



Sponsored by AYSO Region 55, Huntington Beach, California



## Butch Ducharme Memorial Sun & Surf Tournament

### AYSO Invitational Tournament Rules

CATEGORY	RULE
<b>1) JURISDICTION</b>	<p>A. Unless otherwise noted, the current AYSO National Rules and Regulations, Section 11 and FIFA Laws of the Game will be used for this tournament. The following rules are intended specifically for this tournament ONLY!</p> <p>B. The Tournament Committee (incl. Tournament Director, Assistant Director(s), Field Director, Referee Director and other designated staff) will have jurisdiction over all games played. Disputes will be resolved by the end of the soccer day.</p> <p>C. Referee judgment calls are NOT subject to dispute or protest!</p>
<b>2) FEES</b>	<p>A. Entire entry fee and referee deposit must accompany tournament application and will be returned if application is not accepted. Fee and deposit must be a single check issued from the Region's account (no personal checks, money orders, etc.).</p> <p>B. Fees: 10U \$825 (\$525 entry fee plus \$300 referee deposit), 11U/12U \$900 (\$600 entry fee plus \$300 referee deposit), 13U/14U \$900 (\$600 entry fee plus \$300 referee deposit), 16U \$925 (\$625 entry fee plus \$300 referee deposit).</p>
<b>3) ACCEPTANCE</b>	<p>A. Applications are due by May 7, 2024.</p> <p>B. Applications will be accepted on a first-come basis, based on completed application (see Team Application Form for criteria). Teams will be notified by email within 1 week of the receipt of their applications.</p> <p>C. Teams not accepted into the tournament will be offered the opportunity to be placed on a waiting list. If a team chooses not to be on a waiting list, the application and entry fee will be returned.</p> <p>D. The primary form of communication between the Tournament and applying teams will be email and the Tournament website. Teams must designate a Team Contact on their application who has email and Internet access.</p>
<b>4) REFUNDS</b>	<p>A. Teams withdrawing 30 days or more before the tournament will be issued a full refund.</p> <p>B. Teams withdrawing within 15 days of the tournament, no refund is provided.</p> <p>C. If the tournament is canceled and cannot be rescheduled a full refund will be issued.</p> <p>D. For teams that are eligible, referee deposit refunds will be mailed no later than 14 days after the end of the tournament.</p>
<b>5) RAINOUT/ CANCELLATION</b>	<p>A. Should the tournament be rained out on the original date, it will be rescheduled to the weekend of June 15-16, 2024. All teams will be expected to return on that date to resume the tournament. Any team not able to return will only receive a refund if a replacement team can be found, less the cost of any pre-ordered items (items for sale by the tournament which are not included with the registration fee). Any pre-ordered items will be sent to the team.</p> <p>B. If the tournament is canceled due to weather after partially completing and it cannot be rescheduled to be completed, refunds will be made to teams on a prorated basis, based on the number of actual games played.</p> <p>C. If the tournament cannot be held due to weather or other conditions beyond the control of the tournament hosts, then a full refund will be sent to all teams, less the cost of any pre-ordered items (items for sale by the tournament which are not included with the registration fee). Any pre-ordered items will be sent to the team.</p>
<b>6) PLAYERS/TEAMS</b>	<p>A. Players on participating teams must be properly registered to play in AYSO and have played in the Fall 2023 or Spring 2024 season. Coaches are responsible to ensure that all players meet eligibility requirements.</p> <p>B. The team roster must be verified and approved by each player's Regional Commissioner. Roster changes may be submitted (with the written approval of the Regional Commissioner); however, these changes must be received by the Tournament Registrar 48 hours prior to the tournament. There will be no roster changes allowed on tournament day.</p> <p>C. 3 Guest AYSO Players (players from a different Region from the applying team's Region) will be allowed for each team. However, the Guest Player will be required to have the approval of both the Guest Player's Regional Commissioner and the Host Team Regional Commissioner (see Guest Player Form).</p> <p>D. Extra Program Teams: 14U, 13U, 15 players max, 12U, 11U (9v9) 12 players max, 10U (7v7) 10 players max.</p> <p>E. Recreation and All-Star Teams: 16U (11v11) 18 players max, 14U (11v11) 15 players max, 12U (9v9) 12 players max, 10U (7v7) 10 players max.</p>

	<p>F. All players must play at least half of each game. Violation of these player rules exposes a team to protest and renders them subject to forfeiture of game and possible disqualification at the discretion of the Tournament Director.</p> <p>G. Only approved AYSO roster will be accepted.</p>
<b>7) COACHES</b>	<p>A. Each team is limited to two coaches— one Head Coach and one Assistant Coach. These coaches must be the ones listed on the Official Team Roster.</p> <p>B. Each Coach must provide their AYSO Identification Number, be a currently registered volunteer, Safe-Haven certified, CDC Concussion Certified, Sudden Cardiac Arrest certified, Live Scan Fingerprinted and SafeSport certified and be AYSO trained at the age-appropriate level. Proof of coach certification and training will be verified by the coach and assistant coach attaching their training record from Sports Connect to the roster.</p> <p>C. Coaches are expected to set the example for their team in exhibiting proper AYSO behavior and Kids Zone behavior. Coaches are expected to remain in the technical area during games and only enter the field of play as requested by the referee. If an ejected coach returns to the field area, the game is subject to forfeit. If a head coach is ejected and there is no assistant coach, the game is subject to forfeit. For this reason, it is strongly suggested that each team has an assistant coach.</p>
<b>8) REFEREES</b>	<p>A. Each team in the tournament will provide a crew of 3 referees. These referees will be assigned up to 3 games, based on their qualifications. See Tournament Invitation for more details.</p> <p>B. All referees must be an AYSO registered and trained volunteer and be Safe-Haven Certified, CDC Concussion Certified, and Sudden Cardiac Arrest Certified, Live Scan Fingerprinted and SafeSport certified.</p> <p>C. Only the diagonal system of control will be used to referee the games.</p> <p>D. Our goal is to assign Referees to games as follows:  10-U: Regional Badge or higher  12-U: Regional Badge or higher  14-U: Intermediate Badge or higher  16-U: Advanced Badge or higher</p> <p>E. Youth referees must be at least 2 years older than the age group they are refereeing.</p> <p>F. All referees must be in full uniform as defined by AYSO and USSF, including the Referee Badge. Referees not in uniform will not be permitted to referee games, and their team's referee deposit may be subject to forfeiture.</p> <p>G. If all assignments are successfully completed and the team plays all scheduled matches (including medal matches), the Referee Deposit will be refunded (see REFEREE PLAN for more details).</p> <p>H. Referees are expected to check in at the Referee Station at least 30 minutes prior to their assigned game. Failure to appear on time may result in a replacement referee crew being assigned to the field. Once a replacement crew has been assigned, they will have priority and the original crew must report to the Referee station for alternative assignment.</p> <p>I. Players in the tournament will not be allowed to referee.</p> <p>J. Referees will be expected to uphold the tournament rules, AYSO Rules and Regulations and FIFA laws. Any failure of the referee to uphold these rules may be cause for dismissal from the tournament and will place a team's referee deposit refund in jeopardy.</p> <p>K. Youth referees will be required to have their Youth Referee Form (provided by the tournament) on them at all times while officiating at the tournament, and present to any tournament official upon request. This form must be signed by the youth referee's Referee Administrator and be accompanied by a copy of the youth referee's Youth Volunteer Registration form.</p>
<b>9) FIELDS</b>	<p>A. All fields will be set up and taken down by the tournament staff.</p> <p>B. Trash cans will be provided at each field. Teams will be expected to clean up all trash in their area before leaving.</p> <p>C. Please observe the following Facility Use Rules while attending the tournament</p> <p><b>Facility Use Rules</b>  In order to make your visit at City of Huntington Beach Sports Complex more enjoyable, please familiarize yourself with the following park rules and regulations:</p> <ul style="list-style-type: none"> <li>• No unauthorized vehicles</li> <li>• No alcoholic beverages</li> <li>• Park closed 10pm-5am.</li> <li>• No dogs at the fields.</li> <li>• No golf &amp; other hazardous games</li> <li>• No BBQ or any cooking is allowed.</li> </ul> <p><b>Parking Regulations</b></p> <ul style="list-style-type: none"> <li>• Fees per space is \$2.00 per day</li> <li>• Vehicles over 20 feet \$10.00 per day</li> <li>• Parking fees must be paid</li> </ul> <p>Violation of any of the above rules may result in a citation, arrest, or cancellation of your activity. Please be aware that a citation ticket for missing parking pass can be in excess of \$50.00. Be sure to buy your parking pass and display it on your car.</p>
<b>10) FORMAT</b>	<p>A. This is a pool-play tournament.</p>

	<p>B. Each age division will be bracketed into playing pools. Each team will play a minimum of 3 preliminary play games within their respective pools. Where there are sufficient teams, divisions will also be separated into multiple competition flights.</p> <p>C. Teams will advance from qualifying pools based on pool play standings points. Number of teams advancing per pool will be determined by the number of pools in the division.</p> <p>D. In brackets with pools of 6, the top 2 overall in points will go to the medal rounds.</p>															
11) CHECK-IN	<p>A. Teams must check in 60 minutes prior to their first game. The players listed on the game cards must match the approved roster submitted with the team's application. All players listed on the roster must appear on each game card, even if there is an expectation that one (or more) might miss a scheduled game.</p> <p>B. Each coach or team representative must provide AYSO Player Registration Forms with original ink signatures for verification by tournament officials.</p> <p>C. Coaches must have the Player Registration Forms with them at all times and ready for presentation to Tournament Officials.</p> <p>D. Late arriving players must be escorted to the check-in station by a team official along with their Player Registration Form and be cleared by the Tournament Staff before participating in any games.</p>															
12) FIELD MONITORS	<p>A. There will be a tournament Field Monitor located in upper and lower satellites, and will report to the Tournament Field Director.</p> <p>B. At the conclusion of the game, the match referees must return the completed game cards to the Field Monitor.</p> <p>C. Field Monitors will be the first to respond to any incidents or injuries, and will be in contact with the rest of the tournament staff by radio. Tournament participants are encouraged to report any concerns immediately to the Field Monitor, and also to respectfully follow any instructions given by the Field Monitor.</p>															
13) GAMES	<p>A. Pool play games will consist of a minimum 25 minute or 30 min. halves depending on the age division (see chart below) with a five minute half time. There will be a running clock during the match including substitutions. There will be no time added on for injuries or time wasted in qualifying rounds. Games will expect to end on time, and may be shortened if they started late. Pool play games may end in a tie.</p> <p>B. Championship games will be played until there is a winner (see Medal Round rules below).</p> <p>C. Game duration shall be as follows:</p> <table><tr><td>Division</td><td>Pool Play</td><td>Final Rounds (minimum)</td></tr><tr><td>10-U:</td><td>25 minute half</td><td>25 minute half</td></tr><tr><td>12-U:</td><td>25 minute half</td><td>25 minute half</td></tr><tr><td>14-U:</td><td>30 minute half</td><td>30 minute half</td></tr><tr><td>16-U:</td><td>30 minute half</td><td>30 minute half</td></tr></table> <p>D. The "home" team will be the first team or top team listed on the game schedule and will be responsible for providing the game ball. The home team will be situated on the North or West side of the field, and the visitor will be situated on the South or East side. Spectators must remain on the side of the field designated for their team. The home team will change jerseys or don pinnies in the event of a color conflict with the visitor team. If there are any questions, the referee will determine whether this is necessary.</p> <p>E. There will be no warming up on the field. Teams must warm up prior to taking the field. As soon as the previous game has ended, teams must clear the field and the teams for the next game must take their places.</p> <p>F. FORFEITS: Teams must arrive at the designated field 30 minutes prior to the start of the game. There will be a five-minute grace period at the start of the game for a team to take the field before a forfeit is declared. The score for a forfeit match will be 3-0 for the remaining team (See STANDINGS for the points to be awarded). For 10-U division teams, there is a minimum of 5 players on the field to continue a game. For 12-U the minimum number is 6 players. For all other divisions, there must be a minimum of 7 players to continue a game. If a team cannot field the minimum number of players, the game will be abandoned and a forfeit will be declared.</p> <p>G. SUSPENDED GAMES: The Tournament Committee may determine to end matches early if field schedule is behind due to game delays, interference, or if weather conditions provide unsafe conditions; and may distribute awards according to games played and points. The Tournament Committee will determine the outcome of any single game which is terminated prematurely (due to inclement weather, participant injury, or interference by outside party, etc.).</p> <p>H. ABANDONED GAMES: if any games cannot be played due to circumstances beyond the control of the tournament, or caused by coach/spectator incidents/behavior the final standings of the pool will be determined by applying the Winning Percentage formula (Total Points Earned in all Game Played divided by Total Points Possible for the Number of Games Played) to each team in the pool. Note. This does not apply to games which were shortened due to a late start. Only the Tournament Director or designee can declare a game to be abandoned or not played.</p>	Division	Pool Play	Final Rounds (minimum)	10-U:	25 minute half	25 minute half	12-U:	25 minute half	25 minute half	14-U:	30 minute half	30 minute half	16-U:	30 minute half	30 minute half
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14) SUBSTITUTIONS	<p>A. Substitutions shall be allowed approximately mid-way through each half for ALL divisions 10U through 14U, and will be recorded on the game cards by the referee.</p> <p>B. Substitutions in 16U will be monitored substitution according to the AYSO Experimental Program for 16U Play. Playing time for each player will be recorded on a special time monitoring form by a tournament official. Substitutions will be allowed at a stoppage of play as allowed by the referee.</p>															
15) STANDINGS	<p>A. Standings for pool play games will be determined on the "ten-point system" as follows:</p> <table><tr><td>WIN</td><td>= 6 points</td></tr><tr><td>TIE</td><td>= 3 points</td></tr></table>	WIN	= 6 points	TIE	= 3 points											
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	<p>LOSS = 0 points</p> <p>GOAL = 1 point per goal up to a maximum of 3 per game</p> <p>SHUTOUT = 1 point for a shutout, including a 0-0 tie</p> <p>FORFEIT = 10 points (scored as a 3-0 win)</p> <p>EJECTION = 1 point deduction for each player and/or coach Red Card</p> <p>Ejected individual is not allowed to be present at the next game</p> <p>B. Winners of ties in standings will be determined as follows:</p> <p>Head to head competition</p> <p>Most number of wins</p> <p>Least Goals Allowed</p> <p>Goal differential (goals scored, less goals allowed, max differential of three goals per game)</p> <p>Least number of sportsmanship point deductions (1 point for each player/coach dismissal)</p> <p>Kicks from the mark</p> <p>C. Standings will be updated in a timely manner at the Tournament Scoreboard. The deadline to challenge the posted results will be at the conclusion of Pool Play.</p>
<b>16) ADVANCEMENTS</b>	<p>A. Teams will play Championship or Consolation matches, depending on the number of teams in each pool and the format of play for that flight.</p> <p>B. In brackets with pools of 6, the top 2 overall in points will go to the medal round.</p>
<b>17) MEDAL-ROUNDS</b>	<p>A. All medal round matches ending in a tie will have two overtime periods of five minutes in length with teams changing field direction after the first five-minute period. In these matches, if still tied after overtime play, the game shall be decided by FIFA Kicks from the Penalty Mark.</p>
<b>18) AWARDS</b>	<p>A. Medals will be presented to coaches and players from the first through the fourth-place teams in each division with pools of 8.</p> <p>B. A tournament pin will be presented to each player and coach and referees.</p> <p>C. Souvenir t-shirts will be presented to all participants; players, coaches and referees.</p>
<b>19) CONDUCT</b>	<p>A. Coaches will be expected to set a positive example for the team and will be held responsible for the actions of their team including spectators. All spectators must remain behind the control line, at least 2 yards away from the sideline and in between the 18-yard lines (penalty areas in small fields). Two coaches maximum per team, and they must remain in the marked coaching area.</p> <p>B. At the conclusion of each match, the referees will indicate on the reverse of the game cards any point deductions for poor sportsmanship. Point deductions will be used as tie-breakers should that become necessary. Referees will be required to complete a game misconduct report for <u>all</u> misconducts during the game, as well as any incidents of interference by spectators.</p> <p>C. Any coach or spectator ejected must immediately leave the vicinity of the playing field (out of sight and sound) and will be prohibited from attending the next scheduled game. Any player sent off (red carded) must immediately leave the vicinity of the game (under supervision of his/her parent or Safe Haven-certified adult), and may not return to the field of play during the current game, including for the post-game handshake, and may not be substituted for, and is suspended from participation in the next game. In the alternative, the player may stay on the sideline under the supervision of the coach. There will be penalty point deductions for all coach/player send-offs (see Standings rules).</p> <p>D. Any violent conduct, red card or ejection will result in that player/coach/spectator being barred from the remainder of the tournament.</p> <p>E. If it is determined that an ineligible player has participated in a game, the team will forfeit all games in which that player participated illegally. Furthermore, if it is determined that the coach knowingly played a player illegally, that coach will be barred from further participation in the tournament.</p> <p>F. It is mandatory to play a scheduled game. If it is determined that a coach willfully fails to have his team participate in a scheduled game, the coach will be dismissed from the tournament and the incident will be reported to the respective Regional Commissioner and the referee deposit will be forfeited.</p> <p>G. All conduct problems will be reported to the respective Regional Commissioner.</p> <p>H. All Serious Incidents will be reported to the respective Regional Commissioner as well as Area, Section and AYSO National Office parties.</p>
<b>20) MEDICAL/FIRST AID</b>	<p>A. There will be a First Aid station at both the lower and upper satellites where participants may receive ice, etc. for minor injuries.</p> <p>B. There will be a roving first aid response staff member to respond to injuries on the field. Field Monitors will communicate via radio to call the first aid staffer to the field where first aid is requested.</p> <p>C. If an injury is serious, the first aid staff or Safety Director will call 911 for emergency response.</p> <p>D. Directions to the nearest hospital/urgent care center will be available at the First Aid station.</p>
<b>21) UNIFORMS/SAFETY</b>	<p>A. All players on the same team must wear matching uniforms (goalkeeper exception – may have a different jersey, AYSO logo is recommended but not required.)</p> <p>B. Each player's uniform must be marked with a unique number that matches the uniform number on the Game Card, and may not exchange numbered jerseys with any other player during the game including the goalkeeper.</p>

	<p>C. Garments may be worn under the uniform (i.e. long sleeves, etc.) during inclement weather, however the match referee will be the judge of what should be allowed or not.</p> <p>D. Not allowed: jewelry, hard metal or plastic clips on clothing or hair. No player will be allowed to participate with any type of cast or splint. Removal of any type of cast or splint at the field or surrounding area in order to participate shall disqualify that team member from participation.</p> <p>E. AYSO will not prohibit the use of knee braces by players in AYSO events and programs; providing that the brace is adequately covered and padded in the judgment of the referee, so as to eliminate the possibility of its causing injury to the other players on the field.</p>
<b>22) PROTESTS</b>	<p>A. Protests will be considered only for the following reasons:</p> <ul style="list-style-type: none"> <li>• An ineligible player has played.</li> <li>• One or more registered player(s), present and in uniform, have not played the required one half of the game (except for illness or injury as recorded by the game referee).</li> </ul> <p>B. All protests must be presented in writing to the Tournament Director within 1/2 hour of the completion of the game.</p> <p>C. All protests will be heard by a Protest Committee of at least three persons selected by the Tournament Director. In all cases, the members of the Protest Committee will be unrelated to either team involved in the protest. ALL PROTEST DECISIONS ARE FINAL!</p> <p>D. Referee judgment calls are FINAL and are not grounds for nor subject to protest or dispute!</p>
<b>23) RULES INTERPRETATION</b>	The Tournament Director retains the right to interpret and apply the tournament rules to the optimum benefit of all tournament participants.