| Back giant | | | | |
| Blind Change | A | 1 | | |
| Endo 1/1 | С | 3 | 0.3 | Hit bar |
| Endo | В | 3 | | |
| Pirouette | | | 0.1 | |
| Double back (layout) | C+ | 5 | 0.1 | Slight pike |

| Difficulty | A Panel | B Panel | Final Score |
|------------|-------------------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 2.3 (with bonus) | E1 = 0.8 | |
| D = | Element Groups = 2.5 | E2 = 0.6 | |
| C = 3 | | | |
| B = 4 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 3 | Start Value = 14.8 | | |

D – Panel Comments:

<u>E - Panel Comments:</u> be careful not to hit bar with feet on endo skills (0.3 deduction each time)

^{*} Counting skills noted in **Bold** font. Skills with no noted element group are JO skills only.

EVENT: HIGH BAR – Level 10 (14-15) ATHLETE: Logan Melander #1043

| Skills | Value | Element | Execution | Comments |
|------------------------|-------|---------|---------------|-------------------------------|
| | (*) | Group | Deductions | |
| Stemme | | | 0.1 | |
| Back up-rise | A | 1 | | |
| Free-hip HS | | | 0.3 | Counts as 'layaway' deduction |
| Back giant | A | 1 | | |
| Gienger | C+ | 4 | | |
| Kip | A | 3 | 0.1 | |
| Back giant | | | 0.3 | 'layaway' deduction |
| Blind change | A | 1 | | |
| Front giant | | | | |
| Jam | В | 4 | 0.1 | |
| L-grip giant | В | 4 | 0.1, 0.1 | |
| Нор | A | 4 | | |
| Endo | В | 3 | | |
| Pirouette | | | | |
| 1/1 double back (tuck) | C | 5 | 0.3, 0.1, 0.1 | |
| | | | | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 1.8 | E1 = 1.3 | |
| D = | Element Groups = 2.5 | E2 = 1.4 | |
| C = 2 | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 14.3 | | |

D – Panel Comments:

<u>E - Panel Comments:</u> Two likely layaway deductions (-0.3) in routine. Take out by adding pirouette. Clean up dismount.

^{*} Counting skills noted in **Bold** font. Skills with no noted element group are JO skills only.

EVENT: HIGH BAR – Level 10 (14-15) ATHLETE: Christopher Short #1074

| Skills | Value (*) | Element Group | Execution Deductions | Comments |
|------------------------|--------------|------------------|-------------------------|---|
| | (') | Group | Deductions | |
| Stemme (mixed) | | | | |
| Back up-rise | A | 1 | | |
| Front giant | A | 1 | | |
| Healy to L-grip | C | 1 | 0.3, 1.0 , 0.1 | Fall on 1 st attempt; late regrasp |
| L-grip giant | В | 4 | | |
| Нор | A | 4 | | |
| Endo | В | 3 | | |
| Pirouette | A | 1 | | |
| Blind change | | | | |
| Yeager | C+ | 2 | 0.1 | |
| Kip | A | 3 | | |
| Back giants | | | 0.1, 0.1, 0.1, 0.1 | Sloppy wind up giants |
| 1/1 double back (tuck) | C | 5 | 0.1, 0.1 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|-------------------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 1.9 (with bonus) | E1 = 2.1 | |
| D = | Element Groups = 2.5 | E2 = 1.8 | |
| C = 3 | | | |
| B = 2 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 14.4 | | |

D – Panel Comments:

<u>E – Panel Comments:</u> Clean up wind-up giants before dismount; do not fall.

^{*} Counting skills noted in **Bold** font. Skills with no noted element group are JO skills only.

EVENT: HIGH BAR – Level 10 (14-15) ATHLETE: Nathan Swanson #1075

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|------------------|----------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | | |
| Vault | В | 2 | 0.1, 0.1 | |
| Kip | A | 3 | 0.3 , 0.1 | Comes to stop in support |
| Pirouette | A | 1 | 0.1, 0.1 | Avoids 'layaway' deduction |
| Back giant | A | 1 | | |
| Blind change | A | 1 | | |
| Front giant | | | | |
| Healy | В | 1 | 0.1 | |
| Pirouette | | | 0.1 , 0.1 | Hand adjustment |
| Double back (tuck) | В | 5 | 0.3, 0.5 | Low-WAY OUT!; spotted |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 1.1 | E1 = 1.9 | |
| D = | Element Groups = 1.8 | E2 = 1.7 | |
| C = | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 12.9 | | |

<u>**D** – Panel Comments:</u> Add you L-grip giants in; only 8 skills are counting because of eliminated Group I skills.

<u>E – Panel Comments:</u> Never stop in a HB routine (some judges might even take a 'fall' deduction); work on dismount sets so that it is consistent.

^{*} Counting skills noted in **Bold** font. Skills with no noted element group are JO skills only.

EVENT: HIGH BAR – Level 10 (14-15) ATHLETE: Tyler Christopher #1012

| Skills | Value (*) | Element Group | Execution Deductions | Comments |
|--------------------|--------------|------------------|-------------------------|---------------------|
| Stemme (mixed) | A | | 0.3 | |
| Vault | В | 2 | 0.1, 0.1 | |
| Kip | A | 3 | | |
| Free-hip to HS | A | 3 | 0.3 | 'layaway' deduction |
| Back giant | A | 1 | | |
| Blind change | A | 1 | 0.1 | |
| Front giant | A | 1 | 0.1 | |
| Weiler kip | В | 3 | | |
| Pirouette | A | 1 | 0.1, 0.1 | |
| Double back (tuck) | В | 5 | 0.1, 0.1, 0.1 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = D = | Difficulty = 1.3 | E1 = 1.4 | |
| | Element Groups = 1.8 | E2 = 1.7 | |
| C = | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 7 | Start Value = 13.1 | | |

<u>**D** – Panel Comments:</u> Well constructed routine; add difficulty where you can; learn L-grip skill

E – Panel Comments: kip to layaway (back giant or free-hip circle) is a -0.3 deduction; fix this.

^{*} Counting skills noted in **Bold** font. Skills with no noted element group are JO skills only.

EVENT: HIGH BAR – Level 10 (14-15)

ATHLETE: Banks Hall #1072

| Skills | Value | Element | Execution | Comments |
|-----------------|-------|---------|---------------|----------------------------|
| | (*) | Group | Deductions | |
| Kip | A | 3 | 0.3 | Do not come to stop on bar |
| Front giant | A | 1 | | |
| Healy | В | 1 | 0.3, 0.1, 0.1 | Late regrasp, form issues |
| Inlocated giant | A | 4 | 0.5 | Only had minimal inlocate |
| Pirouette | A | 1 | 0.1 | |
| Back giant | A | 1 | | |
| Blind change | | | 0.3 | |
| Hecht | A | 5 | 0.5, 0.1, 0.1 | Severely bent legs; loose |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 0.8 | E1 = 2.4 | |
| D = | Element Groups = 1.5 | E2 = 1.8 | |
| C = | | | |
| B = 1 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 6 | Start Value = 12.3 | | |

<u>D – Panel Comments:</u> If you're going to do only an 'A' dismount for level 10, you might as well just drop off the bar and save yourself from additional E-panel deductions.

E – Panel Comments: Work to increase inlocate on Group IV skill. Take out hecht. Do not stop on bar, but work to kip and switch hands to undergrip as you slide up bar.

* Counting skills noted in **Bold** font.

Skills with no noted element group are JO skills only.

EVENT: HIGH BAR – Level 10 (14-15)

ATHLETE: Dusty Shiffer #1153

| Skills | Value | Element | Execution | Comments |
|------------------------|-------|---------|-----------------|--------------|
| | (*) | Group | Deductions | |
| Stemme (mixed) | A | | 0.1 | |
| Vault | В | 2 | | |
| Kip | A | 3 | 0.3 | form |
| Cast to pirouette | A | 1 | | |
| Back giant | A | 1 | 0.1, 0.1 | |
| Free-hip to HS | A | 3 | 0.1, 0.1 | |
| Back giant | | | 0.1 | |
| Flying giant | В | 1 | 0.1 | |
| Blind change | | | 0.3 | Wild legs |
| Front giant | | | 0.1 | |
| Healy | В | 1 | 0.3 | Late regrasp |
| Front giant | | | | |
| Pirouette | | | 0.1 | |
| Back giant | | | 0.1, 0.1 | |
| 1/1 double back (tuck) | С | 5 | 0.3, 1.0 | Fall |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 1.4 | E1 = 3.3 | |
| D = | Element Groups = 2.0 | E2 = 2.5 | |
| C = 1 | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 13.4 | | |

D – Panel Comments:

<u>E - Panel Comments:</u> All back giants were done with bent arms (deduction!). Fixing this will add at least 0.5 to routine.

Skills with no noted element group are JO skills only.

^{*} Counting skills noted in **Bold** font.

EVENT: HIGH BAR – Level 10 (14-15) ATHLETE: Conor Sheehy #1153

| Skills | Value | Element | Execution | Comments |
|------------------|-------|---------|-----------------------|---------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.3 | low |
| Vault | В | 2 | 0.5 , 0.1 | Wild, incorrect technique |
| Kip | A | 3 | 0.1, 0.3 | Form |
| Back giant | A | 1 | 0.3 , 0.1 | 'layaway' deduction |
| Blind change | A | 1 | 0.1, 0.1 | |
| Front giant | A | 1 | 0.1 | |
| Pirouette | A | 1 | 0.1, 0.1 , 0.1 | Hand shift; form |
| Double back tuck | В | 5 | 0.1, 0.1, 0.1 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = D = | Difficulty = 1.0 | E1 = 2.7 | |
| D = | Element Groups = 1.8 | E2 = 2.1 | |
| C = | | | |
| B = 2 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 6 | Start Value = 2.7 | | |

<u>**D** – Panel Comments:</u> Work on vault technique to improve skill

<u>E – Panel Comments:</u> Keep tighter form throughout routine

EVENT: HIGH BAR – Level 10 (14-15)

ATHLETE: Zack Mollett #1021

| Skills | Value | Element | Execution | Comments |
|-------------------|-------|---------|---------------|------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | | |
| Vault | В | 2 | 0.3 | form |
| Kip | A | 3 | 0.1, 0.1 | form |
| Back giant | A | 1 | 0.1, 0.1 | 'layaway' deduction |
| Blind change | A | 1 | 0.1, 0.1 | Late turn, form |
| Front giant | A | 1 | 0.1, 0.1 | |
| Pirouette | A | 1 | 0.1 | Late turn |
| Back giants | | | 0.1, 0.1 | Form in wind-up giants |
| Double front tuck | С | 5 | 0.3, 0.3, 1.0 | Early turn, form, fall |
| | | | | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = D = | Difficulty = 1.1 | E1 = 3.0 | |
| | Element Groups = 2.0 | E2 = 2.5 | |
| C = 1 | | | |
| B = 1 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 6 | Start Value = 13.1 | | |

<u>D – Panel Comments:</u> only counting 8 parts

<u>**E – Panel Comments:**</u> giants need to be tighter // late turns/regrasp on turns.

EVENT: HIGH BAR – Level 10 (14-15) ATHLETE: Jared Newman #1061

| Skills | Value | Element | Execution | Comments |
|----------------|-------|---------|------------|------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | | |
| Vault | В | 2 | 0.1 | |
| Kip | A | 3 | 0.3, 0.1 | Stop on bar |
| Cast pirouette | A | 1 | 0.1 | |
| Back giant | A | 1 | 0.1 | Hand adjustment |
| Blind change | A | 1 | | |
| Endo | В | 3 | 0.1 | |
| Front giant | | | | |
| Healy | В | 1 | 0.3, 0.1 | Late regrasp, form |
| Front giant | | | | |
| Pirouette | | | 0.1 | Form in wind-up giants |
| Back giant | | | | |
| Back layout | A | 5 | 0.1 | Early turn, form, fall |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 1.2 | E1 = 1.4 | |
| D = | Element Groups = 1.5 | E2 = 1.5 | |
| C = | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 6 | Start Value = 12.7 | | |

<u>D – Panel Comments:</u> only 9 counting parts because there are too many Group I skills.

E – Panel Comments: work on getting hand onto bar early (within 30° of vertical) on healy skill.

^{*} Counting skills noted in **Bold** font. Skills with no noted element group are JO skills only.

EVENT: HIGH BAR – Level 10 (14-15) ATHLETE: Patrick Casey #1111

| Skills | Value | Element | Execution | Comments |
|-------------------|-------|---------|------------------|-----------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.1, 0.1 | Bent knees to stemme, low |
| Back-uprise to HS | A | 1 | 0.1 | |
| Free-hip to HS | A | 3 | 0.3 , 0.3 | 'layaway' deduction, low |
| Back giant | | | | |
| Blind change | A | 1 | 0.1 | |
| Front giant | A | 1 | | |
| Jam | В | 4 | 0.3 | |
| L grip giant | ₽ | 4 | 1.0 | Fall; did not complete 360° |
| Front giant | | | | |
| Endo | В | 3 | 0.1, 0.1 | |
| Pirouette | A | 1 | 0.1 | |
| Double back tuck | В | 5 | 1.0 | Fall |

| _ Difficulty _ | A Panel | B Panel | Final Score |
|----------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 1.2 | E1 = 3.6 | |
| D = | Element Groups = 1.8 | E2 = 3.6 | |
| C = | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 6 | Start Value = 13.0 | | |

<u>**D** – Panel Comments:</u> 9 counting skills (since already 4 Group I skills).

<u>**E – Panel Comments:**</u> do not fall. Falling . . . bad! Multiple falling . . . badderer.

EVENT: HIGH BAR – Level 10 (14-15)

ATHLETE: Seth Flagel #1000

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|------------------|--------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.1 | |
| Back-uprise to HS | A | 1 | 0.5 | Very low |
| Free-hip to HS | A | 3 | 0.3 , 0.3 | 'layaway' deduction, low |
| Stalder | В | 3 | 0.3, 0.1, 0.1 | Low, form |
| Back giant | A | 1 | | |
| Blind change | A | 1 | 0.3, 0.1 | Form |
| Front giant | A | 1 | 0.1 | |
| Endo | В | 3 | 0.1, 0.1 | |
| Pirouette | | | 0.1, 0.1 | |
| Double back (tuck) | В | 5 | 0.1, 1.0 | fall |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = D = 1 | Difficulty = 1.2 | E1 = 3.2 | |
| | Element Groups = 1.3 | E2 = 2.8 | |
| C = 2 | | | |
| B = 2 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 12.5 | | |

<u>**D – Panel Comments:**</u> start routine with mixed stemme and back-uprise through to pirouette which will eliminate deduction for 'layaway' into free-hip skill.

<u>**E – Panel Comments:**</u> keep good form throughout routine

EVENT: HIGH BAR – Level 9 (12-13)

ATHLETE: Riley Ward #1000

| Skills | Value | Element | Execution | Comments |
|-------------------|-------|---------|-----------------------|--------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.1 | |
| Back-uprise to HS | A | 1 | | |
| Free-hip to HS | A | 3 | 0.3 , 0.1, 0.1 | 'layaway' deduction, low |
| Back giant | A | 1 | | |
| Blind change | A | 1 | | |
| Front giant | | | | |
| Healy | В | 1 | 0.3, 0.1 | Late regrasp, form |
| Pirouette | | | 0.1 | |
| Hop off | | | 0.3 | Came in to bar |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 0.7 | E1 = 1.1 | |
| D = | Element Groups = 1.0 | E2 = 1.0 | |
| C = | | | |
| B = 1 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 11.7 | | |

D – Panel Comments:

EVENT: HIGH BAR – Level 9 (12-13) ATHLETE: Andre Hufnagel #9071

| Skills | Value | Element | Execution | Comments |
|-------------------|-------|---------|------------|--------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.1 | |
| Vault | В | 2 | 0.1, 0.1 | |
| Steinmann | В | 4 | 0.3 | |
| Kip | A | 3 | | |
| Cast to pirouette | A | 1 | 0.3 | form |
| Back giant | | | 0.1 | Hand adjustment |
| Blind change | A | 1 | 0.1, 0.1 | Late regrasp, form |
| Front giant | | | | |
| Pirouette | A | 1 | 0.1 | Late regrasp |
| Back giant | | | | |
| Back layout | A | 5 | 0.1 | stick |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 1.0 | E1 = 1.4 | |
| D = | Element Groups = 2.3 | E2 = 1.6 | |
| C = 2 | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 3 | Start Value = 13.3 | | |

D – Panel Comments:

E – Panel Comments:

EVENT: HIGH BAR – Level 9 (12-13) ATHLETE: Fletcher Braunton #9022

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|------------------|-------------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.1, 0.1 | |
| Back-uprise to HS | A | 1 | 0.3 | low |
| Free-hip to HS | A | 3 | 0.3 , 0.1 | 'layaway' deduction, low |
| Back giant | A | 1 | | |
| Blind change | A | 1 | | |
| Front giant | A | 1 | | |
| Jam to 15° | A | 4 | 0.3, 0.3, 1.0 | Form, hit bar, fall after jam |
| Pirouette | | | 0.1, 0.1 | |
| Double back (tuck) | B+ | 5 | | stick |

| Difficulty | _ A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 1.0 | E1 = 2.7 | |
| D = | Element Groups = 2.0 | E2 = 2.4 | |
| C = 2 | | | |
| B = 4 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 3 | Start Value = 13.0 | | |

D – Panel Comments:

E – Panel Comments: Loss of value on jam = 1.6. Clean this up

* Counting skills noted in **Bold** font.

Skills with no noted element group are JO skills only.

EVENT: HIGH BAR – Level 9 (12-13)

ATHLETE: Paul Farmer #9023

| Skills | Value | Element | Execution Deductions | Comments |
|--------------------|-------|---------|-------------------------|--------------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.1 | knees |
| Back-uprise to HS | A | 1 | 0.3 | Low |
| Free-hip to HS | A | 3 | 0.3 , 0.1, 0.1 | 'layaway' deduction, low, form |
| Back giant | A | 1 | | |
| Blind change | A | 1 | 0.3 | |
| Front giant | A | 1 | | |
| Pirouette | | | | |
| Back giant | | | | |
| Double back (tuck) | В | 5 | 0.1 | |
| | | | | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 0.8 | E1 = 1.3 | |
| D = | Element Groups = 1.5 | E2 = 1.4 | |
| C = 1 | | | |
| B = 2 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 12.3 | | |

D – Panel Comments:

E – Panel Comments:

EVENT: HIGH BAR – Level 9 (12-13) ATHLETE: Brandon Mills #9051

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|------------------|--------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | | |
| Back-uprise to HS | Α | 1 | 0.1 | |
| Free-hip to HS | A | 3 | 0.3 , 0.1 | 'layaway' deduction, low |
| Back giant | A | 1 | | |
| Blind change | A | 1 | 0.3 | |
| Front giant | | | | |
| Healy | В | 1 | 0.1 | |
| Front giant | | | | |
| Healy | | | | |
| Pirouette | | | 0.1 | |
| Back giant | | | | |
| Double back (tuck) | В | 5 | 0.3, 0.1, 0.1 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 0.9 | E1 = 1.2 | |
| D = | Element Groups = 1.5 | E2 = 1.4 | |
| C = | | | |
| B = 2 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 13.8 | | |

<u>D – Panel Comments:</u> Only 7 counting skills. Lots of extra, non-counting skills (e.g. additional/non-counting Healy). Suggest doing pirouette after first healy and then to double back. Note 'layaway' deduction for doing BUR into giant or free-hip. Can you do this: stemme, kip, cast to immediate pirouette, back giant, blind change, front giant, healy, pirouette (extra), double back dismount?

<u>E – Panel Comments:</u> Clean up blind change and dismount.

EVENT: HIGH BAR – Level 9 (12-13)

ATHLETE: Zachary Ochsenschlager #9134

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|------------------|--------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.3 | low |
| Back-uprise to HS | A | 1 | 0.5 | Super low |
| Free-hip to HS | A | 3 | 0.3 , 0.1 | 'layaway' deduction, low |
| Back giant | A | 1 | | |
| Blind change | A | 1 | 0.1, 0.1 | Form, low |
| Front giant | | | | |
| Endo | В | 1 | 0.1, 0.1 | knees, toes |
| Front giant | | | | |
| Pirouette | | | | |
| Back giant | | | 0.1 | |
| Double back (tuck) | В | 5 | 0.1 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 1.1 | E1 = 2.0 | |
| D = | Element Groups = 1.5 | E2 = 1.6 | |
| C = | | | |
| B = 2 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 12.6 | | |

<u>**D** – Panel Comments:</u> Only 7 counting skills. Perform skills at beginning of routine higher.

E – Panel Comments:

EVENT: HIGH BAR – Level 9 (12-13)

ATHLETE: Evan Vacek #9135

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|-----------------------|--------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.1 | knees |
| Back-uprise to HS | A | 1 | 0.1 | Super low |
| Free-hip to HS | A | 3 | 0.3 , 0.1, 0.1 | 'layaway' deduction, low |
| Back giant | A | 1 | | |
| Blind change | A | 1 | 0.1 | Form, low |
| Front giant | | | 0.1, 0.1 | |
| Healy | В | 1 | 0.1, 1.0 | Form, fall. |
| Front giant | | | | |
| Endo | В | 3 | 0.1 | |
| Pirouette | | | 0.1 | |
| Back giant | | | | |
| Double back (tuck) | В | 5 | 1.0 | fall |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 1.1 | E1 = 3.6 | |
| D = | Element Groups = 1.5 | E2 = 2.9 | |
| C = | | | |
| B = 3 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 12.6 | | |

D – Panel Comments:

E – Panel Comments: Bent arm giants. Try not to fall so much.

EVENT: HIGH BAR – Level 9 (12-13)

ATHLETE: Aaron Moss #9031

| Skills | Value (*) | Element Group | Execution Deductions | Comments |
|--------------------|--------------|------------------|-------------------------|--------------------------|
| Stemme | A | | 0.1 | knees |
| Back-uprise to HS | A | 1 | | |
| Free-hip to HS | A | 3 | 0.3 , 0.1, 0.1 | 'layaway' deduction, low |
| Back giant | A | 1 | 0.1 | |
| Blind change | A | 1 | 0.1 | |
| Front giant | A | 1 | | |
| Pirouette | | | 0.1 | |
| Back giant | | | | |
| Double back (tuck) | В | 5 | 0.3 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 0.7 | E1 = 1.2 | |
| D = | Element Groups = 1.5 | E2 = 1.0 | |
| C = | | | |
| B = 1 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 6 | Start Value = 12.2 | | |

D – Panel Comments:

E – Panel Comments:

EVENT: HIGH BAR – Level 9 (12-13) ATHLETE: Josh Watrous #9084

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|------------------|--------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.3 | low |
| Back-uprise to HS | A | 1 | 0.3 | low |
| Stalder | В | 3 | 0.3 , 0.1 | 'layaway' deduction, low |
| Back giant | A | 1 | | |
| Blind change | A | 1 | | |
| Front giant | A | 1 | | |
| Endo | В | 3 | 0.1 | |
| Pirouette | | | 0.1 | |
| Back giant | | | 0.1 | Hand shift |
| Back flip (layout) | A | 5 | 0.1 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 1.0 | E1 = 1.3 | |
| D = | Element Groups = 1.3 | E2 = 1.0 | |
| C = | | | |
| B = 2 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 6 | Start Value = 12.3 | | |

D – Panel Comments:

E – Panel Comments:

EVENT: HIGH BAR – Level 9 (12-13)

ATHLETE: Isaac Weber #9032

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|-----------------------|--------------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.1 | low |
| Back-uprise to HS | A | 1 | 0.3 | low |
| Free-hip to HS | A | 3 | 0.3 , 0.1, 0.1 | 'layaway' deduction, low, form |
| Back giant | A | 1 | 0.1 | |
| Blind change | A | 1 | 0.1 | |
| Front giant | A | 1 | | |
| Pirouette | | | 0.1 | |
| Back giant | | | | |
| Double back (tuck) | В | 5 | 0.3 | |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 0.8 | E1 = 1.2 | |
| D = | Element Groups = 1.5 | E2 = 1.0 | |
| C = | | | |
| B = 1 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 6 | Start Value = 12.2 | | |

D – Panel Comments: Only 7 counting skills.

E – Panel Comments:

EVENT: HIGH BAR – Level 9 (12-13)

ATHLETE: David Ganz #9132

| Skills | Value (*) | Element Group | Execution Deductions | Comments |
|------------------------|--------------|------------------|-----------------------|--------------------------------|
| Stemme | A | | | low |
| Back-uprise to HS | | | 0.3 | low |
| Free-hip to HS | A | 3 | 0.3 , 0.1, 0.1 | 'layaway' deduction, low, form |
| Back giant | A | 1 | | |
| Blind change | A | 1 | 0.1 | |
| Front giant | A | 1 | | |
| Endo | В | 3 | 0.3 , 0.3 | Hit bar, form |
| Front giant | | | | |
| Healy | В | 1 | 0.1, 0.1 | |
| Pirouette | | | 0.1 | form |
| Back giant | | | 0.1, 0.1 | Form in wind-up giants |
| 1/1 double back (tuck) | С | 5 | 0.1x4, 1.0 | Form, 3 steps and a fall |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 1.2 | E1 = 3.5 | |
| D = | Element Groups = 1.5 | E2 = 2.8 | |
| C = 1 | | | |
| B = 2 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 5 | Start Value = 12.7 | | |

D – Panel Comments:

<u>E – Panel Comments:</u> Should only do the routine he can do with perfect form (he's too good of a gymnast otherwise). Try not falling so much next time. Or if you do, take out Leonard.

^{*} Counting skills noted in **Bold** font. Skills with no noted element group are JO skills only.

EVENT: HIGH BAR – Level 9 (12-13) ATHLETE: Nathan Weston #9001

| Skills | Value | Element Group | Execution Deductions | Comments |
|--------------------|-------|------------------|-------------------------|---------------------|
| Jam | A | 4 | 0.1, 0.3 | Extra half swing |
| Cut-catch | A | 2 | 0.1, 0.2 | Zata hari swing |
| Kip | A | 3 | | |
| Free-hip to HS | A | 3 | 0.3 | 'layaway' deduction |
| Back giant | A | 1 | 0.1 | |
| Blind change | A | 1 | 0.1 | |
| Front giant | | | 0.1 | |
| Endo | В | 3 | 0.3 , 0.1 | Hit bar, form |
| Pirouette | | | 0.1 | |
| Double back (tuck) | В | 5 | 1.0 | fall |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------------|---------------------|
| F = | | | |
| E = | Difficulty = 1.0 | E1 = 2.5 | |
| D = | Element Groups = 2.5 | E2 = 2.2 | |
| C = | | | |
| B = 2 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 6 | Start Value = 13.5 | | |

D – Panel Comments:

E – Panel Comments:

EVENT: HIGH BAR – Level 9 (12-13) ATHLETE: Josh Havelind #9133

| Skills | Value | Element | Execution | Comments |
|--------------------|-------|---------|------------------|--------------------------|
| | (*) | Group | Deductions | |
| Stemme | A | | 0.1 | knees |
| Back-uprise to HS | A | 1 | 0.3 | low |
| Free-hip to HS | A | 3 | 0.3 , 0.1 | 'layaway' deduction, low |
| Back giant | A | 1 | | |
| Blind change | A | 1 | 0.3 | Wild legs |
| Front giant | A | 1 | 0.1 | |
| Endo | В | 3 | 0.1, 0.1 | form |
| Front giant | | | | |
| Pirouette | | | 0.1. 0.1 | form |
| Back giant | | | | |
| Double back (tuck) | В | 5 | 1.0 | Form, 3 steps and a fall |

| Difficulty | A Panel | B Panel | Final Score |
|------------|----------------------|----------|---------------------|
| F = | | | |
| E = | Difficulty = 1.0 | E1 = 2.6 | |
| D = | Element Groups = 1.5 | E2 = 2.4 | |
| C = | | | |
| B = 1 | Presentation = 10.0 | | A Panel + B Panel = |
| A = 7 | Start Value = 12.5 | | |

D – Panel Comments:

 $\underline{E-Panel\ Comments:}$ Try to take out the fall from the routine. It does not add anything and, in fact, makes the score much lower.

^{*} Counting skills noted in **Bold** font. Skills with no noted element group are JO skills only.