

## RALLY POINTE LEAGUE RULES

All leagues run by the “honor” system. Please call your own net faults and ball touches. **Note that any net touch is a violation.** Balls entering an adjacent court are dead unless the court is vacant.

Matches should begin by 10 minutes into the scheduled time. A buzzer will sound at the **end** of each match. Balls entering adjacent (in use) courts are out of bounds and are not to be played for safety reasons.

To be eligible for playoffs, a player must play at least **one** match during the regular season. It is the **winning** team’s responsibility to record scores on the score sheet posted upstairs. Every attempt is made to give an even distribution of early and late playing times throughout the course of the league.

## WOMEN’S, MEN’S, AND CO-ED HARDCOURT

**Format: In Monday night Co-ed 3-3 sixes**, there must be 3 players of each gender on the court at all times\*. The team on the court does not have to set up guy/gal/guy/gal etc. In **other co-ed leagues**, there must be a minimum of 2 players of each gender on the court\*. In all leagues, If your team is missing a player (**male or female**), \*you may play with 5 players, losing serve for the 6<sup>th</sup> player when the `phantom` position comes to position 1. This also means that a team will have 3 rotations with only 2 players in the front row as the phantom position rotates through the front row. Opposing team may waive this rule if they desire

Each team plays 2 consecutive matches within a 90 minute period. Co-ed matches are 3 sets, capped at 25, **or until time runs out**. In Women’s play, each match is played for **one hour**. Women’s sets have no cap (i.e must win by 2). A buzzer will sound to end the match. If time expires during a rally, **finish the rally**; then the game is over. **If the game is tied, play one more rally to determine the winner of that set.** No exceptions. Each set won counts as one point in the standings. Incomplete games must have at least 5 **total** points scored for it to count.

**Playoffs:** Occur the last 1 or 2 league nights. The top 4 teams in the standings play for the “A” championship, the next 4 for the B, etc. **Playoff start times will be posted on the website.**

## DEFAULTS & FORFEITS

A **default** occurs in 6’s when there are less than 4 players 10 minutes into the match start time. **NO EXCEPTIONS!** (Phoning ahead doesn’t help. Use the spares list!) Each default results in a \$25 gift card given to each of the teams you would have played. **The gift card must be claimed from the staff on the evening the default occurs.** The amount owing will be deducted from the \$200 deposit with which your captain registered your team. A **forfeit** occurs in 6’s when a team has only 4 players (Game 1 after 10 minutes; Game 2 after 20 minutes). The team may play their matches, and can pick up players, but they **must count as losses.** There is no gift card awarded for forfeits

## AGE REQUIREMENTS

All players must be at least 16, with a **maximum** of 2 players under 18 on the court at one time.

## STANDINGS

Will be posted on the Rally Pointe website each week.

WE WELCOME YOUR INPUT AS WE TRY TO MAKE OUR LEAGUES BETTER EACH SESSION.