





Welcome to the 2017-18 SAHOF State Championships ("SSC").

Tier II-'A': 10U, 12U, 14U, 16U

Tier II-'AA': 10U, 12U, 14U, 16U and 18U

High School: Pure, Combined

TOURNAMENT INFORMATION

Host Rinks:

Tier II-'AA' March 2-4, 2018 Germain Arena - Estero, FL

Tier II-'A' March 2-4, 2018

10U A Gold - Florida Hospital Center Ice - Wesley Chapel, FL 10U A Silver - RDV Sportsplex - Maitland, FL 12U A - Palm Beach Skate Zone - Lake Worth, FL 14U A - Ellenton Ice and Sports Complex - Ellenton, FL 16U A - Clearwater Ice Arena - Clearwater, FL

High School February 23-25, 2018 Germain Arena - Estero, FL

2017-18 SAHOF Board of Directors:

Jeff Wood - President Steve Lynch - Vice President Alex Galiana - Vice President Marc Friedman - Treasurer Mimi Sellian - Secretary

Directors:

Joe Casacci

Jeff Novotny

Nic Robillard Jane Solverson Darren Whiffen Jeff Nina Tyler Watkins Tom Garavaglia Daryl McCoy Bobby Burg- Past President

Bob Goldstein Doug Wemple John Colombo

Supervisor of Officials - Chris Marriner Registrar - Cindy Friedman

Tournament Committee: Jeff Ning-Chair, Alex Galiana, Tom Garavaglia, Darren Whiffen







COACHES AND MANAGERS INFORMATION

Team & Player Eligibility:

All Teams must be registered Tier I or Tier II and certified by the SAHOF Associate Registrar or designee. All players must be registered with USA Hockey, certified by the SAHOF Associate Registrar or designee, and are eligible for the SAHOF State Championships ("SSC") with one team only. All players must appear on the roster of that team on or before December 31 of the current playing season.

Required individual and team game counts must be completed prior to the beginning of the "SSC". Foreign players must have proper documentation, such as an Alien Registration Receipt Card I-151 or I-551, Immigration Card or I-94 Card. Contact your USA Hockey Associate Registrar for more information. SAHOF Associate Registrar Cindy Friedman (954) 752-3889 cin24k@aol.com

Coaching Requirements:

All Head and Assistant coaches must have the USA Hockey required minimum level of Coaching Certification, and have completed their appropriate Coaching Module to participate in the State Tournament and must have a valid coaching card. All coaches must be on the team's Official 1-T Roster in order to be on the bench.

(Refer to USA Hockey Annual Guide for a complete listing of the Coaching Education Levels). Proof of Coaching Certification will be required and must be presented at 1st game check-in.

All problems with Coaching Education Program cards must be settled with local SAHOF ACE Directors and Association Coaching Program Directors prior to your arrival at the "SSC".

Credentials:

A copy of your USA Hockey Certified Roster and a completed Credentials verification form must be reviewed prior to the first game of the "SSC". A representative from the team should contact the tournament committee at tournament@sahofhockey.org to verify that all of the necessary forms were received by the committee.

Team representatives must be prepared to turn over their books upon check-in. Books may be inspected at any time during the "SSC". Any questions concerning credentials should be addressed to the tournament committee before the tournament. All questions raised during the credentials process must be resolved prior to the start of that team's first game. Each team is required to have the following items in their books and available for inspection (failure to have books in order can result in forfeiture of games):

- I. All materials must be in a three-ring binder.
- II. It is suggested that each item be placed inside a sheet protector. If sheet protectors are used, all documents must be able to be viewed without removing maximum of two 1-sided documents placed back to back, or one 2-sided document per sheet protector.
- III. Each section of the notebook shall be identified by a divider tab with the title of the section displayed.
- IV. Information will be presented in the following order:







A. <u>Team Information</u> (In order of presentation)

- 1. For State Championships only, the Team Roster Registration Certification Form (Form 2-C) signed by the appropriate registrar or his/her designee (Cindy Friedman in Florida)
- Completed Credentials Verification Sheet (Form 1-C) and USA Hockey Certified Roster Form (Form 1-T) approved by the team's USA Hockey Associate Registrar (Cindy Friedman in Florida).
- 3. Sanctioned game score sheets, arranged chronologically from the first game on, to be used to verify team and player eligibility under the 20/10, 14/10 or 10/5 game rule.
- 4. High School Varsity Division and/or Prep School Divisions only Team Eligibility Declaration signed by the Head Coach.

If a 20/10, 14/10 or 10/5 waiver was issued to a team or a player, a copy of the approved waiver from David Polk, Southeastern District Registrar, must be provided.

NOTE: 20/10 or 10/5 Game Rule - Each team must have competed as a team unit in at least 20 games for Youth teams, and at least 10 games for High School teams after the approval date of the team roster. In addition, each player must have played in at least 10 games for that Youth team or at least 5 games for that High School team. Teams formed and approved prior to the September 1 season start date may have games played in August counted toward fulfilling the 20/10 and 10/5 requirement with the approval of the District Registrar.

B. Coach Information (In order of presentation for each rostered individual)

CEP credential for each coach at the level mandated by USA Hockey as shown on the Official Roster (1-T), Credentials Verification Sheet (1-C), Coaching Education Report generated through registration software or a copy of the CEP Card, whichever demonstrates most current information

C. Manager Information (in order of presentation for each rostered individual)

1. USA Hockey Consent to Treat form for each rostered participant and manager (only for teams that have qualified for Nationals).

D. Player Information (In order of presentation for each rostered individual)

- A verification and affirmation that a review of each player's birth certificate has been completed by a District/Associate Registrar. When no verification and affirmation is provided, a copy of a government issued birth certificate, Verification of Birth or a copy of a passport identification page for each rostered player, is required.
- 2. High School Varsity Division and/or Prep School Divisions only evidence of current school enrollment eligibility to participate on the team is required.
- 3. Non-U.S. citizens must meet proof of legal residency requirements and transfer from their home country ice hockey federation (if required) as stated in Rules & Regulations II.C(2)
- 4. SAHOF Concussion Form Registration confirmation pages are NOT required and should NOT be included with the team's credentials.

Registration confirmation pages are not required and should not be included.

**Player and coaches who registered online at usahockey.com are not required to complete a paper Waiver of Liability. An '&' in the W column of the official team roster indicates the Waiver of Liability is not required. For these individuals, the Waiver of Liability was electronically signed during the online registration process.

You do NOT need a copy of the registration receipt in your books.

Tournament Regulations:

Except as noted herein, the Tournament will be conducted in accordance with the Rules and Regulations published in the USA Hockey District and National Tournament Guidebook and/or the Annual Guide. All tournament games will be played under the USA Hockey Official Rules of Ice Hockey. Final interpretations of the Rules for the National bound championships will be made by National Tournament Chairman.







Tournament Rules:

- 1. Except as noted herein, all tournament games will be played under USA Hockey Official Playing Rules of Ice Hockey.
- 2. All teams must have satisfactorily completed their credentials review.
- 3. All players and coaches must sign the designated sign in sheet prior to their first game.
- 4. All adults on the bench (maximum of 4) must have proper coaching certification and be on the team's Official T1 roster for that team.
- 5. All teams are required to have two (2) complete sets of jerseys of opposing colors available for each and every game. The home team will wear white or light colored jerseys. If the jerseys selected by each team are deemed to be too close in color by the on-ice officials, Tournament Directors and on-ice officials will select and decide which color jersey each team will wear.
- 6. Games may start prior to their scheduled start times. Teams are requested to be at the rink **60 minutes** prior to their game time and ready to play **20 minutes** prior to the scheduled start time.
- 7. Teams are requested to provide Penalty Box Attendants for each of their games. The rinks will provide Official Timekeepers and Scorers for all games. Penalty Box Attendants are reminded that USA Hockey Officials have been instructed to adhere to the USA Hockey policy on ZERO TOLERANCE (see 2017-21 USA Hockey Rulebook Preface section).
- 8. Tier II Tournament game times will consist of three (3) stop time periods. 10U: 12:00; 12U: 14:00; 14U: 15:00; 16U & 18U: 16:00; High School: 16:00
- 9. A three (3) minute warm-up period will be provided prior to the beginning of each game. Players are to stay off of the ice until the Zamboni doors are closed and the on-ice officials direct them to go on to the ice.
- 10. If at any time during the 3rd period the goal differential is 5 goals or more, the game will revert to running time. If the score differential returns to 4 goals or less, the clock will revert back to stop time.
- 11. At any time during a game, if the total number of penalties exceeds <u>25</u>, the game will immediately revert to running time upon the calling of the 26th penalty. If the score differential is 2 goals or less in the final minute of regulation and all overtime periods, the clock will revert back to stop time.
- 12. Minor penalties will be 1:30 minutes for 10U and 12U, and 2:00 minutes for 14U, 16U 18U and High School.
- 13. All games tied at the end of regulation time will continue until there is a winner (except 10U round robin games). The method used to determine a winner is stated under the Tournament Format section of this document.
- 14. All suspensions in effect prior to the tournament will be carried over until completed.
- 15. All suspensions that cannot be completely served during the "SSC" or any subsequent District or National events, will have the remaining games carry over to the 2018-2019 SFHL fall season.
- 16. All players, coaches, and team personnel must vacate the dressing room within 20 minutes of their completed game. Teams are responsible for leaving the locker room in a clean, undamaged condition.
- 17. Abuse of on-ice officials or minor officials by anyone, including but not limited to coaches, players, parents, and spectators **WILL NOT BE TOLERATED**, and will be dealt with immediately by the Tournament Officials or rink management.
- 18. All participants are expected to abide by the respective USA Hockey Zero Tolerance Policy and Codes of Conduct. <u>ALL TOURNAMENT DIRECTORS HAVE THE AUTHORITY TO REMOVE ANY ONE NOT ADHERING TO USA HOCKEY ZERO TOLERANCE POLICIES.</u>

NOTE: Any team forfeiting a game for any reason, in the round robin competition will be disqualified from advancing to the semi-final games and championship game and all remaining games will be posted as a 1-0 forfeit in favor of the non-forfeiting team.

THERE ARE NO APPEALS, ALL DECISIONS OF THE TOURNAMENT COMMITTEE ARE FINAL.







Tournament Format

- Round Robin Games (excludes 10U)- If the game is tied at the end of regulation time, there will be a three-person shootout. If the score remains tied after the three-person shootout, each team will be given an opportunity under a sudden death shootout format.
- Round Robin Games (10U ONLY)- If the game is tied at the end of regulation time, the game ends in a tie.
- Quarter-Final & Semi-Final Games If the game is tied at the end of regulation time, a five (5) minute sudden death overtime period will be played. If the score remains tied after the overtime period, there will be a three-person shootout. If the score remains tied after the three-person shootout, each team will be given an opportunity under a sudden death format.
- <u>Championship Games</u>- If the game is tied at the end of regulation time, <u>a ten (10)</u> minute sudden death overtime period will be played. If the score remains tied after the overtime period, there will be a <u>three-person shootout</u>. If the score is still tied after the three-person shootout, each team will be given an opportunity under a sudden death shootout format.

Overtime Notes:

- Overtime period will be played 5-on-5 ("full strength")
- Teams will defend the goal furthest from their bench

Shootout Notes:

- Teams will defend the goal closest to their bench
- Referee conducts coin-toss to determine which team shoots first. Home team calls it.
- All goalkeepers and all players from both teams listed on the official game sheet shall be eligible to participate in the shootout. Those players do not need to be named prior to the shootout.
- Any penalized player whose penalty had not been completed when the OT period ended or who receives a penalty during a shootout procedure is ineligible to participate in any portion of the shootout procedure(s) and must remain in the penalty box.
- No player may shoot twice until all eligible players from the team with less eligible shooters have shot, at which point both teams may have a shooter go for a second time. The same rule applies for the second time through the roster.

Scoring and Ranking System:

a. Points System

a. All divisions except 10U:

Three (3) points for a win in regulation, two (2) points for a win in overtime or shootout, one (1) point for a loss in overtime or shootout, and zero (0) points for a loss in regulation will be used.

b. 10U Divisions:

Two (2) points for a win, one (1) point for a tie, and zero (0) points for a loss will be used

- b. For the 10U and all "A" divisions, a 5 goal maximum differential will be recorded (calculated as the losing team's goals for plus 5 as the Goals For for the winning team). No goal cap differential on 12U through 18U "AA" or HS games.
- c. To qualify for Quarter-Final, Semi-Final or Championship games, the team ranking will be based on each team's total game points as outlined above. If teams are tied for a ranked position, the tiebreaker rules will apply.
- d. Any team forfeiting a scheduled game during the regulation (round robin) competition of this tournament will be disqualified from advancing to Quarter-Final, Semi-Final or Championship games and the Southeastern District Tournament and National Tournament.







Tiebreaker Rules:

If two or more teams have an equal number of points, their position in the standings shall be determined by the following tie breaking rules listed below. If at any point during the application of the tie-breaking rules, a team can be seeded higher or lower than other teams that remain tied, the seeded team will be placed in their position in the standings, and the tie-breaker process will begin again at Step 1. The tie-breaker rules are as follows:

- 1. The results of only the head-to-head games played between the tied teams in the following order (if all tied teams did not play all other tied teams an equal number of times, skip to Step 2):
 - a. Most points earned.
 - b. Most total wins (whether in regulation, overtime and shootout).
 - c. Most regulation wins.
 - d. Differential Subtracting goals scored against from goals scored in these games, the positions being determined in order of the greatest surplus.
 - e. Quotient Dividing the goals scored in these games by the goals scored against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tie breaker is required, the teams shall be ranked high to low in descending order of "goals for."
 - f. Most periods won In the games played by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall be in the order of highest point total.
- 2. If after applying the formulas of 1 a, b, c, d, e or f the tie still exists, the results of all the games played by the teams tied in the following order.
 - a. Most total wins (whether in regulation, overtime and shootout).
 - b. Most regulation wins
 - c. Differential Subtracting goals scored against from goals scored in these games, the positions being determined in order of the greatest surplus.
 - d. Quotient Dividing the goals scored in these games by the goals scored against, the positions being determined in order of the greatest quotient. A quotient involving dividing by zero (0) has higher standing than a quotient from dividing by any number other than zero. Where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in descending order of "goals for."
 - e. Most periods won In the games played by each tied team, points will be awarded for each regulation period won (2 points) and for each regulation period tied (1 point). Positions shall be in the order of highest point total.
 - f. Quickest first goal The team that scored the quickest goal in their preliminary round games shall be ranked highest. The quickest goal is measured as the amount of time played before the team scores for the first time in the tournament.

*If a team forfeits <u>any</u> of its games in the round robin play, all its games will be recorded as 1-0 victories for the non-offending teams, but must continue play according SAHOF Rules & Regulations.







"AA" Champion will represent SAHOF at USAH Nationals.

"A" Championships will be for State Championship Recognition only with no advancement.

10U Format will be determined by number of teams entering; Higher seed will be home team for all games.

All Quarter-Final. Semi-Final and Championship game teams are based on seeding from round robin play.

		ng from round robin play.	
4 Teams (Home Team listed first)			
3 game Round Robin, Two teams with highest points advance to the Championship Game			
Game 1	1,	1 v 2	
Game 2	3 '	3 v 4	
Game 3	1	1 v 3	
Game 4	2 v 4		
Game 5	1	1 v 4	
Game 6	2 v 3		
Championship	1 st v 2 nd		
5 Teams (Home Team listed first)			
2 game round robin, Seed teams for Quarters and Semis (all 5 teams advance to Quarters or Semis)			
Game 1	1 v 5		
Game 2	3 v 4		
Game 3	2 v 5		
Game 4	1 v 4		
Game 5	2 v 3		
Quarter-Final (QF)	4 th v 5 th		
Semi-Final (SF)	2 nd	2 nd v 3 rd	
Semi-Final (SF)	1 st v QF Winner		
Championship	High SF Winner v Low SF Winner		
6 Teams (Home Team listed first)			
Two Bracket, 3 game Round Robin (cross-bracket); The 4 teams with highest <i>Overall</i> points advance to Semis			
Bracket A (#1, #3, #5)	Bracket B	Bracket B (#2, #4, #6)	
Game 1 3A v 3B	Game 2	1A v 2B	
Game 3 2A v 1B	Game 4	2A v 2B	
Game 5 1A v 3B	Game 6	1B v 3A	
Game 7 2A v 3B	Game 8	2B v 3A	
Game 9 1A v 1B			
Semi-Final (SF) 1 st v 4 th	Semi-Final (SF)	2 nd v 3 rd	
Championship	High SF Winner v Low SF Winner		
8 Teams (Home Team listed first)			
Two Bracket Round Robin, 2 teams with highest points in each bracket advance to Semi-Final Games			
Bracket A (North #1 and #4, South #2 and #3), Bracket B (South #1 and #4, North #2 and #3)			
Bracket A		Bracket B	
Game 1 1 v 4	Game 2	1 v 4	
Game 3 2 v 3	Game 4	2 v 3	
Game 5 1 v 3	Game 6	1 v 3	
Game 7 2 v 4	Game 8	2 v 4	
Game 9 3 v 4	Game 10	3 v 4	
Game 11 1 v 2	Game 12	1 v 2	
Semi-Final (SF) 1 st A v 2 nd B		1 st B v 2 nd A	
Championship		High SF Winner v Low SF Winner	
Two Bracket Round Robin, 2 teams with highes Bracket A (North #1 and #4, South #2 and # Bracket A Game 1 1 v 4 Game 3 2 v 3 Game 5 1 v 3 Game 7 2 v 4 Game 9 3 v 4 Game 11 1 v 2 Semi-Final (SF) 1st A v 2nd B	Game 2 Game 4 Game 6 Game 8 Game 10 Game 12 Semi-Final (SF)	North #2 and #3) Bracket B 1 v 4 2 v 3 1 v 3 2 v 4 3 v 4 1 v 2 1st B v 2 nd A	







DISCIPLINE COMMITTEE:

In the event it is needed, the Tournament Directors with the guidance of the Tournament Chairman and / or SAHOF President, shall appoint a minimum of a three (3) member Discipline Committee comprised of the Tournament Director and two (2) others, with no ties to the person or team facing the Disciplinary Committee.

The Committee shall be responsible for deciding any action, suspensions or otherwise, to be taken against a player or team official receiving a game misconduct or match penalty. The committee shall have full authority to increase the amount of game suspensions imposed under Rule 404 C, game misconduct.

No player or team official shall be suspended from participating in the remaining games unless he/she has been provided the opportunity to appear before the Disciplinary Committee and relate his/her version of the incident except as outlined below.

- o No hearing for a game misconduct will be permitted for any player who incurs five (5) penalties in the same game, and automatically will be assessed a game misconduct.
- No hearing for a game misconduct will be permitted for any head coach whose team incurs 15 or more penalties during one game. The head coach shall be automatically assessed a game misconduct penalty.
- No hearing for a game misconduct will be permitted for any player who is assessed a game misconduct for "Fighting" Rule 615

All disciplinary action taken by the committee shall be reported to the home association of the team(s) involved for any further action at the home associations' discretion. Suspensions not fully served at the end of the tournament will carry over to the District playoffs. In the event that these are the last games of the fall season those suspensions will carry over to the next fall season and or the following year SAHOF Championships.

All actions taken by the Disciplinary Committee resulting from incidents occurring at the "SSC" must be reported within ten (10) days to the appropriate Council. The appropriate Council shall have the authority to review and take appropriate action on any incident in the State Tournament, which is detrimental to the best interests of amateur hockey.

DISPUTES / OPERATION OF TOURNAMENT

- 1. The Tournament Chairperson in consultation with the presiding President shall resolve pre-Tournament disputes between the Tournament Director, the Host Committee and/or the District Referee-in-Chief.
- 2. After commencement of the first game, the District Referee-in-Chief or their appointee shall act as the final arbitrator in all disputes involving the interpretation of the playing rules.
- 3. For any other decision, other than playing rules interpretation, with regard to the operation of the tournament, (including Zero Tolerance, Tournament play or conduct not in the best interest of hockey), the SAHOF Tournament Chairman shall have the final authority to make the appropriate decision. The SAHOF President, in all matters pertaining to tournament play, shall have the authority to adjust matters at any time in the best interest of the tournament and ice hockey in general.

Good Luck to All. Skate Hard & Have Fun!

SAHOF reserves the right to make any changes to the rules in this publication at tournament time, due to errors or omission.