

Golf Tournament Marker's Scorecard

Player # and Name	1	2	3	4	5	6	7	8	9	Out	10	11	12	13	14	15	16	17	18	In	Total	
1																						
Shots to green # 1	1234 5678		1234 5678																			
Putts for # 1	1234	1234	1234	1234	1234	1234	1234	1234	1234		1234	1234	1234	1234	1234	1234	1234	1234	1234			
2																						
Shots to green # 2	1234 5678		1234 5678																			
Putts for # 2	1234	1234	1234	1234	1234	1234	1234	1234	1234		1234	1234	1234	1234	1234	1234	1234	1234	1234			
3																						
Shots to green # 3	1234 5678		1234 5678																			
Putts for # 3	1234	1234	1234	1234	1234	1234	1234	1234	1234		1234	1234	1234	1234	1234	1234	1234	1234	1234			
4																						
Shots to green # 4	1234 5678		1234 5678																			
Putts for # 4	1234	1234	1234	1234	1234	1234	1234	1234	1234		1234	1234	1234	1234	1234	1234	1234	1234	1234			
5																						
Shots to green # 5	1234 5678		1234 5678																			
Putts for # 5	1234	1234	1234	1234	1234	1234	1234	1234	1234		1234	1234	1234	1234	1234	1234	1234	1234	1234			

*There is no stroke limit per hole in all MHSA Tournaments. Even though the tallies on this sheet only go as high as 12 strokes per hole, markers must count all strokes (Example – a player could score a 18 on a hole).

The prime function of a scorer is to protect the integrity of the game by verifying scores at the end of the hole. After a hole, competitors will indicate their score, and if there is any question, the scoring may be discussed and scores adjusted if necessary. If not resolved at the hole, the score should be resolved with the tournament committee before the score is placed in the card box.

The player is responsible for knowing the rules/condition of the competition and is ultimately responsible for his/her score

- The scorer will keep track of the score of each player in his/her group
- The scorer can transport extra clothing for the golfers in his/her group.
- The scorer should walk or ride with the assigned group

- The scorer will **not** interpret rules or give information about the rules.
- The scorer will **not** give advice as to how to play a shot, how a putt will break, or what club to use etc.
- The scorer will **not** give information about course management other than that which is public information.
- The scorer will **not** give a ride to any player in his/her golf cart.

Etiquette

- The scorer can tend the hole flag while players are putting.
- The scorer can help rake sand traps for players to help speed up play.
- The scorer should be aware of the lines of each player's putts and should not step in anyone's line of putt
- The scorer should not interfere with play in any way by touching a golf ball

Golf Tournament Marker's Scorecard

The scorer can help players look for a lost ball.