

2024 Pegasus Games Rules

Date: Sunday, March 10, 2024

Location: S4

Cover Charge: \$10

Doors Open: 6 PM

Registration: 6 PM - 8 PM

Game Starts: 7 PM

The goals of the Pegasus Games are:

- to raise funds for the teams eligible to play in the Gay Softball World Series (GSWS),
- to promote Pegasus Softball within the community, and
- to entertain the Pegasus Softball membership.

As such, every PSSA league member is encouraged to attend.

Coaches, managers, and non-player staff are invited to participate alongside their teams.

For a team to receive credit for participating in the Pegasus Games, all event rules must be followed.

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The Pegasus Games are open to a maximum of 16 teams. Each team must have a minimum of eight players. However, more participants equals more people helping to accomplish challenges, solve puzzles, and find hidden items, so maximum player participation is advised!

Participants are encouraged to demonstrate their team spirit. **Bonus points will be awarded to teams who wear their team jerseys or "bar shirts" while competing.**

Due to the format of the event, with teams rotating between challenge stations, it is important that all participating teams are on time. Teams will be expected to follow the instructions of the officiating event volunteer at each station, especially with regards to the amount of time they are allotted for each challenge. The officiating event volunteers are there to ensure that challenges flow smoothly, are reset after each team finishes, and are played fairly. Please allow them to help the event run efficiently and on schedule. **Teams who arrive late will not be allowed to make up any missed opportunities to earn points.**

The event will begin with a short registration period. During this time, teams will sign in and be given any necessary supplies. It is important that all team members arrive by the start of this registration period, to be prepared to start the Pegasus Games on time.

Teams will be given the opportunity to hinder their fellow competitors by donating to the GSWS fund. Hampering another team might involve reducing the amount of time an opposing team has to complete a challenge, shrinking the size of the target, or requiring another team to complete a challenge while wearing oven mitts or silly, vision-obscuring glasses. **These impediments will cost \$20 and can only be purchased from the Event Coordinator, prior to the start of the game. Donations must be made in cash. All donations will be kept anonymous.** Remember, the money raised benefits the GSWS-eligible teams!

Additionally, at certain game stations, teams will be allowed to purchase “advantages” for their team. Advantages may provide a clue as to a hidden item’s location, increase the number of tries a team has to accomplish a task, reduce the complexity of the challenge, or hint at a puzzle’s solution. **Advantages will cost \$20 and must be purchased in cash from the officiating event volunteer at each game station.** Money collected from teams who purchase advantages will be donated to the GSWF fund.

During gameplay, teams will compete individually to complete challenges. Challenges may require physical dexterity and/or require players to solve a puzzle, find a hidden object, stack or toss objects, or guesstimate a quantity. Accuracy and speed may factor into the number of points earned during a challenge.

Here is a breakdown of the objectives from last year’s challenge stations:

- Challenge #1** (object tossing) – score based on difficulty of target
- Challenge #2** (object stacking) – score based on total height of stacked objects
- Challenge #3** (object finding) – score based on number of objects found
- Challenge #4** (object dropping) – score based on difficulty of target
- Challenge #5** (puzzle solving) – score based on number of pieces correctly placed
- Challenge #6** (object tossing) – score based on difficulty of target
- Challenge #7** (object stacking) – score based on number of objects correctly placed
- Challenge #8** (object finding) – score based on number of objects found
- Challenge #9** (teamwork) – score based on time elapsed before objective completion
- Challenge #10** (object tossing) – score based on difficulty of target
- Challenge #11** (object finding) – score based on number of objects found
- Challenge #12** (guesstimating) – score based on accuracy of answer
- Challenge #13** (object finding) – score based on number of objects found
- Challenge #14** (puzzle solving) – score based on time needed for completion
- Challenge #15** (object finding) – score based on number of objects found
- Challenge #16** (puzzle solving) – score based on number of correct answers

Specific rules for each challenge will be posted at each station and will be explained by that station’s officiating event volunteer. Please consult the Events Coordinator with any clarifying questions.

Additionally, there will be opportunities to earn bonus points “hidden” throughout the evening. Keep your eyes open! **All teams will have an equal opportunity to earn bonus points.**

Once a challenge is completed, teams must remain at their current station until given the signal to progress to the next challenge. Teams that move forward too quickly crowd the team in front of them, unfairly hampering that team’s success, and get an unfair peek at the next challenge. *The Pegasus Games are not a race!* Last year’s winning team took their time, maximizing their time at each station. **Teams that advance before the signal to rotate is given may be penalized.**

At the end of gameplay, the team with the highest cumulative score will win a customized trophy.

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Teams will be disqualified from competition, and will not receive any credit for participating, if:

- their participation violates the PSSA bylaws or event rules.

- they break city, state, or federal laws.
- they exhibit animosity or hostility towards other PSSA members or teams.
- they promote prejudice towards any person.

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While every effort will be made to ensure that these rules are followed as outlined, circumstances and/or logistics beyond the control of the PSSA board or the Events Coordinator may require that these rules be amended. In such circumstances, the Events Coordinator will hold to the ideal of a fun and fair competition, and every effort will be made to notify all contestants of such changes as quickly as possible.

If you have questions, please contact:

Clint Hassell, Events Coordinator

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