

Castro Valley Girls Softball League



2020 Official Softball Rules

castrovalleysoftball.com

Some major rule differences in the five divisions of Castro Valley Girls Softball League

	Juniors	Mini-Minors	Minor	Major	Senior
Players on Field	All	10	9	9	9
Size of ball (inches)	10-soft	10-soft	11-hard	12-hard	12-hard
No new inning after	1:00	1:30	1:30	1:30	1:45
Drop Dead	1:00	2:00	2:00 (h)	2:00 (h)	No
Complete last inning	Yes	Yes	Yes (h)	Yes (h)	Yes (h)
Max batters in inning	roster	roster	Yes (i)	Yes (i)	No
Base distance (feet)	45	60	60	60	60
Pitching distance (feet)	30	30	35	40	40
Coach-Pitch	Yes (a)	Yes (b)	No	No	No
Scores/Standings	No	No	Yes	Yes	Yes
Playoffs	No	No	Yes	Yes	Yes
Stealing	No	No (c)	Yes (j & k)	Yes	Yes
Sliding	No	No	Yes	Yes	Yes
Bunting	No	Yes (d)	Yes	Yes	Yes
Bases on Overthrows	None	1 base (e)	Unlimited	Unlimited	Unlimited
Base Umpires	Coaches	Scheduled	Scheduled	Scheduled	Scheduled
Commit line	Yes	No	No	No	No
Helmets with facemask (offense)	No	Yes	Yes	Yes	Yes
Pitching Limits	N/A	Yes (f)	Yes (l)	Yes (k)	Yes (n)
Out on dropped Strike 3	N/A	Yes	No	No	No
Infield Fly Rule	No	No	Yes	Yes	Yes
Max runs 1st 3 innings	N/A	4 (g)	4	4	5(o)
Run Limit	N/A	N/A	Yes (m)	Yes (m)	No
Defensive facemask	No	No	Yes (n)	Yes (n)	Yes (n)

- a) Coach pitches 4 pitches to the player. If the ball is not put in play then the ball is placed on the tee for 3 swings.
- b) After 4 balls called on a batter, the coach pitches; after four balls to four batters in an inning the coach pitches the remainder of the inning with a 3 pitch limit.
- c) No base stealing, but after the pitcher has released the ball a base runner may take a lead at the risk of being put out.
- d) No bunting on coach-pitch.
- e) The batter-runner cannot advance on an overthrow to first base; all other runners may advance one base with the risk of being put out.
- f) Pitchers may not pitch more than 2 of the first 4 innings with a 3 inning max limit.

- g) All innings have a four run limit. Official score or standings are not maintained. Runs recorded for the sole purpose of tracking the run limit.
- h) If the drop-dead time limitation is reached, the game ends and the final score is the score when the drop dead time is reached.
- i) From the fourth inning on 10th batter must put the ball in play or be called out. Otherwise, the batting team continues their at bat and the runs scored count until the half inning is concluded by the outcome of a batter putting the ball in play or an umpire call.
- j) After the pitcher has released the ball, a base runner may take a lead or steal at the risk of being put out, max 1 base.
- k) Runner & batter-runners can only advance one base per pitched ball that is not put in play.
- l) Pitchers may not pitch more than 2 of the first 4 innings, no max limit.
- m) Standard Run Limit: 15 after 3 innings, 12 after 4 innings, 8 after 5 innings.
- n) The player at pitcher, first base and third base must wear a defensive facemask, all other positions facemask is optional.

Introduction

This Castro Valley Girls Softball League Inc. rulebook is to be used in conjunction with the current USA SOFTBALL rulebook. Although CVGSL plays by most USA SOFTBALL rules, it has found it necessary to modify some rules. CVGSL has created its own League Rules, which are not covered by the USA SOFTBALL rulebook. The purpose of using both the modified USA SOFTBALL rules and League Rules is to eliminate controversy, dissension, complaints and negative feelings, and perpetuate the true spirit of CVGSL.

It is advised to first read Section 1 of the CVGSL Inc. rulebook covering League Rules to familiarize yourself with the rules not in the USA SOFTBALL book. Then read the USA SOFTBALL rulebook as you refer to Section 2 of the CVGSL rulebook for modifications. The modifications will refer to rule number and section number of the USA SOFTBALL rulebook. Only fast pitch (FP) rules in the USA SOFTBALL book apply to CVGSL. Remember that both books should be used in conjunction with one another.

Changes in USA SOFTBALL References

The USA SOFTBALL Official Rules of Softball change each year; unfortunately, so does their rule numbering system. The rule numbers in the most current USA SOFTBALL book may differ from those referenced in this rulebook.

Section 1 League Operating Rules

Preface

CVGSL Inc. is dedicated to the development of maturity and the achievement of success through a program of action for the youth of Castro Valley, Calif., and surrounding areas. This goal will be attained by recruitment and training of qualified adults at the community level. The building of character and molding of personality transcends the acquisition of athletic skills or the winning of the games. The primary concern of CVGSL is to help prepare today's youth for active leadership roles as the citizens of tomorrow. One of the paramount goals of CVGSL is to contribute positively to the quality of life of the youth in the program. In order to achieve this, the attitudes and conduct of everyone involved must be exemplary. This includes positive attitudes and practices of integrity, loyalty and sportsmanship. It also includes prohibitions against such things as profanity, use of tobacco and drinking of alcoholic beverages on the playing field or while acting in any official capacity in the presence of the youth. Any spectator, coach or manager drinking alcoholic beverages or engaging in abusive language or conduct will be ejected from the premises by the umpire or by any authorized Board member. In addition, the umpire may penalize a team whose spectators are abusive toward an umpire.

League Rule 1.1 Starting Time

- a. The visiting team will have the field for a 10-minute "infield practice" beginning 20 minutes before game time. The home team will have the field for 10 minutes before game time and will remain on the field. Infields are not to be used for practice after they have been prepared or one half-hour before game time except for authorized pregame infield practice. Umpires are not responsible for starting infield practice prior to the game, but may stop it or cut it short to start a game on time.

Note to coaches: Infield practice is not a priority, but starting the game on time is. *If infield practice cannot begin 20 minutes prior to the scheduled start time, teams should split the remaining time evenly.* If infields are in the process of being prepared, being played on (game in progress), or you cannot field a team at your assigned infield practice time, you should warm up your team on the sidelines or outfield, and be prepared to start the game on time or when the field becomes available.

- b. In the event one team cannot "field a team" within five minutes after the scheduled starting time, said team must forfeit the game. In the event neither team can field a team, it is a double forfeiture, with both teams receiving a loss (Senior, Major and Minor Divisions only). However, to prevent a forfeit a player may be borrowed from a lower division team. Said player may not pitch but may play any other position.
- c. If a girl reports after the game has begun, she must be placed last in the batting order. If there were only nine or fewer girls present when the game began, the late girl can take a defensive position immediately.

In the event, more than one girl is late, the girls will be placed properly as the coach wishes until a full quota is defensively reached.

- d. Non-rostered minors or non-certified adults may not participate in team warm ups, be in the dugout, or player area.

League Rule 1.2 Game Ball

At each official game, the umpire will oversee the game balls. Each team will supply one game ball to the umpire which will be returned upon completion of the game.

League Rule 1.3 Game Scores

Minor, Major, and Senior Divisions:

One representative of each team must e-mail the final score to the league's head scorekeeper within 48 hours.

Mini-Minor Division:

While a scorebook can be kept for organizational purposes, no official score is kept in this division. Therefore, no scores need be reported.

League Rule 1.4 Field Prep

CVGSL typically hires someone to set up the fields; it is the responsibility of the home team to make sure the field is set up. It is the responsibility of both teams to pick up and return all equipment, including bases, to its proper place after conclusion of the game—this applies to weeknight games and last game of the day on Saturday. Both teams shall clean up their dugouts, including removal of garbage to dumpster.

League Rule 1.5 Bat Girl

Each Manager may designate *only a rostered, CVGSL player* to be a “bat girl” during each game. This girl must wear a helmet at all times.

League Rule 1.6 Umpire vs. Scorekeeper

If there is a difference of opinion between the scorekeeper and the Home Plate Umpire, the umpire will have the final decision.

League Rule 1.7 Removal From Game

Anyone (player, coach, manager) removed from a game for misconduct by the umpire must appear before the League President before participating in any more games. Misconduct could result in a suspension.

League Rule 1.8 President's Authority to Reprimand

The President shall have the authority to remove or reprimand League personnel, including Board members or players whose conduct is considered detrimental to the best interests of the League. Said person has the right of review and can appear before a quorum of the Board within seven days.

League Rule 1.9 Protest Committee

The protest committee will consist of the President and any four previously selected committee members approved by the Board and will not be coaches or manager from the protested division. Committee members can be any parent, coach, manager or Board member who has a reasonable working knowledge of the League's playing rules and who has the best interest of the players at heart.

League Rule 1.10 Make-up, Rescheduled and Suspended Games

All games not completed or played at their originally scheduled dates or time must have League President approval before being continued or rescheduled. After consulting with the League President, the CVGSL Schedule Coordinator will reschedule the game and advise the two teams of the rescheduled date. All suspended games that are rescheduled and were not legal games (1 1/2 hours in length or five innings) will be replayed from the point that it was suspended. Only players eligible to play in the regularly scheduled game are eligible

to play in a make-up, rescheduled, or suspended game. Any new player is eligible to play in make-up or rescheduled games.

League Rule 1.11 Team Equipment

Every team manager must turn in all team equipment to the CVGSL Equipment Coordinator within one week after the season is completed or be liable for said equipment.

League Rule 1.12 Time Limits

The home plate umpire will alert both teams as to the official starting time of that game when play is ready to begin. The official time is kept by the home plate umpire.

Senior Division: A game shall be considered a regulation game after **four** innings (**2 1/2**, if the home team is ahead) or after 1 hour and 45 minutes have elapsed. The home plate umpire can end a game at any point in the case of darkness. Seventy (70) minutes elapsed time will be considered an official game if called due to darkness. There will be a **no** drop-dead time

Major Divisions: A game shall be considered a regulation game after five innings (4 1/2, if the home team is ahead) or after **1 hour and 30 minutes** have elapsed. The home plate umpire can end a game at any point in the case of darkness. Seventy (70) minutes elapsed time will be considered an official game if called due to darkness. There will be no new innings after **1 hour and 30 minutes** have elapsed from official starting time except in a playoff game. There will be a drop-dead time of **2 hours from** the official starting time except in a playoff game. If the drop-dead time limitation is reached, the game will end and the score **will stand**.

Minor Division: A game shall be considered a regulation game after five innings (4 1/2, if the home team is ahead) or after 1 hour and 30 minutes have elapsed. The home plate umpire can end a game at any point in the case of darkness. Seventy (70) minutes elapsed time will be considered an official game if called due to darkness. There will be no new innings after 1 hour and 30 minutes have elapsed from official starting time except in a playoff game. There will be a drop-dead time of **2 hours** from the official starting time except in a playoff game. If the drop-dead time limitation is reached, the game will end and the score **will stand**

Mini-Minor Division: A game shall be considered a regulation game after a period of **1 hour and 30 minutes**, regardless of how many innings have been played. Completion of the inning shall be allowed. There will be a drop-dead time of **2 hours** from the official starting time. The home plate umpire can end a game at any point in the case of darkness. Seventy (70) minutes elapsed time will be considered an official game if called due to darkness. Also, a half-inning will be considered complete after **10 hitters have** batted in that inning, **or 4 runs have scored**.

Junior Division: A game shall be considered a regulation game after a period of 1 hour.

League Rule 1.13 Scorekeepers

Home team scorekeeper shall keep the official scorebook. Neither scorekeeper can alert the umpire as to any irregularities taking place during the game. Scorekeepers must take a passive role in the officiating of the game.

League Rule 1.14 Divisions

Girls will be assigned to divisions according to age and other factors. The following will be the criteria for assignment unless exceptions are granted by vote of the Board of Directors:

Junior Division: Ages 4, **5**, 6

Mini-Minor Division: Ages 7, 8

Minor Division: Ages 9, 10

Major Division: Ages 11, 12, 13

Senior Division: Ages 14, 15, 16, 17, 18

Eligibility for each division is determined by the player's age on December 31 prior to the current playing year. Any girl that has played for an "A" traveling team is not eligible to pitch in any division unless approved by the Board.

Play Up Rule: The petition protocol to grant a girl permission to play in a division higher than her age indicates is described below.

1. The player's parent/guardian must petition the Board to allow a player to play at a higher age division.
2. The Board reviews the petition and determines the player's eligibility base on the following criteria:
 - a. The player is within a year of being promoted to the requested division and either b. or c. below applies.
 - b. The player's overall rating, including pitching, surpasses or is comparable to the players rated in the 3rd round of the requested division.
 - c. Excluding pitching, the player's offensive and defensive rating surpasses or is comparable to the top 30% of offensive and defensive ratings of the requested division.
3. If a player does not meet standard 2, but is close, a borderline case, the Board has the discretion to vote to allow or deny her request.

League Rule 1.15 Managers and Coaches

Each team in CVGSL shall have one rostered manager (female, 18 years or older) and two rostered coaches (either gender, 18 years or older). In the absence of a rostered manager and neither coach being a female, a female 18 or older must be in the dugout (but does not have to assume either managerial or coaching duties). In the absence of a rostered coach, any adult chosen by the manager may substitute as a coach for that game. However, if rostered coaches for that team are at the playing field, they must assume their coaching duties. No more than the number of rostered coaches/managers will be allowed in the dugout at any one time.

Coaches, managers or any adult in the dugout will be required to fill out and sign standard information forms. Coaches and managers will also be required to submit approval for the USA SOFTBALL background check, ACE Certification, Concussion Training as well as the CVGSL Code of Conduct Agreement. CVGSL will reimburse the ACE certification fee for the Head Coach, one Assistant Coach, and the Manager. **Team coaches and managers must have proof of certification before the start of a game and wear their badges or the team will forfeit. THE TEAM MANAGER IS THE ONLY REPRESENTATIVE ON A TEAM THAT CAN APPROACH AN UMPIRE.**

League Rule 1.16 Drafting of Player

- a. Each year teams will be drafted from the list of registered players. Teams will be organized in such a way as to provide the best possible balance and reasonably equal opportunity for each girl on each team. The make-up of all teams requires Board approval. The Horikoshi Rule will apply to all teams (refer to League Rule 1.23, 2nd paragraph). Team building is not allowed. After the CVGSL's registration of players, the Board will determine the number of teams in each division. All girls registered in the current year must be placed on teams in accordance with the following provisions:
- b. All girls must be rated for skill ability at the beginning of each season.
- c. All skill ratings will be compiled and will be given out at the division draft, or sooner when possible.
- d. Any daughter of a manager or coach will be frozen (unless requested otherwise) in the draft in her proper rating. Sisters in the same division will be placed on the same team (unless requested otherwise) and will be placed when drafted by their proper rating when the first one is selected.
- e. Any daughter or designee of a sponsor, if requested prior to draft, will be frozen to the sponsors' team; however, they will not be frozen to a coaching staff. (This rule does not apply to the Junior Division).

League Rule 1.17 Players

- a. Each team in all divisions will have a minimum of 10 players unless otherwise determined by the Board.
- b. No player will be allowed to sit out more than two innings in a game until all players on that team have done so in that game and all players present will bat in lineup order even if not in the game defensively. In the Minor and Majors, if a player is not available to bat when her time comes up, an out will be recorded

and the batter next in line will come to the plate, after that no more outs will be recorded for that batter unless the out ended the half-inning.

- c. Every girl selected for a team must be an active part of that team from the time she is assigned. Players will not be traded, substituted or transferred. After a warning has been made, the Board may dismiss a girl from CVGSL if she misses three consecutive practices and/or games without good reason. A manager must report all extended absences (three or more) to the Player Representative as soon as possible. Failure to do so will risk the forfeiture of the next game.
- d. If a player must be replaced on a team, a player off the league's Waiting List in that division will be added to the team, with the Division Coordinator's approval. A girl must play two-thirds of the scheduled games for which she is eligible to be considered for any CVGSL-sponsored postseason tournament play. Temporary players for long-term illnesses will be subject to Board approval on a case-by-case basis.
- e. No girl playing high school softball at a school restricting outside play may join her assigned team until after her team's high school season is complete, even if she is dropped or quits from such team after the night of the Senior Division draft. The only exception would be if the girl was dropped for academic reasons, and this must be confirmed by CVGSL.

League Rule 1.18 Pitching Eligibility

Mini-Minor Division:

1. One girl can pitch no more than three innings per game, and not more than 2 of the first 4 innings.
2. If a pitcher makes an appearance and throws a single pitch to a batter she shall be charged an inning pitched.
3. When a coach/manager comes in to pitch, the pitcher must keep at least one foot in the eight-foot circle, at or behind the pitcher's rubber, until the pitch is released.
4. Pitcher hitting batter- the batter is awarded first base.

Minor Division:

1. One girl can pitch no more than 2 of the first 4 innings.
2. If a pitcher makes an appearance and throws a single pitch to a batter she shall be charged an inning of pitching eligibility.
3. In the event a pitcher's eligibility is contested after an inning has started, and it is determined the pitcher is ineligible, the player shall be removed from the pitcher position for the remainder of the game. Infraction of this rule will subject the entire rostered coaching staff to appear before the League President. A suspension can be considered.
4. If a pitching change is made in the middle of an inning the new pitcher must pitch to at least one batter before they can be removed or replaced by another pitcher.

Major Division:

1. One girl can pitch no more than 2 of the first 4 innings.
2. If a pitcher makes an appearance and throws a single pitch to a batter she shall be charged an inning of pitching eligibility.
3. In the event a pitcher's eligibility is contested after an inning has started, and it is determined the pitcher is ineligible, the player shall be removed from the pitcher position for the remainder of the game. Infraction of this rule will subject the entire rostered coaching staff to appear before the League President. A suspension can be considered.
4. If a pitching change is made in the middle of an inning the new pitcher must pitch to at least one batter before they can be removed or replaced by another pitcher.

Senior Division:

1. There will be no limit innings pitched per game.
2. If a pitching change is made in the middle of an inning the new pitcher must pitch to at least one batter before they can be removed or replaced by another pitcher.
3. A pitcher will be limited to 21 out per week. If a pitcher pitches a complete game, she may not pitch in the next game.

League Rule 1.19 Safety Rules

1. Each manager should act as a safety monitor for her team. The primary concern is the health and safety of each girl.
 - She must be present at every practice and in the dugout at every game. If the rostered manager cannot be present, her replacement (female, 18 years of age or older) assumes all managerial responsibilities.
 - She should be aware of any specific health problems, and see that injuries are properly treated and reported.
 - She should personally examine the playing field and equipment for any safety hazards prior to each practice and game. Any hazardous conditions should be reported to the opposing manager and to the umpire.
2. Managers and coaches are encouraged to provide a thorough program for physical conditioning. Physical conditioning reduces accidents and contributes to safety.
3. Managers and coaches should maintain the kind of discipline that will minimize horseplay and reduce the kinds of accidents that result from undisciplined conduct.
4. First-aid equipment should be in the dugout during each practice and at each game, provided by the team manager.
5. It is mandatory that all batters, base runners and “bat girls” wear full head helmets with chinstraps and facemasks, except in the Junior Division, where facemasks are optional. Any batter or base runner intentionally removing her helmet will be called out. Catchers must wear a catcher's helmet with a mask, shin guards and chest protectors. Catcher helmet with mask and chest protector must be worn when warming up pitchers. Defensive face masks are required for players playing the following positions: first, third and pitcher in the Minors, Majors and Senior division. Youths acting as base coaches must wear approved batting helmets.
6. Metal cleats are prohibited in all divisions.
7. A player removed for an injury is allowed to return to the field. If, in the judgment of the home plate umpire, the injury could jeopardize the safety of the player or players, she/he can refuse to allow the injured player to return to the game. Judgment of the injured girl's manager and the home plate umpire will be sufficient.
8. If a girl (offensive or defensive) is injured during a play, the umpire will call timeout if continuing play would directly jeopardize the safety of the girl.
9. If a runner stops or runs wide to avoid a collision with an opposing player and would have been safe otherwise, and is subsequently out, the umpire may declare her safe, since it is paramount to this League to avoid injuries.
10. A courtesy runner will be allowed for an active catcher, pitcher or an injured player, provided the opposing manager, all the scorekeepers and umpires have been notified. The last available player will be designated as the courtesy runner.
 - a. For seniors only allowed for Catcher and injured player and must be Last Batted Out. Catcher must begin the next defensive ½ inning at that position.
11. As per USA SOFTBALL Rule 3, Section 6F, exposed jewelry such as wristwatches, bracelets, large loop-type earrings to include pierced earrings and studs, neck chains, or any other item judged dangerous by the umpire may not be worn during the game. Medical Alert necklaces/bracelets are not considered jewelry, but if they are worn, they must be taped to the body. If at bat, failure to comply with this rule will result in the batter being called out. Continual failure to comply at subsequent at bats will result in a dugout restriction—player will be restricted to dugout and an automatic out will be recorded at each at bat. This rule must be enforced by the coaching staffs.
12. No player may play in a game with a cast or non-removable splint or brace (does not include knee braces).

Thrown bats:

Mini-Minor, Minor, Major, and Senior Divisions:

If a batter throws her bat in such a manner as to possibly cause injury to another, the umpire will issue a warning. A second thrown bat by that team will result in an out, with any subsequent play voided. A second thrown bat by the same player, at the umpire's discretion, can result in an ejection from the game.

League Rule 1.20 Scoring from Third Base

Mini-Minor: Before attempting to score from third base, the runner must:

1. Be hit home;
2. Be directed to proceed home by penalty imposed by the umpire.
3. No sliding at home plate.

Minor, Major and Senior Divisions: Stealing of home plate will be allowed. The ball will remain alive until timeout is called or ball is in the pitcher's possession within the eight-foot circle.

Note: A fake throw is considered a play. A fake throw is a forward motion of the throwing arm made by the pitcher toward a base runner. If a fake throw is made, in order to re-establish the eight-foot circle, the pitcher with the ball in possession must completely exit the eight-foot circle or she must throw the ball to another player outside the eight-foot circle and have it returned to her while in the eight-foot circle.

League Rule 1.21 Scoring Limits

Mini-Minor Division:

1. Maximum batters allowed in an half inning is the entire roster.
2. All innings have a four limit. Although no official score is kept for this division, runs are tracked solely for the run limit.

Minor Division: and Majors:

1. For the first three innings, teams may score a maximum of four runs. After the fourth run is scored the half inning is over, no subsequent runs count. Teams are limited to ten batters per inning.
2. From the fourth inning and until the completion of the game, there no longer is a run limit, however teams are limited to ten batters per inning provided the tenth batter puts the ball in play, or there is an out call by the umpire. Otherwise, the batting team continues their at bat and the runs scored count until the half inning is concluded by the outcome of a batter putting the ball in play or an umpire call.
3. Run-Ahead Rules in use: 15 runs after 3, 12 after 4 and 8 after 5. Complete innings must be played unless the home team scores the run ahead limit while at bat. When the visiting team reaches the limit in the top half of the inning the home team must have their opportunity to bat in the bottom half of the inning.

Senior Division:

1. For the first four innings, teams may score a maximum of five runs. After the fifth run is scored the half inning is over, no subsequent runs count.
2. From the fourth inning and until the completion of the game, there no longer is a run limit.

League Rule 1.22 Freezing of Players

All girls within a division will be rated and listed in order of skill level, to produce one common list of ratings. This will produce the basis from which the freezing levels can be derived. For example, if a division has 10 teams, girls listed 21-30 will be assigned a level 3 rating; girls listed 31-40 will be assigned a level 4 rating, etc.

Rules on Freezing:

- Each team will be frozen independently from other teams.
- Freezing of players should be done prior to determining draft positions of each team.
- Based on the above "level" rating, each girl could be placed one level above her rating, but never any higher.
- Girls can be frozen any number of levels below the rated levels, but the team will be penalized with a block for each girl frozen below her original level. Additional penalties (blocks) will be imposed if a girl is ultimately placed more than one level below her original rated level. Blocks are utilized only in

the top rounds. Care should be taken to minimize the number of blocks a team receives as this will create an imbalance of talent on that team (both at the top and at the bottom). It may be appropriate to adjust the results based on an overall assessment of the division.

- Penalties will be in the form of losing the next available draft level. Every level that is penalized (blocked) will result in that team receiving an additional draft level, beginning one round beyond the standard team size. These added players must be selected before the pool of available players on draft night is exhausted.
- For every girl placed one level above her rating, the team can have a girl placed on a level below her rating without any assessed penalty. This will offset moving a girl up; with a girl moved down, this does not eliminate the additional penalty, if any, as described above.

Steps to follow in freezing a team:

1. Determine the rating level of each girl on the team, regardless of the number of girls on that team with the same level.
2. Place all girls for a team in their appropriate levels, not more than one girl at each level.
3. If there are no girls with the same level rating, the frozen positions are complete.
4. If there are girls with the same level rating, start from the highest rated girls (level 1) on the team and proceed downward. Attempt to first place a girl one level above her rated level. If that cannot be done successfully, place her in the next available open level below. Continue this process until all girls on the team have been placed on a level.
5. Based on Step 4 placement, assess any necessary blocks and provide any additional levels to the team.

Minor and Major Division Notes:

6. Each team can freeze 3 players (Head Coach, Assistant Coach and Manager's family member)
7. Sponsors can freeze 1 player (family member) to play on the team they sponsor. The Division Coordinator will determine which team that sponsor will be aligned with. The sponsor can petition the Board to be aligned with a specific team, but that must be approved.

League Rule 1.24 Umpires

Home Plate Umpire: The League shall provide home plate umpires for the Mini-Minor, Minor, Major, and Senior Division games.

Base Umpire: The League shall provide base umpires for the Mini-Minor, Minor, Major, and Senior Division games.

League Rule 1.25 End of Season Ties in Standings

Mini-Minor Division:

There will be no standings in this division.

Minor, Major, and Senior Divisions:

At the conclusion of all regular-season games, if there are any ties for positions(s) based upon win-loss records, those ties shall be resolved as follows:

1. Head-to-head competition;
2. Runs against;
3. Runs allowed; if still tied then
4. Coin toss.

League Rule 1.26 End of Season Tournament of Champions

Mini-Minor and Junior Division:

There will be no Tournament of Champions (TOC) in these divisions.

Minor, Major, and Senior Divisions:

At the conclusion of all regular-season games, there will be TOC games. The teams will be seeded according to their division standings.

The higher seeded team will take the third base dugout.

All TOC games will have regular time limits; except the championship game which will have seven innings. No TOC game will end in a tie.

League Rule 1.27 Junior Division Playing Rules

The following are the special playing rules for the Junior Division only. Other than the Preface and League Rule 1.20 (Safety Rules) of Section 1, these will be the only rules that govern the Junior Division.

1. **Uniforms:** Official CVGSL uniforms consist of league-issued team jersey. Matching socks are recommended. Sweatshirts under the jersey may be worn in cold weather. Tennis shoes or rubber cleats should be worn.
2. **Equipment:** A soft 10-inch safety ball will be the official ball used in all practices and games. Players and “bat girls” must wear batting helmets while batting, running the bases, and in the on-deck circle. Catchers must wear head, face, throat, chest, and leg protection.
3. **Safety:** All teams must follow the CVGSL Safety Rules (League Rule 1.19).
4. **Rosters:** Team rosters will have a minimum of 10 players. The Junior Division Coordinator will assign players to teams, with an emphasis by school, player ages, and equality of teams.
5. **Awards:** Player participation awards will be presented to each player at the end of the season.
6. **Field Dimensions:** Bases will be 45 feet apart and the pitching distance will be 30 feet, with an eight-foot pitching circle.
7. **Regulation Game:** A regulation game will be six innings or after 1 hour.
8. **Scoring:** There will be no official record kept of runs. There will be no standings in the Junior Division. The side will be retired when **all players** on the offensive team have batted once, and the ball is returned to the pitching circle.
9. **Coaching:** Coaches may stand in the outfield area when their teams are in the field and can give advice and guidance, but must not interfere with play. The coach must request timeout from the opposing coach that is pitching before attempting to demonstrate a technique or explain a play to the players during the progress of a game. Offensive coaches must coach from the coach’s boxes. The coach that is pitching cannot give verbal direction to runners while standing anywhere in fair territory.
10. **Umpires:** Coaches will act as umpires. Base coaches should make calls at first and third bases, and the coach that is pitching should make calls at second base and home. Runners that are called out on the bases are allowed to stay on the bases.
11. **Defensive Positions:** All eligible players present at the game are permitted on the field at one time. The infield should consist of a pitcher, catcher, first, second and third baseman and shortstop. The remaining players should be positioned in the outfield. All players other than the pitcher must remain at or behind the imaginary line 33 feet on each side of home plate (refer to League USA SOFTBALL modification, USA SOFTBALL Rule 4, Section 1C). The player playing the pitching position must remain in the pitching circle, and behind the pitching rubber, until the ball is hit. **No outs are recorded, but an out can be made by a defensive player catching a hit ball, or “tagging” a base runner.**
12. **Pitching:** A rostered coach from the offensive team will pitch and will be allowed a maximum of **four** pitches per batter. The coach may pitch from the pitching rubber or from the bottom of the pitching circle.
13. **Batting:** All eligible players present at the game will be placed in the batting order. A five-foot arc from home plate will be drawn and a batted ball must pass this arc line or it is a foul ball. If a player has not hit the ball into fair territory after **four** pitches, the ball will be placed on the batting tee and the player will be allowed three swings at the tee. There will be no walks. **If the ball is not put into play on the 3rd attempt, the batter is out.**
14. **Base Running:** Leading off from a base is not permitted until the ball crosses home plate. Stealing and sliding are not allowed. As a courtesy, runners should not advance extra bases on overthrows.
15. **Dugout and Lineup Management:** Managers and coaches are strongly encouraged to have a defensive lineup plan for each game. This will allow the players to be positioned quickly and to begin an inning as soon as possible. The only girls that should be outside of the dugout for the offensive team are the batter, any base runners and the on-deck batter.

League Rule 1.27 Mini-Minor and Minor Division Playing Rules

Please refer to the following League and USA SOFTBALL Rules for rules and modifications that are specific to the Mini-Minor and Minor Division:

League Rules

- League Rule 1.12—Time Limits
- League Rule 1.17(e)—Players
- League Rule 1.18(b)—Pitching
- League Rule 1.20(i)—Safety Rules
- League Rule 1.21—Scoring From Third Base
- League Rule 1.25—End of Season Standings

League USA SOFTBALL Modifications

- USA SOFTBALL Rule 1—Home Team, Infield Fly, Overthrow, Stealing
- USA SOFTBALL Rule 3, Section 3F—Equipment
- USA SOFTBALL Rule 4, Section 1C—Player Positions
- USA SOFTBALL Rule 6, Section 3 - Pitching Regulations
- USA SOFTBALL Rule 7, Section 4—A Strike
- USA SOFTBALL Rule 8, Section IB—Batter Becomes a Base Runner (Dropped 3rd Strike)
- USA SOFTBALL Rule 8, Section 1C—Four Balls
- USA SOFTBALL Rule 8, Section 4H—Base Runner Advancing
- USA SOFTBALL Rule 8, Section 5—Base Runner Advancing (Wild Pitch/Passed Ball)
- USA SOFTBALL Rule 10, Section 6A—Umpire's Judgment

Pitching distances:

Mini-Minor Division: 30 feet.

Minor Division: 35 feet.

Major Division: 40 feet

Senior Division: 40 feet

Section 2

League USA Softball Modifications

USA SOFTBALL Rule 1 The Definitions

Home Team: The home team is determined by the game schedule and denotes the team to bat last and occupy the third base dugout.

Infield Fly: The infield fly rule will not be enforced in the Mini-Minor.

Overthrow Mini-Minor Division:

1. An overthrow of the base is when the ball is thrown such that a fielder cannot stop the ball and it gets by her.
2. If the ball is overthrown into dead ball territory, runners will be awarded one base from the point of throw from the last base touched, at no risk to be put out.
3. If the ball is overthrown into live ball territory, runners can advance one base from point of throw from last base touched at the risk of being put out; **the batter-runner may not advance on an overthrow to first base.**
4. Only one overthrow can occur during one continuous play.
5. If a player overthrows the pitcher, runners can advance one base at their own risk, provided no overthrow occurred previously on that play.
6. If the base runner advances one or more bases than she is entitled to, play will stop. The base runner will be sent back to the base she is entitled to, with no risk to be put out.
7. PARTICULAR ATTENTION SHOULD BE GIVEN TO THE POSITION OF THE RUNNER AT THE TIME THE OVERTHROW IS MADE. This pertains to the 1-plus-1 rule wherein the runner has not yet established the base.

Stealing Mini-Minor: No stealing is allowed in the Junior and Mini-Minor Divisions.

Leading Mini-Minor: After the **ball has been released by the pitcher**, base runners are allowed reasonable leads at the risk of being put out. No advancement is allowed unless there is a batted ball. Teams and players will be cautioned and failure to comply will cause a player to be called out.

Overthrow Minor Division:

1. An overthrow of the base is when the ball is thrown such that a fielder cannot stop the ball and it gets by her. The overthrown ball is live until the ball is back in the pitcher's circle; runners may advance at their own risk.
2. If ball is overthrown into dead ball territory, runners will be awarded two bases from the point of throw from the last base touched, at no risk to be put out.
3. If a player overthrows the pitcher, runners can advance at their own risk.
4. If the base runner advances one or more bases than she is entitled to, play will stop. The base runner will be sent back to the base she is entitled to, with no risk to be put out.
5. PARTICULAR ATTENTION SHOULD BE GIVEN TO THE POSITION OF THE RUNNER AT THE TIME THE OVERTHROW IS MADE. This pertains to the 1-plus-1 rule wherein the runner has not yet established the base.

Stealing Minor Division: After the **ball has been released by the pitcher**, base runners may steal a base at the risk of being put out. A base runner can only steal one base per play. **A runner or batter-runner can only advance one base per pitched ball not put in play.**

Leading Minor Division: After the **ball has been released by the pitcher**, base runners may take a lead off a base at the risk of being put out. Base runners are allowed to advance one base, on a pickoff attempt.

USA SOFTBALL Rule 3, Section 3F Equipment

1. The Mini-Minor Division shall use a 10-inch safety-training ball.
2. The Minor Division shall use an 11-inch hardball.
3. All bats must be USA SOFTBALL-approved. If a player has been determined to have used an illegal bat when putting a ball in play, play is immediately stopped, the batter is out, and all runners return to their original bases. A second use of an illegal bat by the same player will result in ejection from the game.

Also see League Rule 1.20 governing equipment.

USA SOFTBALL Rule 3, Section 6 Uniforms

Girls must wear the official CVGSL uniform tops. Sweatshirts may be worn under the uniform top, **if no number is on the sweatshirt**. Matching socks are recommended. Baseball caps or non-plastic visors are optional wear in all divisions, and if worn, must be League approved. Any girl not in full uniform may not be allowed to play until she is in full uniform. This will be at the discretion of the home plate umpire and is not subject to protest.

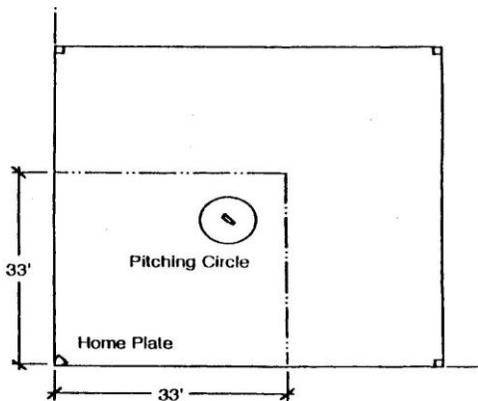
USA SOFTBALL Rule 4, Section 1A Players

Mini-Minor Division shall consist of 10 defensive players. **Minor, Major and Senior** Division shall consist of 9 defensive players.

USA SOFTBALL Rule 4, Section 1C Player Positions

Junior, Mini-Minor and Minor Divisions: Infielders must be positioned at or behind the imaginary line 33 feet on each side of home plate and behind the pitcher's circle (see diagram below).

Mini-Minor Divisions: 10th player must be placed in an outfield position. Outfield position is the grassy area and approximately 15 feet behind the base line.



USA SOFTBALL Rule 4, Section 1D Short Handed Rule

Teams may start and play with eight players, **seven players for Seniors**. A team will be allowed to substitute players from a lower division, except to pitch, to avoid forfeiture of a game.

USA SOFTBALL Rule 4, Section 3 Designated Player

No designated player (DP) in any division.

USA SOFTBALL Rule 5, Section 3C Regulation Game

All games shall be considered regulation after a period of 1 hour and 30 minutes regardless of how many innings have been played.

USA SOFTBALL Rule 5, Section 11 Tie Games

A game can end in a tie. If a game is tied at the end of seven innings, or at the end of the time limit, the tie-breaker rule will be used if time and schedule permits. If a game is called due to darkness, or the next scheduled game is due to begin, and the score is tied, the game shall be recorded as a tie.

Tie-breaker Rule Note: During each half of each inning used to enforce the tie-breaker rule, the offensive team shall begin its turn at bat with the player who made the last out in the previous inning being placed at second base.

USA SOFTBALL Rule 6, Section 3 Pitching Regulations (Fast Pitch)

In the Mini-Minor Division, no “illegal” pitch shall be enforced. Umpire shall declare “no pitch.”

USA SOFTBALL Rule 8, Section 1B (1&2) Batter Becomes a Base Runner (Dropped 3rd Strike)

In the Mini-Minor Division, a dropped third strike will result in a strikeout. In the Minor, Major and Senior Divisions, base runners may advance at their own risk.

USA SOFTBALL Rule 8, Section 1C Four Balls

1. There will be no base on balls in the Mini-Minor Division.
2. When the count to the batter reaches ball four, the batter’s coach/manager must come in to continue to pitch to the batter. The coach/manager will continue pitching and has a three pitch limit. If the coach hits the batter with a pitch the batter is not awarded first base, and the pitch will be considered a ball unless the batter has swung at the pitch.
3. Foul balls will be allowed when the batter has two strikes. If the batter has two strikes and hits a foul ball, the batter will get another pitch. This will continue until the batter either puts the ball in play, swings and misses, or after the coach pitcher has pitched three pitches whether or not the batter swings.
4. The coach/manager cannot leave the eight-foot pitching circle until the ball leaves the infield. The coach/manager needs to be in contact with the rubber while in the pitching circle. The coach/manager cannot “coach” from the playing field. If the coach/manager interferes with the defense by leaving the circle early or coaches their player from the field, the player may be called out at the umpire’s discretion. If the “coach/manager pitcher” is hit by a batted ball, the ball remains live and in play. Only rostered coaches or managers of each team at bat can take the mound. A designated substitute coach/manager may pitch if rostered coaches/managers are not present.
5. In the Mini-Minor Division, a coach will complete the inning on the mound after four batters have reached ball 4 in that same inning. The girl pitcher will resume pitching at the start of the next inning.

USA SOFTBALL Rule 8, Section 4H Base Runners Advancing

For Mini-Minor and Minor Division, please refer to League Rule 1.21.

USA SOFTBALL Rule 8, Section 5 Base Runners Advancing (Wild Pitch or Passed Ball)

This rule is not enforced in the Mini-Minor.

USA SOFTBALL Rule 8, Section 7S The Runner is Out

The Mini-Minor and Minor Division will be consistent with USA SOFTBALL.

USA SOFTBALL Rule 8, Section 10 Courtesy Runners

Minor and Major Divisions: The team at bat may use a courtesy runner for the catcher, pitcher or injured player at any time. The catcher, pitcher or injured player will not be required to leave the game under such circumstances. The last available player will be designated as the courtesy runner.

Senior Division: The team at bat may use a courtesy runner for the catcher or injured player at any time. The catcher must begin the next defensive ½ inning at that position. The last batted out will be designated as the courtesy runner.

USA SOFTBALL Rule 9, Section 2 Protests

Protests must be officially made within 60 minutes of the end of the game in question. Protest need to be made in writing to either the League President, or the Division Coordinator.

Also, failure of a player to play the required number of defensive outs or a pitcher pitching too many outs or the eligibility of a player will be considered protest-able occurrences.

USA SOFTBALL Rule 9, Section 5 Protests

A \$25 deposit, to be returned upon a favorable decision, must accompany all protests.

USA SOFTBALL Rule 10, Section 6A Umpire’s Judgment

In the Mini-Minor, Minor, Major, and Senior Divisions, in the event of a dispute with the umpire, only the manager or acting manager can initiate a discussion with the umpire. That discussion can only be initiated with the **home plate** umpire. At that time, a conference should be held with the two umpires and coaches, if necessary.

Note: USA SOFTBALL Rule 10, Section 6A states that “there will be no appeal on any decision of any umpire on the grounds that he/she was not correct in his/her conclusion as to whether a batted ball was fair or foul, a runner safe or out, a pitched ball, a ball or strike, or on any play involving accuracy of judgment; and no decision rendered by any umpire will be reversed, except when he/she is convinced it is in violation of one of the rules.”

USA SOFTBALL Rule 10, Section 8G In Case of Injury

See League Rule 1.20, Safety Rules.

SECTION 3**BYLAWS**

Article I Name

This organization shall be known as the Castro Valley Girls Softball League, Inc., hereinafter referred to as CVGSL.

Article II Objective

CVGSL is dedicated to the development of maturity and the achievement of success through a program of action for the youth of Castro Valley, Calif., and the surrounding area. This goal will be attained by recruitment and training of qualified adults at the community level for building character. These activities transcend the acquisition of athletic skill and the winning of games. The primary concern of CVGSL is to help prepare today's young women for active leadership roles as the citizens of tomorrow.

Article III Government

- A. The administration of the CVGSL shall be under the supervision of the Board of Directors nominated initially at the formation meeting and subsequently approved by the General Membership.
- B. The CVGSL Executive Committee shall be composed of the elected officers (President, Vice President, Secretary, Treasurer) and one member at large, to be elected by the Board from its own members.
- C. General Membership includes all adult leaders and parents associated with the League.
- D. All matters of policy concerning the CVGSL shall be decided by the majority vote of the League's Board of Directors.
- E. At the annual organization meeting, the General Membership shall elect from the eligible membership the following officers and members to the Board:

President	Umpire-in-Chief, Mini-Minors, Minors, Majors
Vice President	Umpire-in-Chief, Seniors, High School
Secretary	Schedule Coordinator
Treasurer	Clinics Coordinator
Social Media/PR	Head Scorekeeper
Senior Coordinator	Equipment Manager
Major Coordinator	Events Coordinator (1-4)
Minor Coordinator	Purchasing Agent
Junior Coordinator	Safety and Fields (2-3)
Inter-League Coordinator	Ways and Means
Director of Coaching	Registration Chairperson
IT Coordinator	Traveling Team Coordinators (1-2)
Sponsorship Coordinator	

The immediate Past President shall be a voting member of the Board.

Article IV Board Positions**A. President**

- a. The President shall preside at all meetings of the General Membership, Board of Directors, and Executive Committee, and shall also be an ex-officio member of all committees, except the Nominating Committee.

- b. The President shall coordinate and administer the rules, policies, and principles of CVGSL.
 - c. The President shall appoint the members of various committees except the Nominating Committee, which shall be selected by the Executive Committee.
 - i. The Board of Directors of CVGSL shall confirm all committee appointments.
 - d. The President shall receive official protests from team managers for presentation to the Board.
 - i. A \$25 administrative fee must accompany all protests submitted to the President. This fee will be returned to the protesting manager in the event the protest is upheld. If, after a hearing, the protest is not upheld, the fee of \$25 will be deposited into the league checking account.
- B. Vice President
- a. The Vice President shall assist the President and in the absence of the President, shall perform the duties of the President.
 - b. The Vice President shall be the parliamentarian and shall attend all meetings and give recommendations, and chairs the Nominating Committee.
 - c. The Vice President shall organize and conduct the annual Sharon White Memorial Tournament.
 - d. The Vice President shall organize, and the President shall conduct, the annual awards ceremony for participating CVGSL players.
 - e. The Vice President shall oversee getting field permits for all CVGSL practices and games, and coordinate all practice schedules.
- C. Secretary
- a. The Secretary shall keep an accurate record of the proceedings and activities of all meetings of the General Membership, the Board of Directors, and the Executive Committee, and shall maintain minutes of all meetings.
 - b. The Secretary shall conduct all necessary correspondence of the CVGSL, including the league's regular e-mailings to the General Membership.
 - c. The Secretary shall notify all officers and members of their appointments to committees.
 - d. The Secretary shall make agendas available within 48 hours prior to the meetings.
- D. Treasurer
- a. The Treasurer shall receive all monies for the CVGSL and deposit same in the name of CVGSL in a bank approved by the Executive Committee.
 - b. The Treasurer shall keep an itemized account of receipts and disbursements and maintain books and records in an orderly fashion.
 - c. The Treasurer shall submit financial statements to the CVGSL Board of Directors upon request.
 - d. The Treasurer shall give a financial report at regular meetings and to the General Membership at the annual organization meeting.
 - e. The treasurer shall prepare and submit the CVGSL budget to the Executive Committee for action.
 - f. The Treasurer shall file all Federal and State reports as required by law in order to maintain the tax-exempt status of CVGSL.
 - g. The Treasurer, and other Board members who handle League funds, shall be bonded through the insurance program of the CVGSL or through a policy approved by the Board of Directors.
- E. Coordinators—Senior, Major, Minor, Mini-Minor, and Junior
- a. The Coordinator shall supervise all activities in the division of his/her responsibility.
 - b. The Coordinator shall recruit managers and coaches and conduct the draft for the teams in the division of his/her responsibility.
 - c. The Coordinator shall conduct all manger and coach meetings held for the division of his/her res
 - d. The Coordinator shall refer any matters requiring Board action to the Board of Directors.
- F. Schedule Coordinator
- a. The Schedule Coordinator shall do the scheduling for all CVGSL games and all home games played in Interleague competitions.
 - b. The Schedule Coordinator shall determine make-up dates for all games rained out or otherwise postponed or suspended.
- G. Clinics Coordinator
- a. The Clinics Coordinator shall schedule, coordinate and make financial arrangements (when necessary) to play for all CVGSL-hosted clinics.

- H. Umpire-in-Chief- Senior, Major, Minor, and Mini-Minor
 - a. The Umpire in Chief shall be responsible for scheduling umpires for all CVGSL sponsored games.
 - b. The Umpire in Chief shall consult and oversee umpiring skills and performance of CVGSL umpires in accordance with the rules of CVGSL.
 - c. The Umpire in Chief shall conduct umpire clinics for the purpose of education and exchange of information, and shall participate as a member of the Fields Committee.
 - d. The Umpire in Chief shall serve in an advisory capacity to the protest committee.
- I. Head Scorekeeper
 - a. The Head Storekeeper shall be responsible for training team scorekeepers by conducting clinics for the purpose of education on how to maintain proper team records.
 - b. The Head Scorekeeper shall be responsible for collecting game reports and shall coordinate and deliver the reports of season play to the newspaper sports department.
- J. Equipment Manager
 - a. The Equipment Manager shall be responsible for the maintenance and security of all equipment owned by CVGSL.
 - b. The Equipment Manager shall conduct an annual inventory and make recommendations to the Board regarding purchase of new or replacement equipment.
 - c. The Equipment Manager has responsibility to assure that all playing equipment is in workable, playable, and safe condition prior to issue.
 - d. The Equipment Manager shall make up team bags containing all necessary playing equipment, and shall issue them to team managers in all divisions. He/she shall be responsible for collecting team bags at the end of the playing season.
- K. Events Coordinator
 - a. The Events Coordinator shall schedule and make all necessary arrangements for all the CVGSL's major events, such as Ratings Day, Opening Day and the annual Barbecue.
- L. Purchasing Agent
 - a. The Purchasing Agent shall be responsible for the purchase of uniforms for both regular and tournament CVGSL play at the most reasonable price available, after Board approval.
 - b. The Purchasing Agent shall purchase all new and replacement equipment upon recommendation of the Equipment Manager and after Board approval.
 - c. The Purchasing Agent shall be responsible for the purchase of awards and trophies as designated by the Board.
- M. Safety and Fields
 - a. The Safety and Fields Coordinator shall be responsible for maintaining the playing fields of the CVGSL in such condition as to assure maximum safety for the players.
 - b. The Safety and Fields Coordinator shall be responsible for working with CVGSL teams to assure that the playing fields are prepared for all scheduled games.
 - c. The Safety and Fields Coordinator shall hire outside help (if necessary) for field preparation, with Board approval.
- N. Ways and Means/Head Team Parent
 - a. The Ways and Means/Head Team Parent Coordinator shall conduct an orientation meeting with the CVGSL team parents for the purpose of education regarding their roles and duties.
 - b. The Ways and Means/Head Team Parent Coordinator shall organize the annual family picnic for families of participating players.
 - c. The Ways and Means/Head Team Parent Coordinator shall schedule pictures of Opening Day and All Stars.
 - d. The Ways and Means/Head Team Parent Coordinator will coordinate all fund-raising activities for CVGSL, including cookie dough sales.
 - e. The Ways and Means/Head Team Parent Coordinator will present to the Board of Directors a calendar of fund-raising activities planned for the year for approval and for coordination with the CVGSL calendar.
 - f. The Ways and Means/Head Team Parent Coordinator shall present to the Board a full accounting of all monies received and all expenses incurred for each fund-raising activity and shall turn over all monies to the Treasurer for deposit in the CVGSL account.
- O. Snack Bar
 - a. The Snack Bar Coordinators shall be responsible for maintaining Snack Bar activity during the season

and special days at the fields that are part of the CVGSL calendar.

- b. The Snack Bar Coordinators shall be responsible for purchasing saleable goods and maintaining the Snack Bar operation.
- c. The Snack Bar Coordinators shall set up a schedule for snack bar coverage for the CVGSL season.
- d. All policy regarding the Snack Bar will be brought to the Board of Directors for approval.
- e. The Snack Bar Coordinators shall present to the Board a full accounting of all monies received and all expenses incurred during each operational year of snack bar activity, and shall turn over all monies to the Treasurer for deposit in the CVGSL account.

P. Registration/Publicity

- a. The Registration/Publicity Coordinator shall conduct all aspects of the league's registration and, where applicable, request payments for services rendered by outside sources.
- b. The Registration/Publicity Coordinator shall organize and coordinate publicity for the CVGSL in a manner that will assure maximum participation at League events and activities.
- c. The Registration/Publicity Coordinator shall design and present a recruitment program to local elementary school youth to assure continued enrollment of youth into CVGSL play.
- d. The Registration/Publicity Coordinator shall work with the local newspapers to establish coverage of CVGSL season play.
- e. The Registration/Publicity Coordinator shall conduct all mailings to the General Membership using the CVGSL bulk mail permit and shall maintain the bulk mailing account in good standing.

Q. IT Coordinator

- a. The IT coordinator shall be in charge of running the League's Web site.
- b. The IT coordinator shall post news to the General Membership on such things as upcoming events and field availability.

R. Sponsorship Coordinator

- a. The Sponsorship Coordinator shall be responsible for recruiting prospective sponsors, writing letters and collecting sponsorship fees.
- b. The Sponsorship Coordinator shall deliver all collected fees to the Treasurer.

S. Traveling Team Coordinator

- a. The Traveling Team Coordinator shall search out and obtain information for all tournaments, and shall present the information to the Board for approval.
- b. The Traveling Team Coordinator shall coordinate try-outs and coaching of teams.
- c. The Traveling Team Coordinator shall organize any fund-raising activities benefiting Traveling Teams.

Article V Appointments, Nominations, Elections & Voting

- A. The Nominating Committee shall meet two months prior to the annual General Membership meeting for the purpose of nominating officers as set forth in Article IV of these Bylaws.
 1. The Nominating Committee shall nominate a slate of officers covering each office named by these Bylaws. Additional nominations will be accepted from the floor at the General Membership meeting, prior to the election.
- B. The Nominating committee shall submit its nominees at the annual meeting of the General Membership for the election of the Board of Directors.
 1. This election shall be by ballot unless a majority of the General Membership chooses to vote by acclamation.
- C. A majority vote shall be required at all meetings of the General Membership, Board of Directors and Committees.
- D. A quorum for a Board of Directors meeting shall be 10 members.
- E. Voting at a Board of Directors meeting may be by proxy providing that the proxy is given in writing to an attending member, specifies the issue to be voted on, and is dated and signed.
- F. The President shall serve in office for a period of one year and shall be eligible for re-election to that same position one time.
- G. Board members shall assume their duties immediately upon election.
- H. Vacancies shall be filled by appointment by the President and approved by the Board of Directors.
- I. Removal of an officer, if necessary, shall be conducted by proceedings as outlined in Robert's Rules of Order, Revised.

Article VI Meetings

