

B Standings	1 Mercenaries	35 points	0 games remaining
	2 Kaw Valley Bisons	18 points	0 games remaining

Note: the top 2 teams in the B league will move up and participate in the A playoffs (Best 2 out of 3 series)

(in the event that multiple teams finish with the same number of points, the tie breaker will be as follows:

1) head to head competition - 2) best winning percentage - 3) best goal differential - 4) goals scored - 5) goals allowed

Adams Division teams				
3	Saucers	28 points	0 game remaining	clinched 3rd place
4	Wallace	26 points	0 game remaining	clinched 4th place
5	Red Bulls	23 points	0 game remaining	clinched 5th place
6	Nordiques	21 points	0 game remaining	clinched 6th place
Norris Division teams				
7	LaBatt Blues	21 points	0 games remaining	clinched 8th place
8	Brew Ins	20 points	0 games remaining	clinched 8th place
9	Bulldogs	20 points	0 games remaining	clinched 9th place
10	Maple Leafs	18 points	0 games remaining	play in game team
11	Yetis B team	14 points	0 games remaining	play in game team

2017 - 2018 KCIC Fall / Winter Season

Projected Playoff Schedule

Note: These dates and times are subject to change

B League

Adams Division Semi-Finals

Game 1	Monday	April 9th	10:00pm	<u>Nordiques</u> 6th place	6	<u>Saucers</u> 3rd place	4
Game 2	Sunday	April 8th	10:00pm	<u>Red Bulls</u> 5th place	2	<u>Wallace</u> 4th place	5
Game 3 (*)	Monday	April 16th	10:00pm	<u>Nordiques</u> Game 1 winner	2	<u>Wallace (OT)</u> Game 2 winner	3

() Championship game*

Norris Division Play In Game

Game 1	Monday	April 2nd	10:00pm	<u>Yetis B team</u> 11th place	2	<u>Maple Leafs</u> 10th place	7
Norris Division Semi-Finals							
Game 2	Tuesday	April 10th	7:30pm	<u>Maple Leafs</u> Play In Game Winner	2	<u>LaBatt Blues</u> 7th place	5
Game 3	Sunday	April 15th	10:10pm	<u>Bulldogs</u> 9th place	6	<u>Brew Ins</u> 8th place	3
Game 4 (*)	Sunday	April 22nd	6:50pm	<u>Bulldogs</u> Game 2 winner	5	<u>LaBatt Blues</u> Game 3 winner	4

() Championship game*

Note: During the championship games in the event of a tie we will continue to play 12 minute sudden death periods until 15 minutes prior to the start of the next scheduled game. If the game is still tied we will have a 5 man shootout - followed by a sudden death shootout.