

## **Sliding-Beginning**

# I. Why

Quickest way to get to a base

**Avoid Collisions** 

Attempt to avoid tag

Breakup double play

Dislodge ball from fielder's possession

When in doubt, always slide

Never change your mind once you start your slide.

# II. Equipment

Knee Pads

**Sliding Shorts** 

Gloves (optional)

### III. Mechanics

Lean back

Fall is on butt and upper leg

Hands up as bottom down

Toe Up, Heal Up

Chin to chest

Lead foot up (Preferred right) (Optional left)

Figure four the leg (preferred left-lead foot would towards infield at next bag)

(optional right-lead foot would be towards outfield to view missed ball)

**Determine Dominant Foot** 

Eye is on bag

Go down two body lengths before bag

### IV. Drills

Fastest bottom in the west

Slide down grassy hill

Cardboard

Circle Drill

Sliding Limbo

# V. Types

Fade away

Direct or hook

Head first

Dive Back

Pop Up



## **Sliding-Advanced**

## I. Mechanics

Kick lead leg out

Chin to chest fall backwards

Extend arms away from body

Figure 4, trail leg

Toe Up Heal Up

#### II. Drills

Circle Drill

Slide by, pick up base with hand-Slide by

## III. Pop-Up Slide

Allows player to pop up to a standing position at base ready to advance.

Used when no play is made or the throw is well off the target

Must be good at regular sliding

Weight slightly forward

Figure four leg slides down and pressed against the ground as lead foot hits base.

Runner throws head, shoulders, and chest forward and upward keeping arms across the chest

A couple of drills: stand up from sitting position without using hands. Also lying flat in bent leg position by throwing arms to chest while bending at the waist

### IV. Dive back

When a player must return to a base due to a pick off attempt or a fly or line out close by.

Find a corner away from the throw

Swimmer's diving start

Jab step with left foot lie down flat

Keep knees off ground, push hands out, arch back, and come down on stomach

Impact of landing on forearms

Reach for base with closest hand, with fist or half fist to protect hand-hold gloves in hand

Opposite hand should be off to the side to protect against roll over or being knocked off bag by defensive player.

Look away from the direction of the throw. Avoids being tagged in the face and you will pick up the ball faster on an overthrow.

Hold your position until you hear from coach or the umpire's call

## V. Head First Slide

Allows all momentum of run to continue

Fastest slide

Cannot break up double play

Runner cannot recover quickly to advance

Hands, arms, and head are vulnerable

Bend knees-Swimmer's start- same as dive back

Both hands forward

Arch back; impact should be distributed to forearms, hips, thighs Lay on ground arch.

Fingers closed in a fist

Look away from the direction of the throw. Avoids being tagged in the face and you will pick up the ball faster on an overthrow.

Drill: from toes push out keep knees off ground (launch low)